

MSc. Software Engineering

Cohort: MSE/09/PT

Examinations for 2009 - 2010 / Semester 1

MODULE: DESIGN PATTERNS

MODULE CODE: SDT5101

Duration: 2 Hours

Instructions to Candidates:

- 1. Answer **all** questions.
- 2. Questions may be answered in any order but your answers must show the question number clearly.
- 3. Always start a new question on a fresh page.
- 4. All questions do not carry equal marks.
- 5. Total marks 100.

This question paper contains 3 questions and 3 pages.

ANSWER ALL QUESTIONS

QUESTION 1: (20 MARKS)

(a) Suppose that you have been assigned to re-engineer the existing systems for a company. Do you think that design patterns can be applied to these existing systems? Justify your answer.
(b) What are three reasons that cause requirements to (3x1 Marks) change?

(c) What are the three reasons for using design patterns? (3x2 Marks)

(d) What makes a Pattern a Pattern? (5 Marks)

(e) What does Alexander means by the following statement

"But it is impossible to form anything which has the character of nature by adding preformed parts."

QUESTION 2: (20 MARKS)

(a) People want to know design patterns.

i) What should their attitude be about design patterns? (2 Marks) ii) How can people use design patterns to do a better job? (2 Marks) iii) What is the real value? (2 Marks) (b) What is an anti-pattern? (2 Marks) (c) What is the intent of the Singleton pattern? (2 Marks) (d) The Singleton uses a special method to instantiate (5 Marks) objects. What is special about this method? Why is the constructor kept private? (e) Using any language of your choice write the singleton (5 Marks) class.

QUESTION 3: (60 MARKS)

(a) Consider the observer, façade, chain of responsibility and the iterator patterns.

i) Give detailed descriptions and draw their structures. (5 x 4 Marks)

ii) Explain the interaction between each participant in the (5 x 4 Marks)

patterns using a sequence diagram.

iii) Give examples of situations where these patterns can be **(5 x 4 Marks)** used and explain.

****END OF QUESTION PAPER***