Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

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|------------------------------------|---|
| Date | 02-11-2023 |
| Team ID | 609498 |
| Project Name | Vande Bharat |
| Maximum Marks | 20 Marks |

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

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|---------------------|---|----------------------|--|--------------|----------|-----------------|
| Sprint | Functional Requirement (Epic) | User Story Number | User Story / Task | Story Points | Priority | Team Members |
| Sprint-1 | Project Setup & Infrastructure | USN-1 | Set up the development environment with the required tools and frameworks to start the vande bharat analysis | 2 | High | Arvind Garg |
| Sprint-1 | Development Environment | USN-2 | Gather a dataset containing the data of vande bharat about their routes, time & capacityetc. | 1 | High | Arvind Garg |
| Sprint-2 | Data Pre-Processing | USN-3 | Pre-process the collected dataset by removing the unwanted columns and Handling the Null values and feature | 2 | Low | Arvind Garg |

| | | scaling the data and at last we have to separate the dependent and independent Variables and we have to separate the data as training data and splitting data | | | |
|------------------|-------|---|---|--------|-------------|
| Data Development | USN-4 | We have to analyze the problem and make best visuals that suits the problem.and make dashboard and write story for visuals we made. | 2 | Medium | Arvind Garg |
| Data Deployment | 0SN-5 | We have to deploy the dashboard and story on web page. | 1 | High | Arvind Garg |
| | | Now we have to use the testing data and we have to search for bugs. | | | |
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|-----------------|---|---------------|-------------------|-----------------|-------------------------|---------------------|--|
| | Total Story | Duration | Sprint Start Date | Sprint End Date | Story Points | Sprint Release Date | |
| | 2 | | | | on Planned End Date) | | |

| Sprint-1 | 20 | 6 Days | 21 Oct 2023 | 29 Oct 2023 | 20 | 29 Oct 2022 |
|----------|----|--------|-------------|-------------|----|-------------|
| Sprint-2 | 20 | 6 Days | 26 Oct 2023 | 05 Nov 2023 | | |
| Sprint-3 | 20 | 6 Days | 07 Nov 2022 | 12 Nov 2023 | | |
| Sprint-4 | 20 | 6 Days | 14 Nov 2023 | 19 Nov 2023 | | |
| Sprint-5 | 20 | 6 Days | 14 Nov 2023 | 19 Nov 2023 | | |
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Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such

as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

https://www.visual-paradigm.com/scrum/scrum-burndown-chart/

https://www.atlassian.com/agile/tutorials/burndown-charts

Reference:

https://www.atlassian.com/agile/project-management

https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software

https://www.atlassian.com/agile/tutorials/epics

https://www.atlassian.com/agile/tutorials/sprints

https://www.atlassian.com/agile/project-management/estimation

https://www.atlassian.com/agile/tutorials/burndown-charts