

## SMP API

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# Chapter 1

## Module Documentation

### 1.1 Security Manager Protocol (SMP)

#### Modules

- [Security Manager API](#)

#### 1.1.1 Detailed Description

#### 1.1.2 Introduction

The SMP subsystem implements the security manager protocol. It contains two independent subsystems:

- The initiator (SMPI). SMPI implements the initiator features of the security manager protocol and has support for multiple simultaneous connections.
- The responder (SMPR). SMPR implements the responder features of the security manager protocol and has support for only one connection.

SMP also implements:

- The cryptographic toolbox, which uses AES. The interface to AES is asynchronous and abstracted through WSF.
- Functions to support data signing.

An SMP layer below SMPI and SMPR implements routing of received SMP protocol messages to either SMPI or SMPR.

When connected in the central role, the following configurations are possible:

- [SMP Secure Connections Initiator](#)
- [SMP Legacy Initiator](#)

When connected in the peripheral role, the following configurations are possible:

- [SMP Secure Connections Responder](#)
- [SMP Legacy Responder](#)

For full API see [Security Manager API](#).

### 1.1.3 SMP Secure Connections Responder

#### 1.1.3.1 Introduction

This is the SMP Responder role for a connected device in the peripheral role when the Secure Connections feature is enabled. A peripheral device may initiate pairing with an SMP Slave Security Request or by waiting for the central device to send an SMP Pairing Request. A Secure Connections enabled peripheral device prefers to use the previously mentioned feature to pair, but may fall back to Legacy behavior if configured to do so.

#### 1.1.3.2 SMP Secure Connections Responder Behavior

Here is the state machine for SMP\_SC\_RSP\_BEHAVIOR

### 1.1.4 SMP Legacy Responder

#### 1.1.4.1 Introduction

This is the SMP Responder role for a connected device in the peripheral role when the Legacy SMP configuration is used. A peripheral device may initiate pairing with an SMP Slave Security Request or by waiting for the central device to send a SMP Pairing Request.

#### 1.1.4.2 SMP Legacy Responder Behavior

Here is the state machine for SMP\_LEG\_RSP\_BEHAVIOR.

### 1.1.5 SMP Secure Connections Initiator

#### 1.1.5.1 Introduction

This is the SMP Initiator role for a connected device in the central role when the Secure Connection feature is enabled. A central device may initiate pairing by sending an SMP Pairing Request or by waiting for the peripheral device to send an SMP Slave Security Request. A Secure Connection enabled central device prefers to use the previously mentioned feature to pair, but may fall back to Legacy behavior if configured to do so.

#### 1.1.5.2 SMP Secure Connections Initiator Behavior

Here is the state machine for SMP\_SC\_INT\_BEHAVIOR

### 1.1.6 SMP Legacy Initiator

#### 1.1.6.1 Introduction

This is the SMP Initiator role for a connected device in the central role when the Legacy SMP configuration is used. A central device may initiate pairing with an SMP Pairing Request or by waiting for the peripheral device to send an SMP Slave Security Request.

#### 1.1.6.2 SMP Legacy Initiator Behavior

Here is the state machine for SMP\_LEG\_INT\_BEHAVIOR.



## 1.2 Security Manager API

### Data Structures

- struct [smpCfg\\_t](#)  
*Configurable parameters.*
- struct [smpDmPair\\_t](#)  
*Data type for SMP\_MSG\_API\_PAIR\_REQ and SMP\_MSG\_API\_PAIR\_RSP.*
- struct [smpDmAuthRsp\\_t](#)  
*Data type for SMP\_MSG\_API\_AUTH\_RSP.*
- struct [smpDmKeypress\\_t](#)  
*Data type for SMP\_MSG\_API\_USER\_KEYPRESS.*
- struct [smpDmSecurityReq\\_t](#)  
*Data type for SMP\_MSG\_API\_SECURITY\_REQ.*
- union [smpDmMsg\\_t](#)  
*Union SMP DM message data types.*

### Macros

- #define [SMP\\_HDR\\_LEN](#) 1  
*PDU format.*
- #define [SMP\\_TIMEOUT](#) 30  
*Protocol timeout.*
- #define [SMP\\_OOB\\_LEN](#) 16  
*OOB Data length in bytes.*
- #define [SMP\\_PIN\\_LEN](#) 3  
*Passkey Pin lenght in bytes.*

### SMP Events

Events recognized and handled by the SMP state machine.

- enum {  
[SMP\\_MSG\\_API\\_PAIR\\_REQ](#) = 1,  
[SMP\\_MSG\\_API\\_PAIR\\_RSP](#),  
[SMP\\_MSG\\_API\\_CANCEL\\_REQ](#),  
[SMP\\_MSG\\_API\\_AUTH\\_RSP](#),  
[SMP\\_MSG\\_API\\_SECURITY\\_REQ](#),  
[SMP\\_MSG\\_CMD\\_PKT](#),  
[SMP\\_MSG\\_CMD\\_PAIRING\\_FAILED](#),  
[SMP\\_MSG\\_DM\\_ENCRYPT\\_CMPL](#),  
[SMP\\_MSG\\_DM\\_ENCRYPT\\_FAILED](#),  
[SMP\\_MSG\\_DM\\_CONN\\_CLOSE](#),  
[SMP\\_MSG\\_WSF\\_AES\\_CMPL](#),  
[SMP\\_MSG\\_INT\\_SEND\\_NEXT\\_KEY](#),  
[SMP\\_MSG\\_INT\\_MAX\\_ATTEMPTS](#),  
[SMP\\_MSG\\_INT\\_PAIRING\\_CMPL](#),  
[SMP\\_MSG\\_INT\\_RSP\\_TIMEOUT](#),  
[SMP\\_MSG\\_INT\\_WI\\_TIMEOUT](#),  
[SMP\\_MSG\\_INT\\_LESC](#),  
[SMP\\_MSG\\_INT\\_LEGACY](#),

```

SMP_MSG_INT_JW_NC,
SMP_MSG_INT_PASSKEY,
SMP_MSG_INT_OOB,
SMP_MSG_API_USER_CONFIRM,
SMP_MSG_API_USER_KEYPRESS,
SMP_MSG_API_KEYPRESS_CMPL,
SMP_MSG_WSF_ECC_CMPL,
SMP_MSG_INT_PK_NEXT,
SMP_MSG_INT_PK_CMPL,
SMP_MSG_WSF_CMAC_CMPL,
SMP_MSG_DH_CHECK_FAILURE,
SMP_MSG_EARLY_CNF,
SMP_MSG_INT_CLEANUP,
SMP_NUM_MSGS }

```

*Event handler messages for SMP state machines.*

- enum { [SMP\\_DB\\_SERVICE\\_IND](#) = SMP\_NUM\_MSGS }

*Additional SMP messages.*

## SMP Initialization Functions

Legacy and Secure Connections initialization for Initiator and Responder roles.

