SOFTWARE ENGINEERING CONCEPTS – LAB MANUAL

WEB BASED REWARD POINT MANAGEMENT SYSTEM

SUBMITTED BY:

NAME: ARVINDH.V

DEPT & SEC: CSE 'A' (IInd year)

ROLL_NO: 2116220701030

RAJALAKSHMI ENGINEERING COLLEGE RAJALAKSHMI NAGAR, THANDALAM – 602 105

BONAFIDE CERTIFICATE

Name:					
Academic Year:	Semester:	: Branch :			
	Register No:				
Certified that this is th	ne bonafide record of v	work done by the above student			
in the <u>CS19442 – Software Engineering</u> Laboratory during the year 2023-2024					
		Signature of Faculty in-charge			
Submitted for the Pra	actical Examination he	eld on			
Internal Examiner		External Examiner			

A REPORT ON
WEB BASED
REWARD POINT
MANAGEMENT SYSTEM

INDEX

EX	DATE	EXPERIMENT	PAGE
NO.			NO.
1	20-02-2024	SRS	
			2
2	01-03-2024	SCRUM METHODOLOGY	
			7
3	12-03-2024	USER STORIES	
			9
4	19-03-2024	USE CASE DIAGRAM	1.1
			11
5	29-03-2024	NFR	
			12
6	09-04-2024	OVERALL PROJECT	
		ARCHITECTURE	14
7	19-04-2024	BUSINESS ARCHITECTURE	1.5
			15
8	30-04-2024	CLASS DIAGRAM	4.0
			18
9	10-05-2024	SEQUENCE DIAGRAM	
			19
10	17-05-2024	ARCHITECTURAL PATTERN	20
			20

REWARD POINT MANAGEMENT SYSTEM

OVERVIEW OF THE PROJECT

Statistics show that 70% of all projects fail, with one significant contributing factor being the lack of effective project management tools and practices. Additionally, 42% of companies don't understand the need for setting target milestones thus leading to inefficiencies and exhaustion of resources. Organizations and teams working on projects often struggle with tracking progress, evaluating performance, and ensuring that milestones are met on time. Effective project management and evaluation are crucial for the successful completion of projects. To overcome this problem, an effective software tool that could streamline the different components of an ongoing project and provide functionalities for setting targets and tracking progress is required. Such a tool would increase success rates drastically and enable organisations to grow exponentially.

SOFTWARE REQUIREMENTS SPECIFICATION

EXP NO: 1 DATE: 20-02-24

1. Introduction

The Employee Reward Point Management System is a web-based platform designed to motivate and recognize employees' achievements through a point-based reward system. The system allows employees to submit tasks, track their progress, and earn points based on their performance, while managers can oversee the entire process, ensuring a fair and transparent evaluation of employee performance.

Purpose:

The purpose of the Employee Reward Point Management System is to provide a centralized platform for employee recognition and reward, encouraging employees to prioritize tasks, meet deadlines, and strive for excellence. The system aims to boost employee morale, motivation, and job satisfaction, ultimately contributing to improved productivity and business performance.

2. Scope

The scope of the Employee Reward Point Management System includes the following key features:

- Employee login to view total points, leaderboard, and submit tasks
- Automated point system based on task submission deadlines
- Manager login (admin login) to oversee employee performance and reward points
- Database connectivity to store employee data, task submissions, and reward points.
- User-friendly interface for easy navigation and use.

3. Functional Requirements

3.1.User Authentication and Authorization

- Employees and managers must register and create their respective accounts.
- Employees and managers must log in using their credentials to access the system.
- The system must enforce password complexity requirements and provide secure password storage.
- The system must implement a session management mechanism to ensure secure user authentication.
- The system must provide a password reset functionality for users who forget their passwords.
- The system must enforce user roles and permissions, restricting access to specific features based on user type.

Task Management:

- The system must allow employees to submit tasks related to specific projects.
- The system must allow employees to view the status of their submitted tasks.
- The system must automatically assign points to employees based on the timely completion of tasks.

3.2. Project Management

- The system must allow managers to create, edit, and delete projects.
- The system must display a list of projects for employees to view and select tasks from.
- The system must allow managers to assign employees to specific projects.
- The system must allow managers to set project deadlines and priorities.

