

# Course Content Launchpad & Crux foundation courses

## **Logic Building**

Flow Charts
Breaking problems into smaller chunks and examples
Pseudo-code

#### **Getting used to the environment**

IDE for the respective programming language Debugging tools

## **Programming fundamentals**

Datatypes
Variables
Functions
User Input/Output formatting
Tertiary operators
control flow statements
Structs
Pointers
File handling
Recursion/iterative
scope of variables
Typecasting, bitwise

### **OOPS Fundamentals**

Class and object public/private/protected methods etc static methods Inheritance/Polymorphism/Encapsulation Abstract classes and interfaces

Order Complexity Analysis
Array
Linked lists
Stacks and queues
Trees
Heaps
Hashtables
Graphs
Tries
Dynamic Programming
Mixed/Interview problems and Code

Practice