- void [SmpInit](#) (void)  
*Initialize SMP initiator role.*
- void [SmprInit](#) (void)  
*Initialize SMP responder role.*
- void [SmpiScInit](#) (void)  
*Initialize SMP initiator role utilizing BTLE Secure Connections.*
- void [SmprScInit](#) (void)  
*Initialize SMP responder role utilizing BTLE Secure Connections.*
- void [SmpNonInit](#) (void)  
*Use this SMP init function when SMP is not supported.*

## SMP DM Interface Functions

Functions that allow the DM to send messages to SMP.

- void [SmpDmMsgSend](#) ([smpDmMsg\\_t](#) \*pMsg)  
*This function is called by DM to send a message to SMP.*
- void [SmpDmEncryptInd](#) ([wsfMsgHdr\\_t](#) \*pMsg)  
*This function is called by DM to notify SMP of encrypted link status.*
- bool\_t [SmpDmLescEnabled](#) ([dmConnId\\_t](#) connId)  
*Check if LE Secure Connections is enabled on the connection.*
- uint8\_t \* [SmpDmGetStk](#) ([dmConnId\\_t](#) connId, uint8\_t \*pSecLevel)  
*Return the STK for the given connection.*
- void [SmpScGetCancelMsgWithReattempt](#) ([dmConnId\\_t](#) connId, [wsfMsgHdr\\_t](#) \*pHdr, uint8\_t status)  
*Format a cancel message with consideration for the attempts counter.*
- void [SmpDbInit](#) (void)  
*Initialize the SMP Database.*
- void [SmpScEnableZeroDhKey](#) (bool\_t enable)  
*Called to force the DhKey to zero for qualification test purposes.*

## SMP Encryption Key Size

- #define `SMP_KEY_SIZE_MAX` 16  
*Maximum encryption key size.*
- #define `SMP_KEY_SIZE_MIN` 7  
*Minimum encryption key size.*

## SMP Error Codes

### SMP PDU status codes

- #define `SMP_ERR_PASSKEY_ENTRY` 0x01  
*User input of passkey failed.*
- #define `SMP_ERR_OOB` 0x02  
*OOB data is not available.*
- #define `SMP_ERR_AUTH_REQ` 0x03  
*Authentication requirements cannot be met.*
- #define `SMP_ERR_CONFIRM_VALUE` 0x04  
*Confirm value does not match.*
- #define `SMP_ERR_PAIRING_NOT_SUP` 0x05  
*Pairing is not supported by the device.*
- #define `SMP_ERR_ENC_KEY_SIZE` 0x06  
*Insufficient encryption key size.*
- #define `SMP_ERR_COMMAND_NOT_SUP` 0x07  
*Command not supported.*
- #define `SMP_ERR_UNSPECIFIED` 0x08  
*Unspecified reason.*
- #define `SMP_ERR_ATTEMPTS` 0x09  
*Repeated attempts.*
- #define `SMP_ERR_INVALID_PARAM` 0x0A  
*Invalid parameter or command length.*
- #define `SMP_ERR_DH_KEY_CHECK` 0x0B  
*DH Key check did not match.*
- #define `SMP_ERR_NUMERIC_COMPARISON` 0x0C  
*Numeric comparison did not match.*
- #define `SMP_ERR_BR_EDR_IN_PROGRESS` 0x0D  
*BR/EDR in progress.*
- #define `SMP_ERR_CROSS_TRANSPORT` 0x0E  
*BR/EDR cross transport key generation not allowed.*

## Proprietary Error Codes

Internal error codes not sent in any SMP PDU.

- #define `SMP_ERR_MEMORY` 0xE0  
*Out of memory.*
- #define `SMP_ERR_TIMEOUT` 0xE1  
*Transaction timeout.*

## SMP PDU Codes

SMP PDU Code describing command received or sent.

- #define [SMP\\_CMD\\_PAIR\\_REQ](#) 0x01  
*Pairing request.*
- #define [SMP\\_CMD\\_PAIR\\_RSP](#) 0x02  
*Pairing response.*
- #define [SMP\\_CMD\\_PAIR\\_CNF](#) 0x03  
*Pairing confirm.*
- #define [SMP\\_CMD\\_PAIR\\_RAND](#) 0x04  
*Pairing random.*
- #define [SMP\\_CMD\\_PAIR\\_FAIL](#) 0x05  
*Pairing failed.*
- #define [SMP\\_CMD\\_ENC\\_INFO](#) 0x06  
*Encryption information.*
- #define [SMP\\_CMD\\_MASTER\\_ID](#) 0x07  
*Master identification.*
- #define [SMP\\_CMD\\_ID\\_INFO](#) 0x08  
*Identity information.*
- #define [SMP\\_CMD\\_ID\\_ADDR\\_INFO](#) 0x09  
*Identity address information.*
- #define [SMP\\_CMD\\_SIGN\\_INFO](#) 0x0A  
*Signing information.*
- #define [SMP\\_CMD\\_SECURITY\\_REQ](#) 0x0B  
*Security request.*
- #define [SMP\\_CMD\\_PUBLIC\\_KEY](#) 0x0C  
*Public Kkey.*
- #define [SMP\\_CMD\\_DHKEY\\_CHECK](#) 0x0D  
*DH Key check.*
- #define [SMP\\_CMD\\_KEYPRESS](#) 0x0E  
*User key press.*
- #define [SMP\\_CMD\\_MAX](#) 0x0F  
*Command code maximum.*

## SMP PDU Packet Lengths

Fixed length of the PDU to be sent.

- #define [SMP\\_PAIR\\_REQ\\_LEN](#) 7  
*Pairing request message length.*
- #define [SMP\\_PAIR\\_RSP\\_LEN](#) 7  
*Pairing response message length.*
- #define [SMP\\_PAIR\\_CNF\\_LEN](#) 17  
*Pairing confirmation message length.*
- #define [SMP\\_PAIR\\_RAND\\_LEN](#) 17  
*Pairing random message length.*
- #define [SMP\\_PAIR\\_FAIL\\_LEN](#) 2  
*Pairing fail message length.*

- #define `SMP_ENC_INFO_LEN` 17  
*Encryption information message length.*
- #define `SMP_MASTER_ID_LEN` 11  
*Master identification message length.*
- #define `SMP_ID_INFO_LEN` 17  
*Identity information message length.*
- #define `SMP_ID_ADDR_INFO_LEN` 8  
*Identity address information message length.*
- #define `SMP_SIGN_INFO_LEN` 17  
*Signing information message length.*
- #define `SMP_SECURITY_REQ_LEN` 2  
*Security request message length.*
- #define `SMP_PUB_KEY_MSG_LEN` (1 + 2\*SMP\_PUB\_KEY\_LEN)  
*Public key message length.*
- #define `SMP_DHKEY_CHECK_MSG_LEN` (1 + SMP\_DHKEY\_CHECK\_LEN)  
*Diffie-Hellman key check message length.*
- #define `SMP_KEYPRESS_MSG_LEN` 2  
*Keypress message length.*

## SMP I/O Capabilities

I/O capabilities codes to be set for `SMP_CMD_PAIR_REQ` and `SMP_CMD_PAIR_RSP`

- #define `SMP_IO_DISP_ONLY` 0x00  
*Display only.*
- #define `SMP_IO_DISP_YES_NO` 0x01  
*Display yes/no.*
- #define `SMP_IO_KEY_ONLY` 0x02  
*Keyboard only.*
- #define `SMP_IO_NO_IN_NO_OUT` 0x03  
*No input, no output.*
- #define `SMP_IO_KEY_DISP` 0x04  
*Keyboard display.*

## SMP OOB Data Flag

Out-of-Band codes to be set for `SMP_CMD_PAIR_REQ` and `SMP_CMD_PAIR_RSP`

- #define `SMP_OOB_DATA_NONE` 0x00  
*No OOB data from the remote device is present.*
- #define `SMP_OOB_DATA_PRESENT` 0x01  
*OOB data from the remote device is present.*

## SMP Authentication Requirements Flags

Authentication Requirements Flags to be set for [SMP\\_CMD\\_PAIR\\_REQ](#) and [SMP\\_CMD\\_PAIR\\_RSP](#).