- The system must allow managers to create, edit, and delete milestones for each project.
- The system must allow employees to view the milestones associated with each project.
- The system must allow employees to submit tasks related to specific milestones.
- The system must automatically assign points to employees based on the timely completion of milestones.

4. Report generation

- The system must generate reports on employee performance, including total points, leaderboard position, and task completion rate.
- The system must allow managers to view reports on team performance, including overall progress, completed milestones, and pending tasks.
- The system must provide customizable report filters based on date range, user type, and project status.

5. Non -Functional Requirements

5.1. Performance

- The system must provide fast response times, with a maximum response time of 3 seconds for any user action.
- The system must support a minimum of 100 concurrent users without experiencing performance degradation.

5.2. Security

- The system must use secure communication protocols, such as HTTPS, to protect user data in transit.
- The system must implement appropriate access controls and authentication mechanisms to prevent unauthorized access.

• The system must comply with relevant data protection regulations, such as GDPR or CCPA.

5.3. Usability

- The system must provide a user-friendly interface, with intuitive navigation and clear instructions.
- The system must support multiple languages to cater to a global user base.
- The system must provide appropriate feedback to users, such as success or error messages, to help them understand the outcome of their actions.

5.4. Scalability

- The system must be designed to support future growth, with the ability to add new users, projects, and tasks without significant performance degradation.
- The system must be able to handle large volumes of data, with appropriate data storage and retrieval mechanisms.

5.5. Reliability

- The system must provide high availability, with a minimum uptime of 99.9%.
- The system must implement appropriate backup and disaster recovery mechanisms to ensure data integrity and availability.

5.6. Compatibility

- The system must be compatible with multiple devices, including desktop computers, laptops, tablets, and smartphones.
- The system must support multiple browsers, including Chrome, Firefox, Safari, and Edge.

5.7. Constraints

- •It should be compatible with commonly used web browsers and operating systems.
- •The software should be capable of integrating with existing project management tools, collaboration platforms, and third-party services commonly used in project environments.

6. Conclusion

By meeting the outlined requirements, the software will facilitate informed decision-making and contribute to the successful completion of projects. In conclusion, By incorporating all the considerations into the SRS, the software can better meet the diverse needs and requirements of project stakeholders, ultimately contributing to the successful delivery of projects.

AGILE SCRUM - METHODOLOGY

EXP_NO: 2 DATE:01-03-24

1.Product Backlog

The product backlog defines the different features and functionalities the website intends to achieve. It outlines the value that the website would add to the users.

- 1.1. User Authentication and Access
- 1.2. Project Management
- 1.3. Milestone Management
- 1.4. Evaluation of Attainment of Milestones
- 1.5. Report Generation
- 2.Scrum Backlog

Sprint 1(2 weeks)

Sprint Goal: Implement basic user authentication and project management functionalities.

User Authentication and Authorization

- Task 1: Set up user registration form and backend logic.
- Task 2: Design and implement role-based access control system.

Sprint 2(3 weeks)

Sprint Goal: Set up Basic Point Tracking.

Basic Point Tracking

Task 3: Develop the backend logic for tracking earned and redeemed points.

Task 4: Create API endpoints for retrieving and updating user point balances.

Task 5: Implement basic UI for users to view their current point balance.

Sprint 3(4 weeks)

Sprint Goal: Implementation of earn points functionality.

Earn Points Functionality

Task 6: Define and implement mechanisms for users to earn points (e.g., making purchases, referrals, social sharing).

Task 7: Integrate point earning logic with relevant parts of the application (e.g., checkout process for purchases).

Redeem Points Functionality

Task 8: Enable users to redeem points for rewards or discounts.

Task 9: Develop a catalog of available rewards and their point values.

Task 10: Implement backend logic for handling point redemption transactions.

Sprint 4(3 weeks)

Sprint Goal: To deploy

Deployment and Final polish

Task 11:Prepare the system for production and deployment

USER STORIES

EXP NO: 3 DATE: 12-04-24

User Story 1: Employee Login and View Points

As an employee, I want to log in to the system so that I can view my total reward points.

