

## SER 502 Language Grammar Documentation

### 1. Brief Overview of the Language:

This language is a minimalistic, single-letter syntax language designed for efficient and compact code expression. Each command or keyword is represented by a single uppercase letter, reducing verbosity, increasing speed and making the language intuitive for those familiar with foundational programming constructs.

### 2. Design Principles:

- Single-letter keywords for common programming constructs
- Statically typed
- Support for complex data structures and control flow
- Clear and unambiguous grammar

### 3. Tokens:

#### 3.1 Keywords (Single Letters)

- T: Integer type declaration
- B: Boolean type declaration
- S: String type declaration
- P: Print statement
- I: If statement
- E: Else statement
- W: While loop
- F: For loop
- M: Method/Function declaration
- R: Return statement
- A: Array declaration
- N: Input operation
- K: Stack declaration
- Q: Queue declaration
- C: Constant declaration
- U: String to uppercase
- L: String to lowercase
- J: String join

#### 3.2 Literals

- Integer literals: [0-9]+
- String literals: "[^"]\*" or '^[^']\*'
- Boolean literals: 0|1

### 3.3 Identifiers

- Pattern: [a-zA-Z][a-zA-Z0-9]\*
- Cannot be a single-letter keyword

### 3.4 Operators

- Arithmetic: +, -, \*, /
- Relational: <, >, =
- Logical: & (AND), | (OR), ! (NOT)
- Ternary: ?, :

### 3.5 Delimiters

- Parentheses: (, )
- Braces: {, }
- Brackets: [, ]
- Semicolon: ;
- Dot: .
- Comma: ,

## 4. Grammar (EBNF):

program = { statement } ;

statement = declaration\_stmt

| if\_stmt  
| while\_stmt  
| for\_stmt  
| print\_stmt  
| function\_stmt  
| return\_stmt  
| array\_stmt  
| stack\_stmt  
| queue\_stmt  
| const\_stmt  
| input\_stmt  
| expression\_stmt ;

declaration\_stmt = type identifier [ "=" expression ] ";" ;

type = "T" | "B" | "S" ;

if\_stmt = "I" "(" expression ")" block [ "E" block ] ;

while\_stmt = "W" "(" expression ")" block ;

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for_stmt = "F" "(" statement ";" expression ";" expression ")" block ;

print_stmt = "P" expression ";" ;

function_stmt = "M" identifier "(" [ parameter_list ] ")" block ;

return_stmt = "R" expression ";" ;

array_stmt = "A" type identifier "=" "[" [ expression_list ] "]" ";" ;

stack_stmt = "K" type identifier ";" ;

queue_stmt = "Q" type identifier ";" ;

const_stmt = "C" type identifier "=" expression ";" ;

input_stmt = "N" [ string_literal ] ";" ;

block = "{" { statement } "}";

expression_stmt = expression ";" ;

expression = ternary_expr ;

ternary_expr = logical_expr [ "?" expression ":" expression ] ;

logical_expr = relational_expr { ("&" | "|") relational_expr } ;

relational_expr = arithmetic_expr { ("<" | ">" | "=") arithmetic_expr } ;

arithmetic_expr = term { ("+" | "-") term } ;

term = factor { ("*" | "/" ) factor } ;

factor = integer_literal
      | string_literal
      | boolean_literal
      | identifier
      | array_access

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| function\_call  
| method\_call  
| "(" expression ")"  
| "!" factor ;

array\_access = identifier "[" expression "]" ;

function\_call = identifier "(" [ expression\_list ] ")" ;

method\_call = identifier "." identifier "(" [ expression ] ")" ;

parameter\_list = parameter { "," parameter } ;

parameter = type identifier ;

expression\_list = expression { "," expression } ;

## 5. Type System:

### 5.1 Basic Types

- Integer (T): Whole numbers
- Boolean (B): Truth values (0 or 1)
- String (S): Text enclosed in double quotes
- Array: Collection of values of the same type

### 5.2 Data Structures

- Stack: Last-In-First-Out structure
- Queue: First-In-First-Out structure

## 6. Operator Precedence (highest to lowest)

1. Parentheses ()
2. Array access []
3. Method/Function calls
4. Unary operators !
5. Multiplicative \*, /
6. Additive +, -
7. Relational <, >, =
8. Logical AND &
9. Logical OR |
10. Ternary ?:

## 7. Comments

- Single-line: # comment
- Multi-line: /\* comment \*/