- `#define SMP_AUTH_BOND_MASK 0x03`  
*Mask for bonding bits.*
- `#define SMP_AUTH_BOND_FLAG 0x01`  
*Bonding requested.*
- `#define SMP_AUTH_MITM_FLAG 0x04`  
*MITM (authenticated pairing) requested.*
- `#define SMP_AUTH_SC_FLAG 0x08`  
*LE Secure Connections requested.*
- `#define SMP_AUTH_KP_FLAG 0x10`  
*Keypress notifications requested.*

## SMP Key Distribution Flags

Flags of security keys this device is requesting to be distribution once pairing completes.

- `#define SMP_KEY_DIST_ENC 0x01`  
*Distribute LTK.*
- `#define SMP_KEY_DIST_ID 0x02`  
*Distribute IRK.*
- `#define SMP_KEY_DIST_SIGN 0x04`  
*Distribute CSRK.*
- `#define SMP_KEY_DIST_MASK (SMP_KEY_DIST_ENC | SMP_KEY_DIST_ID | SMP_KEY_DIST_SIGN)`  
*Key distribution mask.*

## SMP LE Secure Connection Keypress Codes

Keypress codes found in [SMP\\_CMD\\_KEYPRESS](#) PDU to be sent on the respective action when the [SMP\\_AUTH\\_KP\\_FLAG](#) is set in both the [SMP\\_CMD\\_PAIR\\_REQ](#) and [SMP\\_CMD\\_PAIR\\_RSP](#).

- `#define SMP_PASSKEY_ENTRY_STARTED 0x00`  
*Passkey entry started keypress type.*
- `#define SMP_PASSKEY_DIGIT_ENTERED 0x01`  
*Passkey digit entered keypress type.*
- `#define SMP_PASSKEY_DIGIT_ERASED 0x02`  
*Passkey digit erased keypress type.*
- `#define SMP_PASSKEY_CLEARED 0x03`  
*Passkey cleared keypress type.*
- `#define SMP_PASSKEY_ENTRY_COMPLETED 0x04`  
*Passkey entry complete keypress type.*

## SMP Value Length Constants

Lengths of various keys and values.

- #define `SMP_RANDOM_LEN` 16  
*Random number length.*
- #define `SMP_CONFIRM_LEN` 16  
*Confirm number length.*
- #define `SMP_KEY_LEN` 16  
*Key length.*
- #define `SMP_RANDOM8_LEN` 8  
*Random 8-byte number length.*
- #define `SMP_PRIVATE_KEY_LEN` 32  
*Secure connections private key length.*
- #define `SMP_PUB_KEY_LEN` 32  
*Secure connections public key length.*
- #define `SMP_DHKEY_LEN` 32  
*Secure connection Diffie-Hellman key length.*
- #define `SMP_DHKEY_CHECK_LEN` 16  
*Secure connection Diffie-Hellman key check length.*

## CMAC Input Lengths Constants

Input lengths of SMP cryptographic toolbox functions.

- #define `SMP_F4_TEXT_LEN` (`SMP_PUB_KEY_LEN` \* 2 + 1)  
*F4 input length.*
- #define `SMP_G2_TEXT_LEN` (`SMP_PUB_KEY_LEN` \* 2 + `SMP_RANDOM_LEN`)  
*G2 input length.*
- #define `SMP_F5_TKEY_TEXT_LEN` (`SMP_DHKEY_LEN`)  
*F5 Temporary key input length.*
- #define `SMP_F5_TEXT_LEN` (9 + 2\*BDA\_ADDR\_LEN + 2\*SMP\_RANDOM\_LEN)  
*F5 input length.*
- #define `SMP_F6_TEXT_LEN` (2\*BDA\_ADDR\_LEN + 3\*SMP\_RANDOM\_LEN + 5)  
*F6 input length.*

### 1.2.1 Detailed Description

### 1.2.2 Macro Definition Documentation

### 1.2.2.1 SMP\_HDR\_LEN

```
#define SMP_HDR_LEN 1
```

PDU format.

Attribute PDU header length.

Definition at line 39 of file smp\_defs.h.

### 1.2.2.2 SMP\_TIMEOUT

```
#define SMP_TIMEOUT 30
```

Protocol timeout.

Protocol timeout in seconds.

Definition at line 42 of file smp\_defs.h.

## 1.2.3 Enumeration Type Documentation

### 1.2.3.1 anonymous enum

```
anonymous enum
```

Event handler messages for SMP state machines.

Enumerator

SMP_MSG_API_PAIR_REQ	API pairing request.
SMP_MSG_API_PAIR_RSP	API pairing response.
SMP_MSG_API_CANCEL_REQ	API cancel request.
SMP_MSG_API_AUTH_RSP	API pin response.
SMP_MSG_API_SECURITY_REQ	API security request.
SMP_MSG_CMD_PKT	SMP command packet received.
SMP_MSG_CMD_PAIRING_FAILED	SMP pairing failed packet received.
SMP_MSG_DM_ENCRYPT_CMPL	Link encrypted.
SMP_MSG_DM_ENCRYPT_FAILED	Link encryption failed.
SMP_MSG_DM_CONN_CLOSE	Connection closed.
SMP_MSG_WSF_AES_CMPL	AES calculation complete.
SMP_MSG_INT_SEND_NEXT_KEY	Send next key to be distributed.
SMP_MSG_INT_MAX_ATTEMPTS	Maximum pairing attempts reached.
SMP_MSG_INT_PAIRING_CMPL	Pairing complete.
SMP_MSG_INT_RSP_TIMEOUT	Pairing protocol response timeout.
SMP_MSG_INT_WI_TIMEOUT	Pairing protocol wait interval timeout.



