

# Week 9 Meeting Minutes

Saturday, March 16, 2024 4:32 PM

## Group meeting overview:

The required meeting for Week 9 occurred on March the 18<sup>th</sup>, 2024 from 2:30 PM to 3:30 PM. During the first half of the meeting the group met with DEVCOM and in the latter half, the group took the time to address any concerns for the upcoming week.

## Attendance:

There was full team attendance during this meeting, and communication was maintained throughout the course of the meeting so that all members of the group had an equal say in group decisions.

## Updates:

The team met DEVCOM on Monday March 18<sup>th</sup>, 2024. During this meeting, the team updated DEVCOM about our progress on the conceptual design and asked the DEVCOM team questions that added to the teams knowledge. After the DEVCOM meeting ended, the team looked ahead to the upcoming assignments and decided that each member should continue their work and research from the conceptual design draft in order to accomplish the finalized version by the due date of Friday March 22<sup>nd</sup>, 2024.

## Notes:

The team spent this meeting rehashing the conceptual design draft from week 7. To the right of the dash is the team member that picked this module to write for the conceptual design draft/final version.

Velocity and Acceleration - Adam Morrow

Housing - Allen Watson

Head on Position Detection - Colby Drake

Aiming - JT Jones

Launching and Firing - Jonah Burke

Path Sensor - Tyler Kasuboski

## Planned Tasks going forward:

- Each member was asked to monitor the Teams chat for any updates
- Each member was asked to write their portion of the (Final) Conceptual Design document (Due Friday March 22<sup>nd</sup>) [Member specific document duties given above]
- Be prepared to work on the Project Proposal when it is released

## Takeaways/Quick Bullet points:

- Monitor Teams for updates
- Write in the Conceptual Design document
- Be on the watch for the Project Proposal's release