Acceptance Criteria:

The employee can log in using their credentials.

Upon successful login, the employee is directed to their dashboard.

The dashboard displays the employee's total reward points.

If the login fails, an appropriate error message is shown.

User Story 2: Employee Submits a Task

As an employee, I want to submit my completed tasks so that I can earn or lose points based on the submission deadline.

Acceptance Criteria:

The employee can access a task submission form.

The employee can enter task details and submit the form.

The system checks the submission date against the task deadline.

Points are awarded or deducted automatically based on the submission date.

The employee receives a confirmation message indicating the task submission status and points earned or lost.

User Story 3: Employee Views Leaderboard

As an employee, I want to view the leaderboard so that I can see the top point scorers in the company.

Acceptance Criteria:

The employee can access the leaderboard from their dashboard.

The leaderboard displays a ranked list of employees based on their total points.

The employee's position on the leaderboard is highlighted.

The leaderboard is updated in real-time as points are awarded or deducted.

User Story 4: Manager Manages Tasks

As a manager, I want to create and manage tasks so that I can assign them to employees and set deadlines.

Acceptance Criteria:

The manager can log in using their credentials.

The manager can access the task management interface.

The manager can create new tasks, specifying task details and deadlines.

The manager can edit or delete existing tasks.

Employees are notified of new tasks assigned to them.

User Story 5: Manager Views Employee Performance

As a manager, I want to view the performance of employees so that I can evaluate their productivity and reward points.

Acceptance Criteria:

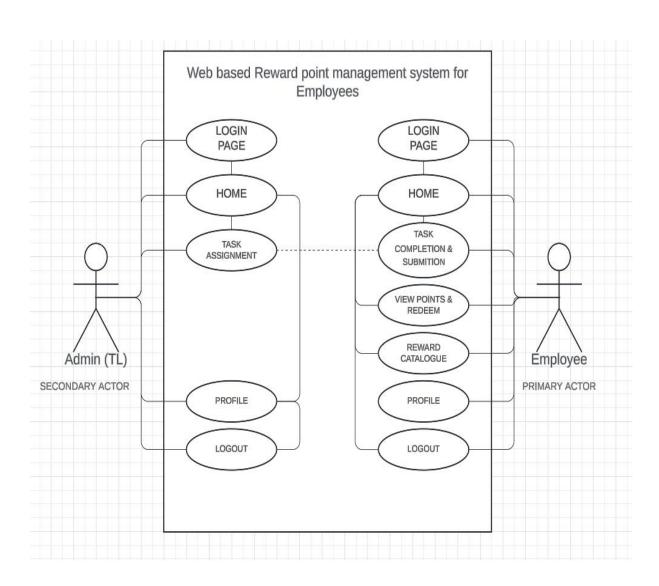
The manager can access an employee performance dashboard.

The dashboard displays a list of employees with their total points and task completion status.

The manager can filter and sort the list based on different criteria (e.g., highest points, most tasks completed).

USE CASE DIAGRAM

EXP_NO: 4 DATE:19-03-24



NFR - Non Functional Requirement

EXP NO: 5 DATE:29-03-24

1. Performance

- The system must provide fast response times, with a maximum response time of 3 seconds for any user action.
- The system must support a minimum of 100 concurrent users without experiencing performance degradation.

2. Security

- The system must use secure communication protocols, such as HTTPS, to protect user data in transit.
- The system must implement appropriate access controls and authentication mechanisms to prevent unauthorized access.
- The system must comply with relevant data protection regulations, such as GDPR or CCPA.

3. Usability

- The system must provide a user-friendly interface, with intuitive navigation and clear instructions.
- The system must support multiple languages to cater to a global user base.
- The system must provide appropriate feedback to users, such as success or error messages, to help them understand the outcome of their actions.

4. Scalability

- The system must be designed to support future growth, with the ability to add new users, projects, and tasks without significant performance degradation.
- The system must be able to handle large volumes of data, with appropriate data storage and retrieval mechanisms.

5. Reliability

- The system must provide high availability, with a minimum uptime of 99.9%.
- The system must implement appropriate backup and disaster recovery mechanisms to ensure data integrity and availability.