## Enumerator

SMP_MSG_INT_LESC	Pair with Secure Connections.
SMP_MSG_INT_LEGACY	Pair with Legacy Security.
SMP_MSG_INT_JW_NC	LESC Just-Works/Numeric Comparison pairing.
SMP_MSG_INT_PASSKEY	LESC Passkey pairing.
SMP_MSG_INT_OOB	LESC Out-of-Band Pairing.
SMP_MSG_API_USER_CONFIRM	User confirms valid numeric comparison.
SMP_MSG_API_USER_KEYPRESS	User keypress in passkey pairing.
SMP_MSG_API_KEYPRESS_CMPL	User keypress complete in passkey pairing.
SMP_MSG_WSF_ECC_CMPL	WSF ECC operation complete.
SMP_MSG_INT_PK_NEXT	Continue to next passkey bit.
SMP_MSG_INT_PK_CMPL	Passkey operation complete.
SMP_MSG_WSF_CMAC_CMPL	WSF CMAC operation complete.
SMP_MSG_DH_CHECK_FAILURE	DHKey check failure.
SMP_MSG_EARLY_CNF	An early Confirm from the initiator in passkey pairing.
SMP_MSG_INT_CLEANUP	Cleanup control information and return to IDLE state.
SMP_NUM_MSGS	Number of SMP message types.

Definition at line 72 of file smp\_api.h.

```

73 {
74     SMP_MSG_API_PAIR_REQ = 1,          /*!< \brief API pairing request */
75     SMP_MSG_API_PAIR_RSP,             /*!< \brief API pairing response */
76     SMP_MSG_API_CANCEL_REQ,          /*!< \brief API cancel request */
77     SMP_MSG_API_AUTH_RSP,            /*!< \brief API pin response */
78     SMP_MSG_API_SECURITY_REQ,         /*!< \brief API security request */
79     SMP_MSG_CMD_PKT,                 /*!< \brief SMP command packet received */
80     SMP_MSG_CMD_PAIRING_FAILED,       /*!< \brief SMP pairing failed packet
      received */
81     SMP_MSG_DM_ENCRYPT_CMPL,           /*!< \brief Link encrypted */
82     SMP_MSG_DM_ENCRYPT_FAILED,         /*!< \brief Link encryption failed */
83     SMP_MSG_DM_CONN_CLOSE,           /*!< \brief Connection closed */
84     SMP_MSG_WSF_AES_CMPL,            /*!< \brief AES calculation complete */
85     SMP_MSG_INT_SEND_NEXT_KEY,        /*!< \brief Send next key to be
      distributed */
86     SMP_MSG_INT_MAX_ATTEMPTS,          /*!< \brief Maximum pairing attempts
      reached */
87     SMP_MSG_INT_PAIRING_CMPL,          /*!< \brief Pairing complete */
88     SMP_MSG_INT_RSP_TIMEOUT,           /*!< \brief Pairing protocol response
      timeout */
89     SMP_MSG_INT_WI_TIMEOUT,            /*!< \brief Pairing protocol wait interval
      timeout */
90     SMP_MSG_INT_LESC,                 /*!< \brief Pair with Secure Connections */
91     SMP_MSG_INT_LEGACY,               /*!< \brief Pair with Legacy Security */
92     SMP_MSG_INT_JW_NC,               /*!< \brief LESC Just-Works/Numeric Comparison
      pairing */
93     SMP_MSG_INT_PASSKEY,              /*!< \brief LESC Passkey pairing */
94     SMP_MSG_INT_OOB,                 /*!< \brief LESC Out-of-Band Pairing */
95     SMP_MSG_API_USER_CONFIRM,          /*!< \brief User confirms valid numeric
      comparison */
96     SMP_MSG_API_USER_KEYPRESS,         /*!< \brief User keypress in passkey
      pairing */
97     SMP_MSG_API_KEYPRESS_CMPL,         /*!< \brief User keypress complete in
      passkey pairing */
98     SMP_MSG_WSF_ECC_CMPL,             /*!< \brief WSF ECC operation complete */
99     SMP_MSG_INT_PK_NEXT,              /*!< \brief Continue to next passkey bit */
100     SMP_MSG_INT_PK_CMPL,             /*!< \brief Passkey operation complete */
101     SMP_MSG_WSF_CMAC_CMPL,           /*!< \brief WSF CMAC operation complete */
102     SMP_MSG_DH_CHECK_FAILURE,         /*!< \brief DHKey check failure */
103     SMP_MSG_EARLY_CNF,               /*!< \brief An early Confirm from the initiator
      in passkey pairing */
104     SMP_MSG_INT_CLEANUP,              /*!< \brief Cleanup control information and
      return to IDLE state */
105     SMP_NUM_MSGS                     /*!< \brief Number of SMP message types. */
106 };

```

### 1.2.3.2 anonymous enum

anonymous enum

Additional SMP messages.

#### Enumerator

SMP_DB_SERVICE_IND	SMP DB Service timer indication.
--------------------	----------------------------------

Definition at line 111 of file smp\_api.h.

```
112 {  
113     SMP_DB_SERVICE_IND = SMP_NUM_MSGS    /*!< \brief SMP DB Service timer  
114     indication */  
114 };
```

## 1.2.4 Function Documentation

### 1.2.4.1 SmpiInit()

```
void SmpiInit (  
    void )
```

Initialize SMP initiator role.

#### Returns

None.

### 1.2.4.2 SmprInit()

```
void SmprInit (  
    void )
```

Initialize SMP responder role.

#### Returns

None.

#### 1.2.4.3 SmpScInit()

```
void SmpScInit (
    void )
```

Initialize SMP initiator role utilizing BTLE Secure Connections.

##### Returns

None.

#### 1.2.4.4 SmpRScInit()

```
void SmpRScInit (
    void )
```

Initialize SMP responder role utilizing BTLE Secure Connections.

##### Returns

None.

#### 1.2.4.5 SmpNonInit()

```
void SmpNonInit (
    void )
```

Use this SMP init function when SMP is not supported.

##### Returns

None.

#### 1.2.4.6 SmpDmMsgSend()

```
void SmpDmMsgSend (
    smpDmMsg_t * pMsg )
```

This function is called by DM to send a message to SMP.

##### Parameters

<i>pMsg</i>	Pointer to message structure.
-------------	-------------------------------

**Returns**

None.

**1.2.4.7 SmpDmEncryptInd()**

```
void SmpDmEncryptInd (
    wsfMsgHdr_t * pMsg )
```

This function is called by DM to notify SMP of encrypted link status.

**Parameters**

<i>pMsg</i>	Pointer to HCI message structure.
-------------	-----------------------------------

**Returns**

None.

**1.2.4.8 SmpDmLescEnabled()**

```
bool_t SmpDmLescEnabled (
    dmConnId_t connId )
```

Check if LE Secure Connections is enabled on the connection.

**Parameters**

<i>connId</i>	Connection identifier.
---------------	------------------------

**Returns**

TRUE is Secure Connections is enabled, else FALSE

**1.2.4.9 SmpDmGetStk()**

```
uint8_t* SmpDmGetStk (
    dmConnId_t connId,
    uint8_t * pSecLevel )
```

Return the STK for the given connection.

**Parameters**

<i>connId</i>	Connection identifier.
<i>pSecLevel</i>	Returns the security level of pairing when STK was created.

**Returns**

Pointer to STK or NULL if not available.

**1.2.4.10 SmpScGetCancelMsgWithReattempt()**

```
void SmpScGetCancelMsgWithReattempt (
    dmConnId_t connId,
    wsfMsgHdr_t * pHdr,
    uint8_t status )
```

Format a cancel message with consideration for the attempts counter.

