

# xByte

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**x402 Hackathon**

# xByte infra.

Facilitates “Pay-per-Byte” x402 payments.

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- Content agnostic (*Movie, Music, File, Live-stream, etc.*)
  - Pay \$0.001 USDC/megabyte of a movie.
- Integrate xByte-SDK (*Typescript*) and go!

# Description<sub><P, D></sub>

As a <sub><P></sub>, I want to <sub><D></sub>

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- As a **Platform**
  - Reach *"pay for what you consume"*
  - Reduce account sharing.
  - Plug-and-play metered billing.
- As an **AI-agent**
  - Access content across platforms.
  - Pay royalties directly to artists, streamers, etc.
- As a **User**
  - Pay for what you actually watch or listen to.
  - Web2-friendly fund w/ cards or PayPal.
  - Under the hood it's USDC on x402

# Description<sub><P,D></sub> (*conti.*)

As a <sub><P></sub>, I want to <sub><D></sub>

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- As a **Creator / Artist**

- Reach AI agents.
- Transparent on-chain royalties.
- Earn more when specific moments go viral and are replayed or rewatched.

- As a **Nerd / TOR user**

- Earn when seeding bytes.
- Monetize seeding and peering for movies, software, and more.
- Platforms like thePirateBay could use xPay to incentivize torrenting.

# Tech Stack

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## Scope

- xByte's Infra built using Rust. (API Server)
- xByte's SDK built using Typescript. (Client facing)

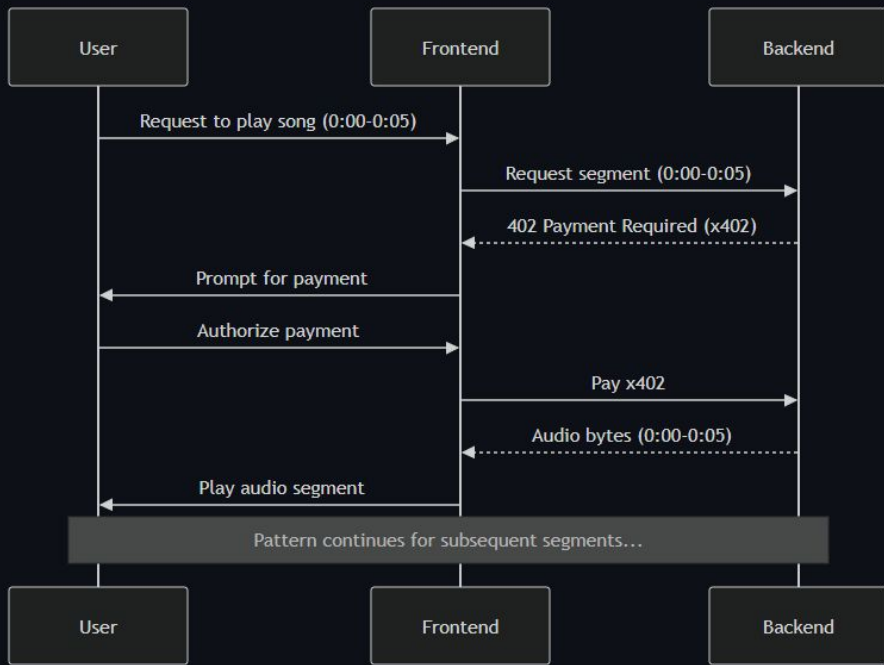
## Clients *(e.g. Netflix, Spotify, Twitch, etc.)*

Are responsible for

- Handling customer-side x402 payments
- Managing customer wallets (e.g. Privy, PayPal, etc.)

# Tech Stack (*conti.*)

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# Demo

*"Spotify x Netflix"* dummy platform for PoC.

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## Resources

<https://github.com/arvmor/xBytes>