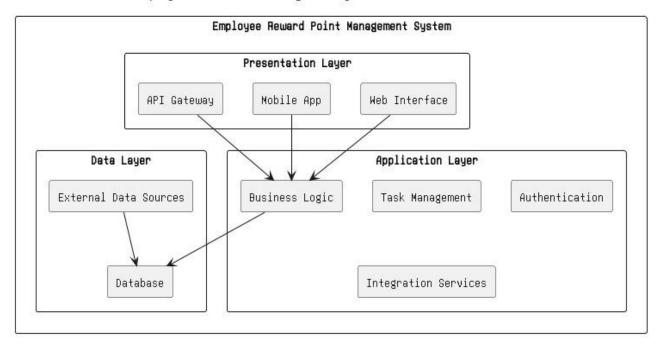
6. Compatibility

- The system must be compatible with multiple devices, including desktop computers, laptops, tablets, and smartphones.
- The system must support multiple browsers, including Chrome, Firefox, Safari, and Edge.

OVERALL ARCHITECTURE

EXP_NO: 6 DATE:09-04-24

Employee Reward Point Management System - Overall Architecture



BUSINESS ARCHITECTURE

EXP_NO: 7 DATE:19-04-24

Current Process

Before the implementation of the project milestone evaluation website, the process might involve manual methods or disparate tools for managing projects, milestones, and reports. For example:

- Project Management: Teams may use spreadsheets or documents to track project details, tasks, and deadlines.
- Milestone Management: Milestones may be tracked manually, with notifications or reminders managed separately.
- Report Generation: Reports may be generated manually, requiring data collection from various sources and manual compilation.

Personas and Their Current Processes

Different personas within the organization have varying roles and interactions with the current processes:

- Project Managers: Responsible for overseeing project progress, they may spend significant time updating spreadsheets, communicating with team members, and generating reports.
- Team Members: Engaged in executing project tasks, they rely on project managers for task assignments and milestone updates.
- Administrators: Handle user access, permissions, and system configurations, often managing these manually or through separate tools.

• Stakeholders: Require visibility into project progress and milestone achievements, often relying on periodic reports or updates from project managers.

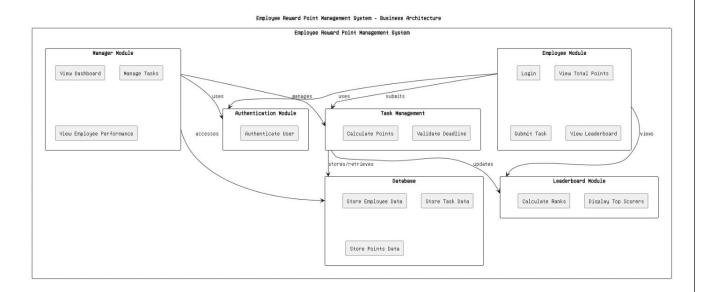
Business Problems

The current processes present several challenges and inefficiencies:

- Manual Effort: The reliance on manual methods for project, milestone, and report management leads to time-consuming data entry, updates, and report generation.
- Data Discrepancies: Disparate tools or manual methods may result in inconsistencies or errors in project data, affecting decision-making and project outcomes.
- Lack of Transparency: Limited visibility into project progress and milestone achievements may lead to misunderstandings or delays in project delivery.
- Limited Scalability: Manual processes or disparate tools may_not scale effectively as the organization grows or as project complexity increases.

By addressing these business problems, the project milestone evaluation website aims to automate and streamline project management processes, improve data accuracy and transparency, and enhance collaboration and decision-making across the organization.