**Parameters**

<i>connId</i>	Connection Id.
<i>pHdr</i>	Pointer to header of message to fill.
<i>status</i>	Status to include.

**Returns**

none.

**1.2.4.11 SmpDbInit()**

```
void SmpDbInit (
    void )
```

Initialize the SMP Database.

**Returns**

None.

**1.2.4.12 SmpScEnableZeroDhKey()**

```
void SmpScEnableZeroDhKey (
    bool_t enable )
```

Called to force the DhKey to zero for qualification test purposes.

**Parameters**

<i>enable</i>	TRUE - Force DhKey to zero. FALSE - Use calculated key
---------------	--

**Returns**

None.

## 1.3 STACK\_INIT

### SMP Configuration Structure

Pointer to structure containing initialization details of the SMP Subsystem. To be configured by Application.

- `smpCfg_t * pSmpCfg`  
*Configuration pointer.*

#### 1.3.1 Detailed Description

## 1.4 STACK\_EVENT

### SMP Event Handling

Message passing interface to SMP from other tasks through WSF.

- void [SmpHandlerInit](#) (wsfHandlerId\_t handlerId)  
*SMP handler init function called during system initialization.*
- void [SmpHandler](#) (wsfEventMask\_t event, wsfMsgHdr\_t \*pMsg)  
*WSF event handler for SMP.*

#### 1.4.1 Detailed Description

#### 1.4.2 Function Documentation

##### 1.4.2.1 SmpHandlerInit()

```
void SmpHandlerInit (
    wsfHandlerId_t handlerId )
```

SMP handler init function called during system initialization.

##### Parameters

<i>handlerId</i>	WSF handler ID for SMP.
------------------	-------------------------

##### Returns

None.

##### 1.4.2.2 SmpHandler()

```
void SmpHandler (
    wsfEventMask_t event,
    wsfMsgHdr_t * pMsg )
```

WSF event handler for SMP.

##### Parameters

<i>event</i>	WSF event mask.
<i>pMsg</i>	WSF message.



#### Returns

None.



## Chapter 2

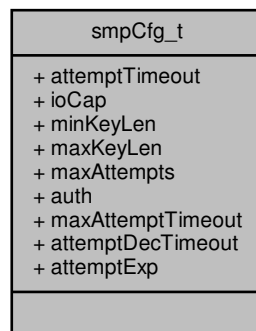
# Data Structure Documentation

### 2.1 smpCfg\_t Struct Reference

Configurable parameters.

```
#include <smp_api.h>
```

Collaboration diagram for smpCfg\_t:



#### Data Fields

- `uint32_t attemptTimeout`  
*'Repeated attempts' timeout in msec*
- `uint8_t ioCap`  
*I/O Capability.*
- `uint8_t minKeyLen`  
*Minimum encryption key length.*
- `uint8_t maxKeyLen`  
*Maximum encryption key length.*

- `uint8_t` [maxAttempts](#)  
*Attempts to trigger 'repeated attempts' timeout.*
- `uint8_t` [auth](#)  
*Device authentication requirements.*
- `uint32_t` [maxAttemptTimeout](#)  
*Maximum 'Repeated attempts' timeout in msec.*
- `uint32_t` [attemptDecTimeout](#)  
*Time msec before attemptExp decreases.*
- `uint16_t` [attemptExp](#)  
*Exponent to raise attemptTimeout on maxAttempts.*

### 2.1.1 Detailed Description

Configurable parameters.

Definition at line 122 of file `smp_api.h`.

The documentation for this struct was generated from the following file:

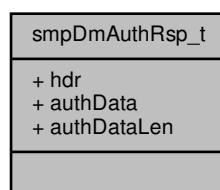
- `/mnt/c/gpHub/Pxxx_BLE_Host_Stack/vlatest/ble-host/include/smp_api.h`

## 2.2 smpDmAuthRsp\_t Struct Reference

Data type for SMP\_MSG\_API\_AUTH\_RSP.

```
#include <smp_api.h>
```

Collaboration diagram for `smpDmAuthRsp_t`:



### Data Fields

- `wsfMsgHdr_t` [hdr](#)  
*Message header.*
- `uint8_t` [authData](#) [`SMP_OOB_LEN`]  
*Authentication data to display.*
- `uint8_t` [authDataLen](#)  
*Length of authentication data.*

### 2.2.1 Detailed Description

Data type for SMP\_MSG\_API\_AUTH\_RSP.

Definition at line 146 of file smp\_api.h.

The documentation for this struct was generated from the following file:

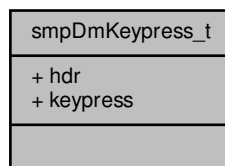
- /mnt/c/gpHub/Pxxx\_BLE\_Host\_Stack/vlatest/ble-host/include/smp\_api.h

## 2.3 smpDmKeypress\_t Struct Reference

Data type for SMP\_MSG\_API\_USER\_KEYPRESS.

```
#include <smp_api.h>
```

Collaboration diagram for smpDmKeypress\_t:



### Data Fields

- `wsfMsgHdr_t` [hdr](#)  
*Message header.*
- `uint8_t` [keypress](#)  
*Keypress.*

### 2.3.1 Detailed Description

Data type for SMP\_MSG\_API\_USER\_KEYPRESS.

Definition at line 154 of file smp\_api.h.

The documentation for this struct was generated from the following file:

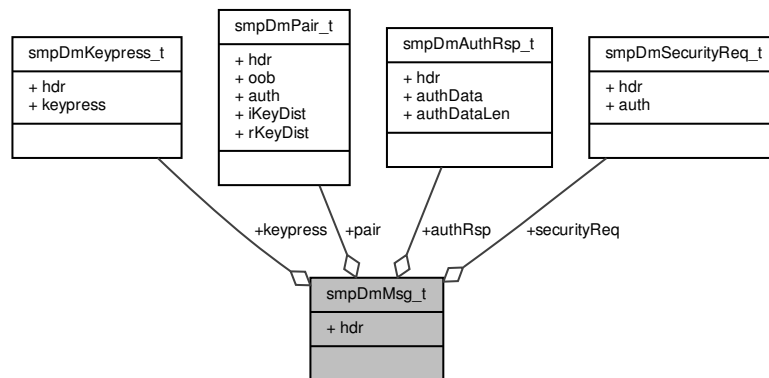
- /mnt/c/gpHub/Pxxx\_BLE\_Host\_Stack/vlatest/ble-host/include/smp\_api.h

## 2.4 smpDmMsg\_t Union Reference

Union SMP DM message data types.

```
#include <smp_api.h>
```

Collaboration diagram for smpDmMsg\_t:



### Data Fields

- [wsfMsgHdr\\_t](#) **hdr**  
*Message header.*
- [smpDmPair\\_t](#) **pair**  
*Pairing request/response message.*
- [smpDmAuthRsp\\_t](#) **authRsp**  
*Authentication message.*
- [smpDmSecurityReq\\_t](#) **securityReq**  
*Security Request message.*
- [smpDmKeypress\\_t](#) **keypress**  
*Keypress message.*

### 2.4.1 Detailed Description

Union SMP DM message data types.

