LETTER

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A language designed for simplicity

Introduction



Single letter keywords reduce verbosity



Key Features:

Strong typing
Comprehensive data
structures
Clear syntax
Intuitive learning curve

Language Features

- · Data Types and Variables: Integer, String, Boolean.
- · Arithmetic Operations: Addition, Subtraction, Multiplication, Division.
- Control Structures: If-Else, While, For loops.
- Functions: Declaration, Return values, Parameters.
- Data Structures: Arrays, Stacks, Queues.
- · String Operations: Uppercase, Lowercase, Comparison.
- · Additional Features: Constants, Input/Output, Ternary operator, Comments.

Grammer Components

Keywords:

- T Integer type
- S String type
- B Boolean type
- P Print
- M Method
- A Array

- I If statement
- E Else statement
- W While loop
- F For loop
- R Return
- C Constant

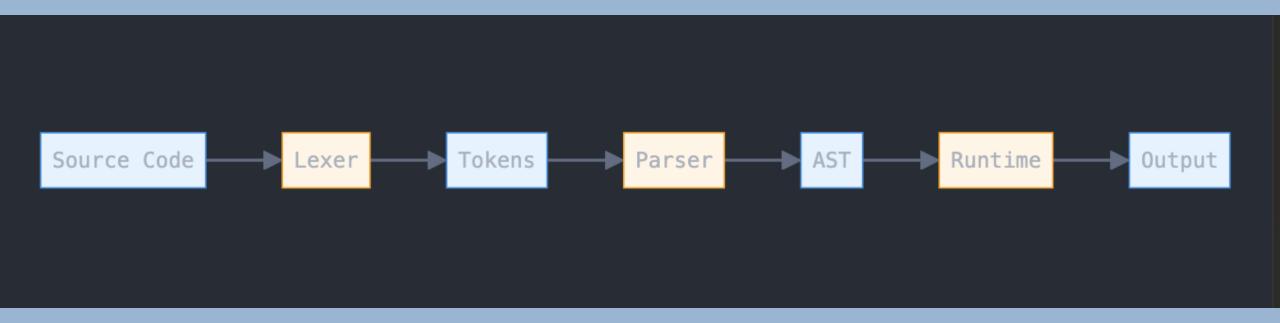
Operators:

- Arithmetic: +, -, *, /
- Relational: <, >, =
- Logical: &, |,!
- Ternary: ?:

Delimiters:

· (), {}, [], ;, ., ,

Architecture



Implementation Details

• Lexer:

- 1. Token generation
- 2. Character processing
- 3. Comment handling

• Parser:

- 1. AST creation
- 2. Grammar validation
- 3. Error detection

• Runtime:

- 1. Memory management
- 2. Scope handling
- 3. Operation execution

Lexcial Analysis

Process:

- 1. Source code \rightarrow Character stream
- 2. Character classification
- 3. Token generation
- 4. Error detection

Error Handling:

- Invalid characters
- Malformed strings
- Unknown tokens

Example:

Source: T x = 5;

Tokens:

- TYPE_INT "T"
- IDENTIFIER "x"
- EQUAL "="
- INTEGER_LITERAL "5"
- SEMICOLON ";"

Parser

AST Node Types:

- Declaration nodes
- Expression nodes
- Statement nodes
- Function nodes
- Control flow nodes

Example:

Code: Tx = a + b;

AST Structure:

- Declaration

Type: INTEGER

Identifier: x

Binary Operation

Left: Identifier(a)

Right: Identifier(b)

Key Functions in Runtime Class:

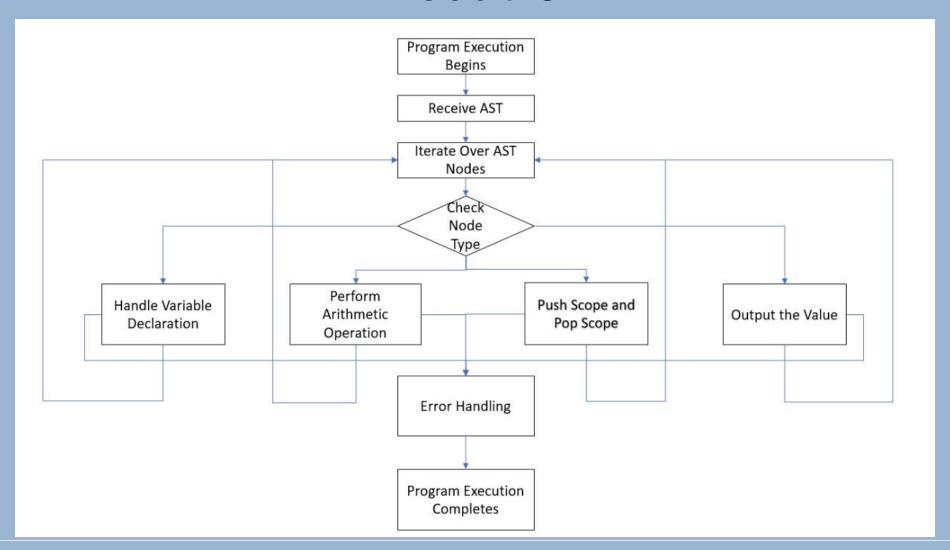
1. Memory Management:

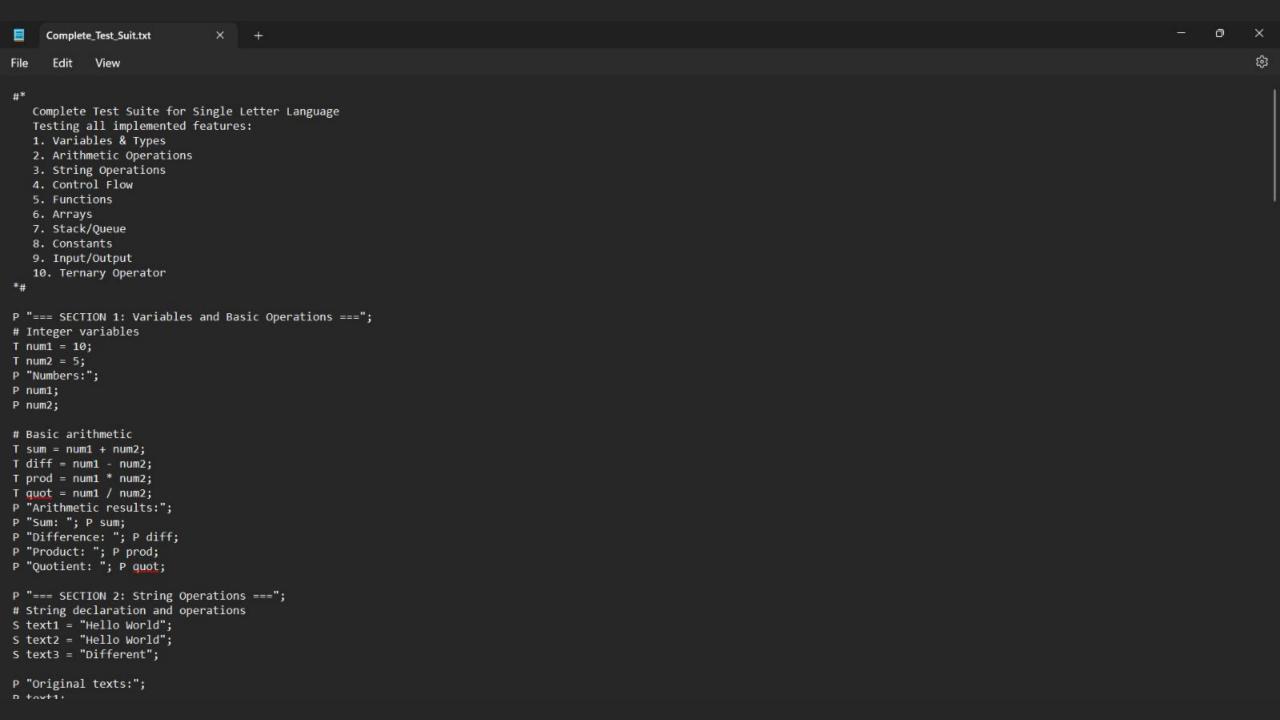
- Variables are stored in a dictionary (self.variables).
- Constants are stored in self.constants.
- Functions are stored in self.functions, where each function has parameters and a body.

2. Node Execution:

- Each AST node is handled by a specific method, like execute_assignment, execute_print, execute_function_call, etc.
- Operations like binary operations (execute_binary_op), control structures (if-else, loops), and function calls are supported.

Execution





```
Command Prompt
C:\Users\mohta\Desktop\Letter>python main.py Complete_Test_Suit.txt
Program Output:
=== SECTION 1: Variables and Basic Operations ===
Numbers:
10
Arithmetic results:
Sum:
15
Difference:
5
Product:
50
Quotient:
=== SECTION 2: String Operations ===
Original texts:
Hello World
Hello World
Different
String comparisons:
text1 and text2 are equal
text1 and text3 are different
Ternary string comparison:
Equal
Uppercase:
HELLO WORLD
Lowercase:
hello world
=== SECTION 3: Control Flow ===
x is greater than 10
While loop counting down:
2
For loop counting up:
0
=== SECTION 4: Functions ===
Function results:
add(5, 3) =
```

```
Command Prompt
\max(7, 4) =
=== SECTION 5: Arrays ===
Original array:
Modified array element:
Array elements:
99
4
5
String array:
Hello
World
=== SECTION 6: Stack and Queue ===
Stack operations:
Popped values:
30
20
Queue operations:
Removed values:
100
200
=== SECTION 7: Constants ===
Constants:
100
Welcome
=== SECTION 8: Ternary Operator ===
Ternary result:
10
Nested ternary result:
=== SECTION 9: Complex Operations ===
Complex operation result:
60
=== SECTION 10: Input Operation ===
Enter a number (1-100): 5
You entered:
Double of your input:
=== Test Suite Complete ===
```

Testing Strategy

- Individual components
- Integration testing
- Error cases
- Edge cases

Error Handling

The runtime checks for common errors during execution:

- 1. Syntax Errors: Handled during parsing (not runtime).
- 2. Runtime Errors:
 - Undefined variables.
 - Invalid operations (e.g., division by zero).
 - Array index out of bounds.



Questions

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