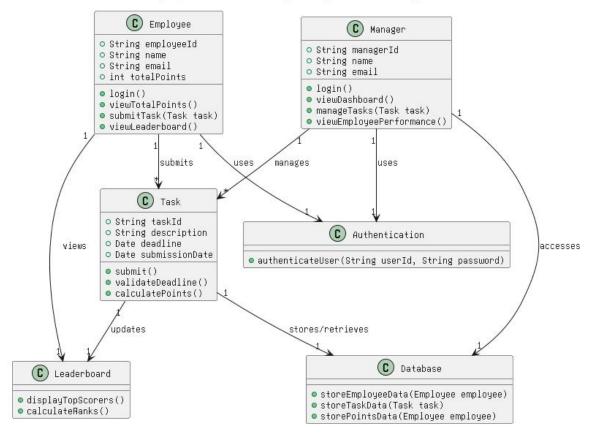
BUSINESS ARCHITECTURE DIAGRAM



CLASS DIAGRAM

EXP_NO: 8 DATE:30-04-24

Employee Reward Point Management System - Class Diagram



SEQUENCE DIAGRAM

EXP_NO: 9 DATE:10-05-24

REWARD POINT MANAGEMENT SYSTEM DataBase Admin website Reward login Checking user details validate user -login successfulchecks for the point allocation criteria -Submits the taskgiven reward points are stored -task givenredeem reward rewards are alloted according to theirpoints reward list-Manage data -view total points-

ARCHITECTURAL PATTERN-MODEL VIEW CONTROLLER

EXP_NO: 10 DATE:17-05-24

The Employee Reward Point Management System can be implemented using the Model-View-Controller (MVC) architectural pattern. The MVC pattern separates the application into three interconnected components: the Model, the View, and the Controller.

- 1. Model: The Model represents the data and business logic of the application. In the context of the Employee Reward Point Management System, the Model includes the database schema, data access layer, and business logic layer. The Model is responsible for managing the data and performing operations such as creating, reading, updating, and deleting records.
- 2. View: The View represents the user interface of the application. In the context of the Employee Reward Point Management System, the View includes the web pages, forms, and reports that the users interact with. The View is responsible for displaying the data and providing a user-friendly interface for the users to interact with the application.
- 3. Controller: The Controller acts as an intermediary between the Model and the View. The Controller is responsible for handling user requests, processing input, and updating the Model. In the context of the Employee Reward Point Management System, the Controller includes the web controllers that handle user requests, process input, and update the Model.

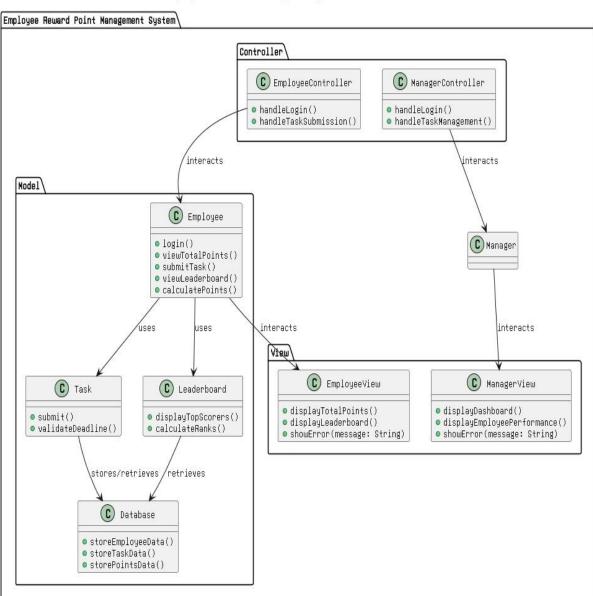
The MVC pattern provides several benefits for the Employee Reward Point Management System, including:

- Separation of concerns: The MVC pattern separates the application into three distinct components, making it easier to maintain and update the application.
- Reusability: The Model and View components can be reused across different applications, making it easier to develop new applications.

- Scalability: The MVC pattern allows for the addition of new features and functionality without affecting the existing components.
- Testability: The MVC pattern makes it easier to test the application by separating the components and allowing for unit testing.

In summary, the Employee Reward Point Management System can be implemented using the MVC architectural pattern, which separates the application into three interconnected components: the Model, the View, and the Controller. The MVC pattern provides several benefits, including separation of concerns, reusability, scalability, and testability.

ARCHITECTURE PATTERN DIAGRAM



Employee Reward Point Management System - MVC Architecture

TEAM MEMBERS:

- 1. ARVINDH.V(220701030)
- 2. ADHESH.M (220701012)
- 3. AJAY KRISHNAN(220701018)
- 4. ABILASH.M(220701006)
- 5. BALAJI.G(220701036)
- 6. AMALLESH.B(220701024)