Definition at line 168 of file `smp_api.h`.

The documentation for this union was generated from the following file:

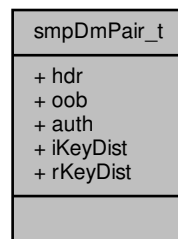
- `/mnt/c/gpHub/Pxxx_BLE_Host_Stack/vlatest/ble-host/include/smp_api.h`

## 2.5 smpDmPair\_t Struct Reference

Data type for SMP\_MSG\_API\_PAIR\_REQ and SMP\_MSG\_API\_PAIR\_RSP.

```
#include <smp_api.h>
```

Collaboration diagram for smpDmPair\_t:



### Data Fields

- `wsfMsgHdr_t` `hdr`  
*Message header.*
- `uint8_t` `oob`  
*Out-of-band data present flag.*
- `uint8_t` `auth`  
*authentication flags*
- `uint8_t` `iKeyDist`  
*Initiator key distribution flags.*
- `uint8_t` `rKeyDist`  
*Responder key distribution flags.*

### 2.5.1 Detailed Description

Data type for SMP\_MSG\_API\_PAIR\_REQ and SMP\_MSG\_API\_PAIR\_RSP.

Definition at line 136 of file `smp_api.h`.

The documentation for this struct was generated from the following file:

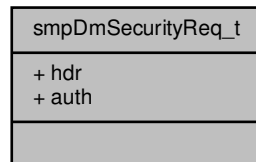
- `/mnt/c/gpHub/Pxxx_BLE_Host_Stack/vlatest/ble-host/include/smp_api.h`

## 2.6 smpDmSecurityReq\_t Struct Reference

Data type for SMP\_MSG\_API\_SECURITY\_REQ.

```
#include <smp_api.h>
```

Collaboration diagram for smpDmSecurityReq\_t:



### Data Fields

- `wsfMsgHdr_t` [hdr](#)  
*Message header.*
- `uint8_t` [auth](#)  
*Authentication flags.*

### 2.6.1 Detailed Description

Data type for SMP\_MSG\_API\_SECURITY\_REQ.

Definition at line 161 of file `smp_api.h`.

The documentation for this struct was generated from the following file:

- `/mnt/c/gpHub/Pxxx_BLE_Host_Stack/vlatest/ble-host/include/smp_api.h`



## Chapter 3

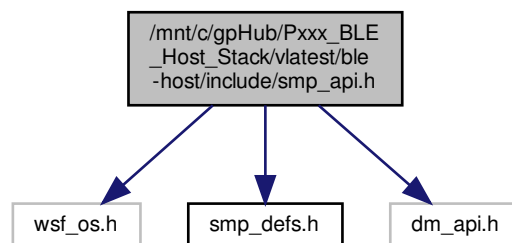
# File Documentation

### 3.1 /mnt/c/gpHub/Pxxx\_BLE\_Host\_Stack/vlatest/ble-host/include/smp\_api.h File Reference

SMP subsystem API.

```
#include "wsf_os.h"
#include "smp_defs.h"
#include "dm_api.h"
```

Include dependency graph for smp\_api.h:



#### Data Structures

- struct [smpCfg\\_t](#)  
*Configurable parameters.*
- struct [smpDmPair\\_t](#)  
*Data type for SMP\_MSG\_API\_PAIR\_REQ and SMP\_MSG\_API\_PAIR\_RSP.*
- struct [smpDmAuthRsp\\_t](#)  
*Data type for SMP\_MSG\_API\_AUTH\_RSP.*
- struct [smpDmKeypress\\_t](#)  
*Data type for SMP\_MSG\_API\_USER\_KEYPRESS.*
- struct [smpDmSecurityReq\\_t](#)  
*Data type for SMP\_MSG\_API\_SECURITY\_REQ.*
- union [smpDmMsg\\_t](#)  
*Union SMP DM message data types.*

## Enumerations

### SMP Events

*Events recognized and handled by the SMP state machine.*

- enum {
  - SMP\_MSG\_API\_PAIR\_REQ = 1,
  - SMP\_MSG\_API\_PAIR\_RSP,
  - SMP\_MSG\_API\_CANCEL\_REQ,
  - SMP\_MSG\_API\_AUTH\_RSP,
  - SMP\_MSG\_API\_SECURITY\_REQ,
  - SMP\_MSG\_CMD\_PKT,
  - SMP\_MSG\_CMD\_PAIRING\_FAILED,
  - SMP\_MSG\_DM\_ENCRYPT\_CMPL,
  - SMP\_MSG\_DM\_ENCRYPT\_FAILED,
  - SMP\_MSG\_DM\_CONN\_CLOSE,
  - SMP\_MSG\_WSF\_AES\_CMPL,
  - SMP\_MSG\_INT\_SEND\_NEXT\_KEY,
  - SMP\_MSG\_INT\_MAX\_ATTEMPTS,
  - SMP\_MSG\_INT\_PAIRING\_CMPL,
  - SMP\_MSG\_INT\_RSP\_TIMEOUT,
  - SMP\_MSG\_INT\_WI\_TIMEOUT,
  - SMP\_MSG\_INT\_LESC,
  - SMP\_MSG\_INT\_LEGACY,
  - SMP\_MSG\_INT\_JW\_NC,
  - SMP\_MSG\_INT\_PASSKEY,
  - SMP\_MSG\_INT\_OOB,
  - SMP\_MSG\_API\_USER\_CONFIRM,
  - SMP\_MSG\_API\_USER\_KEYPRESS,
  - SMP\_MSG\_API\_KEYPRESS\_CMPL,
  - SMP\_MSG\_WSF\_ECC\_CMPL,
  - SMP\_MSG\_INT\_PK\_NEXT,
  - SMP\_MSG\_INT\_PK\_CMPL,
  - SMP\_MSG\_WSF\_CMAC\_CMPL,
  - SMP\_MSG\_DH\_CHECK\_FAILURE,
  - SMP\_MSG\_EARLY\_CNF,
  - SMP\_MSG\_INT\_CLEANUP,
  - SMP\_NUM\_MSGS }

*Event handler messages for SMP state machines.*

- enum { SMP\_DB\_SERVICE\_IND = SMP\_NUM\_MSGS }

*Additional SMP messages.*

## Functions

### SMP Initialization Functions

*Legacy and Secure Connections initialization for Initiator and Responder roles.*

- void [SmpInit](#) (void)  
*Initialize SMP initiator role.*
- void [SmprInit](#) (void)  
*Initialize SMP responder role.*
- void [SmpiScInit](#) (void)

- Initialize SMP initiator role utilizing BTLE Secure Connections.
- void [SmpScInit](#) (void)
- Initialize SMP responder role utilizing BTLE Secure Connections.
- void [SmpNonInit](#) (void)
- Use this SMP init function when SMP is not supported.

## SMP DM Interface Functions

Functions that allow the DM to send messages to SMP.

