

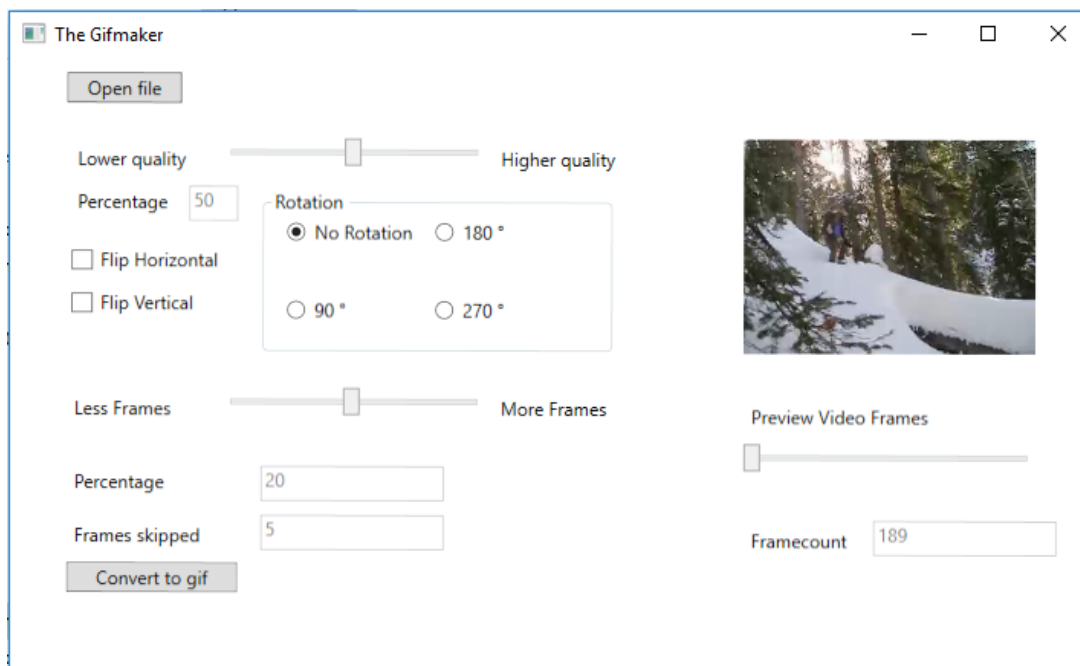
# Term Project

## Gifmaker

### Program Manual

-Open the exefile named “WpfApplication1.exe”

The following window will appear:



-There is a preview window that displays the video frames. The user can scroll through the slider “Preview Video Frames”.

-User can select the desired quality for the gif image frames. The default value is 50%.

-The options “Flip Horizontal” and “Flip Vertical” can be checked to flip the gif image.

-Rotation can be applied using the radio buttons.

-The slider with the limits “Less Frames” and “More Frames” can be used to increase the number of frames in the gif image. The more frames the bigger the file size.

-The frames skipped equals the number of frames skipped before sampling another frame for the gif file.



The quality slider can be adjusted to specify the quantization quality.

The quality and the file size of the output gif image will change.

The output gif file is “thegiffile.gif” and can be found in the directory of the executable.