- void [SmpDmMsgSend](#) ([smpDmMsg\\_t](#) \*pMsg)  
This function is called by DM to send a message to SMP.
- void [SmpDmEncryptInd](#) ([wsfMsgHdr\\_t](#) \*pMsg)  
This function is called by DM to notify SMP of encrypted link status.
- bool\_t [SmpDmLescEnabled](#) ([dmConnId\\_t](#) connId)  
Check if LE Secure Connections is enabled on the connection.
- uint8\_t \* [SmpDmGetStk](#) ([dmConnId\\_t](#) connId, uint8\_t \*pSecLevel)  
Return the STK for the given connection.
- void [SmpScGetCancelMsgWithReattempt](#) ([dmConnId\\_t](#) connId, [wsfMsgHdr\\_t](#) \*pHdr, uint8\_t status)  
Format a cancel message with consideration for the attempts counter.
- void [SmpDbInit](#) (void)  
Initialize the SMP Database.
- void [SmpScEnableZeroDhKey](#) (bool\_t enable)  
Called to force the DhKey to zero for qualification test purposes.

## Variables

### SMP Configuration Structure

Pointer to structure containing initialization details of the SMP Subsystem. To be configured by Application.

- [smpCfg\\_t](#) \* [pSmpCfg](#)  
Configuration pointer.

### 3.1.1 Detailed Description

SMP subsystem API.

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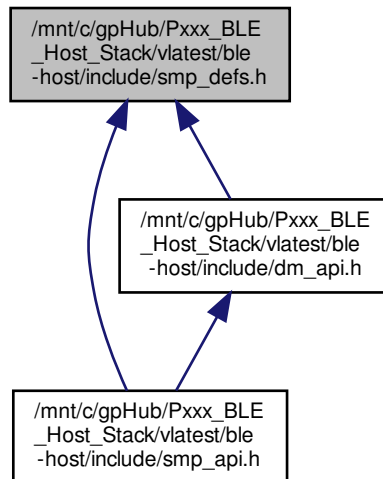
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### 3.2 /mnt/c/gpHub/Pxxx\_BLE\_Host\_Stack/vlatest/ble-host/include/smp\_defs.h File Reference

Security manager constants and definitions from the Bluetooth specification.

This graph shows which files directly or indirectly include this file:



#### Macros

- `#define SMP_HDR_LEN 1`  
*PDU format.*
- `#define SMP_TIMEOUT 30`  
*Protocol timeout.*
- `#define SMP_OOB_LEN 16`  
*OOB Data length in bytes.*
- `#define SMP_PIN_LEN 3`  
*Passkey Pin lenght in bytes.*

#### SMP Encryption Key Size

- `#define SMP_KEY_SIZE_MAX 16`  
*Maximum encryption key size.*
- `#define SMP_KEY_SIZE_MIN 7`  
*Minimum encryption key size.*

#### SMP Error Codes

*SMP PDU status codes*

- `#define SMP_ERR_PASSKEY_ENTRY 0x01`

- *User input of passkey failed.*
- #define [SMP\\_ERR\\_OOB](#) 0x02
- *OOB data is not available.*
- #define [SMP\\_ERR\\_AUTH\\_REQ](#) 0x03
- *Authentication requirements cannot be met.*
- #define [SMP\\_ERR\\_CONFIRM\\_VALUE](#) 0x04
- *Confirm value does not match.*
- #define [SMP\\_ERR\\_PAIRING\\_NOT\\_SUP](#) 0x05
- *Pairing is not supported by the device.*
- #define [SMP\\_ERR\\_ENC\\_KEY\\_SIZE](#) 0x06
- *Insufficient encryption key size.*
- #define [SMP\\_ERR\\_COMMAND\\_NOT\\_SUP](#) 0x07
- *Command not supported.*
- #define [SMP\\_ERR\\_UNSPECIFIED](#) 0x08
- *Unspecified reason.*
- #define [SMP\\_ERR\\_ATTEMPTS](#) 0x09
- *Repeated attempts.*
- #define [SMP\\_ERR\\_INVALID\\_PARAM](#) 0x0A
- *Invalid parameter or command length.*
- #define [SMP\\_ERR\\_DH\\_KEY\\_CHECK](#) 0x0B
- *DH Key check did not match.*
- #define [SMP\\_ERR\\_NUMERIC\\_COMPARISON](#) 0x0C
- *Numeric comparison did not match.*
- #define [SMP\\_ERR\\_BR\\_EDR\\_IN\\_PROGRESS](#) 0x0D
- *BR/EDR in progress.*
- #define [SMP\\_ERR\\_CROSS\\_TRANSPORT](#) 0x0E
- *BR/EDR cross transport key generation not allowed.*

### Proprietary Error Codes

*Internal error codes not sent in any SMP PDU.*

- #define [SMP\\_ERR\\_MEMORY](#) 0xE0
- *Out of memory.*
- #define [SMP\\_ERR\\_TIMEOUT](#) 0xE1
- *Transaction timeout.*

### SMP PDU Codes

*SMP PDU Code describing command received or sent.*

- #define [SMP\\_CMD\\_PAIR\\_REQ](#) 0x01
- *Pairing request.*
- #define [SMP\\_CMD\\_PAIR\\_RSP](#) 0x02
- *Pairing response.*
- #define [SMP\\_CMD\\_PAIR\\_CNF](#) 0x03
- *Pairing confirm.*
- #define [SMP\\_CMD\\_PAIR\\_RAND](#) 0x04
- *Pairing random.*
- #define [SMP\\_CMD\\_PAIR\\_FAIL](#) 0x05
- *Pairing failed.*
- #define [SMP\\_CMD\\_ENC\\_INFO](#) 0x06
- *Encryption information.*
- #define [SMP\\_CMD\\_MASTER\\_ID](#) 0x07
- *Master identification.*
- #define [SMP\\_CMD\\_ID\\_INFO](#) 0x08
- *Identity information.*
- #define [SMP\\_CMD\\_ID\\_ADDR\\_INFO](#) 0x09
- *Identity address information.*

- #define `SMP_CMD_SIGN_INFO` 0x0A  
*Signing information.*
- #define `SMP_CMD_SECURITY_REQ` 0x0B  
*Security fequest.*
- #define `SMP_CMD_PUBLIC_KEY` 0x0C  
*Public Kkey.*
- #define `SMP_CMD_DHKEY_CHECK` 0x0D  
*DH Key check.*
- #define `SMP_CMD_KEYPRESS` 0x0E  
*User key press.*
- #define `SMP_CMD_MAX` 0x0F  
*Command code maximum.*

### SMP PDU Packet Lengths

Fixed length of the PDU to be sent.

- #define `SMP_PAIR_REQ_LEN` 7  
*Pairing request message length.*
- #define `SMP_PAIR_RSP_LEN` 7  
*Pairing response message length.*
- #define `SMP_PAIR_CNF_LEN` 17  
*Pairing confirmation message length.*
- #define `SMP_PAIR_RAND_LEN` 17  
*Pairing random message length.*
- #define `SMP_PAIR_FAIL_LEN` 2  
*Pairing fail message length.*
- #define `SMP_ENC_INFO_LEN` 17  
*Encryption information message length.*
- #define `SMP_MASTER_ID_LEN` 11  
*Master identification messagelength.*
- #define `SMP_ID_INFO_LEN` 17  
*Identity information message length.*
- #define `SMP_ID_ADDR_INFO_LEN` 8  
*Identity address information message length.*
- #define `SMP_SIGN_INFO_LEN` 17  
*Signing information message length.*
- #define `SMP_SECURITY_REQ_LEN` 2  
*Security request message length.*
- #define `SMP_PUB_KEY_MSG_LEN` (1 + 2\*SMP\_PUB\_KEY\_LEN)  
*Public key message length.*
- #define `SMP_DHKEY_CHECK_MSG_LEN` (1 + SMP\_DHKEY\_CHECK\_LEN)  
*Diffie-Hellman key check message length.*
- #define `SMP_KEYPRESS_MSG_LEN` 2  
*Keypress message length.*

### SMP I/O Capabilities

I/O capabilities codes to be set for `SMP_CMD_PAIR_REQ` and `SMP_CMD_PAIR_RSP`

- #define `SMP_IO_DISP_ONLY` 0x00  
*Display only.*
- #define `SMP_IO_DISP_YES_NO` 0x01  
*Display yes/no.*
- #define `SMP_IO_KEY_ONLY` 0x02  
*Keyboard only.*
- #define `SMP_IO_NO_IN_NO_OUT` 0x03  
*No input, no output.*
- #define `SMP_IO_KEY_DISP` 0x04

*Keyboard display.*

### SMP OOB Data Flag

Out-of-Band codes to be set for [SMP\\_CMD\\_PAIR\\_REQ](#) and [SMP\\_CMD\\_PAIR\\_RSP](#)

- #define [SMP\\_OOB\\_DATA\\_NONE](#) 0x00  
*No OOB data from the remote device is present.*
- #define [SMP\\_OOB\\_DATA\\_PRESENT](#) 0x01  
*OOB data from the remote device is present.*

### SMP Authentication Requirements Flags

Authentication Requirements Flags to be set for [SMP\\_CMD\\_PAIR\\_REQ](#) and [SMP\\_CMD\\_PAIR\\_RSP](#).

- #define [SMP\\_AUTH\\_BOND\\_MASK](#) 0x03  
*Mask for bonding bits.*
- #define [SMP\\_AUTH\\_BOND\\_FLAG](#) 0x01  
*Bonding requested.*
- #define [SMP\\_AUTH\\_MITM\\_FLAG](#) 0x04  
*MITM (authenticated pairing) requested.*
- #define [SMP\\_AUTH\\_SC\\_FLAG](#) 0x08  
*LE Secure Connections requested.*
- #define [SMP\\_AUTH\\_KP\\_FLAG](#) 0x10  
*Keypress notifications requested.*

### SMP Key Distribution Flags

Flags of security keys this device is requesting to be distribution once pairing completes.

- #define [SMP\\_KEY\\_DIST\\_ENC](#) 0x01  
*Distribute LTK.*
- #define [SMP\\_KEY\\_DIST\\_ID](#) 0x02  
*Distribute IRK.*
- #define [SMP\\_KEY\\_DIST\\_SIGN](#) 0x04  
*Distribute CSRK.*
- #define [SMP\\_KEY\\_DIST\\_MASK](#) ([SMP\\_KEY\\_DIST\\_ENC](#) | [SMP\\_KEY\\_DIST\\_ID](#) | [SMP\\_KEY\\_DIST\\_SIGN](#))  
*Key distribution mask.*

### SMP LE Secure Connection Keypress Codes

Keypress codes found in [SMP\\_CMD\\_KEYPRESS](#) PDU to be sent on the respective action when the [SMP\\_AUTH\\_KP\\_FLAG](#) is set in both the [SMP\\_CMD\\_PAIR\\_REQ](#) and [SMP\\_CMD\\_PAIR\\_RSP](#).

- #define [SMP\\_PASSKEY\\_ENTRY\\_STARTED](#) 0x00  
*Passkey entry started keypress type.*
- #define [SMP\\_PASSKEY\\_DIGIT\\_ENTERED](#) 0x01  
*Passkey digit entered keypress type.*
- #define [SMP\\_PASSKEY\\_DIGIT\\_ERASED](#) 0x02  
*Passkey digit erased keypress type.*
- #define [SMP\\_PASSKEY\\_CLEARED](#) 0x03  
*Passkey cleared keypress type.*
- #define [SMP\\_PASSKEY\\_ENTRY\\_COMPLETED](#) 0x04  
*Passkey entry complete keypress type.*

### SMP Value Length Constants

Lengths of various keys and values.

- `#define SMP_RANDOM_LEN 16`  
*Random number length.*
- `#define SMP_CONFIRM_LEN 16`  
*Confirm number length.*
- `#define SMP_KEY_LEN 16`  
*Key length.*
- `#define SMP_RANDOM8_LEN 8`  
*Random 8-byte number length.*
- `#define SMP_PRIVATE_KEY_LEN 32`  
*Secure connections private key length.*
- `#define SMP_PUB_KEY_LEN 32`  
*Secure connections public key length.*
- `#define SMP_DHKEY_LEN 32`  
*Secure connection Diffie-Hellman key length.*
- `#define SMP_DHKEY_CHECK_LEN 16`  
*Secure connection Diffie-Hellman key check length.*

### CMAC Input Lengths Constants

*Input lengths of SMP cryptographic toolbox functions.*

- `#define SMP_F4_TEXT_LEN (SMP_PUB_KEY_LEN * 2 + 1)`  
*F4 input length.*
- `#define SMP_G2_TEXT_LEN (SMP_PUB_KEY_LEN * 2 + SMP_RANDOM_LEN)`  
*G2 input length.*
- `#define SMP_F5_TKEY_TEXT_LEN (SMP_DHKEY_LEN)`  
*F5 Temporary key input length.*
- `#define SMP_F5_TEXT_LEN (9 + 2*BDA_ADDR_LEN + 2*SMP_RANDOM_LEN)`  
*F5 input length.*
- `#define SMP_F6_TEXT_LEN (2*BDA_ADDR_LEN + 3*SMP_RANDOM_LEN + 5)`  
*F6 input length.*

### 3.2.1 Detailed Description

Security manager constants and definitions from the Bluetooth specification.

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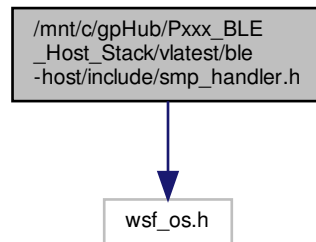


### 3.3 /mnt/c/gpHub/Pxxx\_BLE\_Host\_Stack/vlatest/ble-host/include/smp\_handler.h File Reference

Interface to SMP event handler.

```
#include "wsf_os.h"
```

Include dependency graph for smp\_handler.h:



## Functions

### SMP Event Handling

*Message passing interface to SMP from other tasks through WSF.*

- void [SmpHandlerInit](#) (wsfHandlerId\_t handlerId)  
*SMP handler init function called during system initialization.*
- void [SmpHandler](#) (wsfEventMask\_t event, wsfMsgHdr\_t \*pMsg)  
*WSF event handler for SMP.*

#### 3.3.1 Detailed Description

Interface to SMP event handler.

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