What about weighted graphs?

$$G = (V, E, w)$$
 weighted graph $V = \{1, 2, ..., n\}, w : E \rightarrow \mathbb{R}$.

We assume that there is no negative-cost cycle, but negative-cost edges may be present.

Weight matrix W defined by

$$W[i,j] = \begin{cases} 0 & \text{if } i = j \\ w(i,j) & \text{if } (i,j) \in E \\ \infty & \text{otherwise} \end{cases}$$

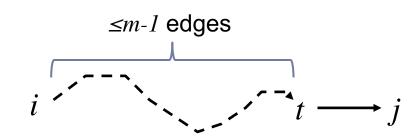
First method: matrix product

Let $d^{(m)}(i,j)$ be the minimum value of a path from i to j provided that this path contains **at most** m edges

We have to compute $d(i,j)=d^{(n-1)}(i,j)$

Idea : proceed by induction on *m*

$$d^{(0)}(i,j) = \begin{cases} 0 & \text{if } i=j \\ \infty & \text{otherwise} \end{cases}$$



For $m \ge 1$,

$$d^{(m)}(i,j) = \min (d^{(m-1)}(i,j), \min\{d^{(m-1)}(i,t) + W[t,j] \mid 1 \le t \le n\}) =$$

$$\min\{d^{(m-1)}(i,t) + W[t,j] \mid 1 \le t \le n\}$$

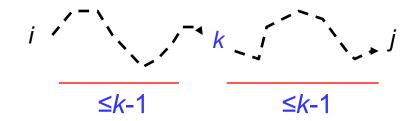
In terms of matrices, we have $D^{(m)}=D^{(m-1)}\cdot W$ where min plays the role of addition and + plays the role of multiplication

Computing $D=W^n$ by repeated squaring leads to the time complexity $O(n^3 \cdot \log n)$

Algorithm based on intermediate nodes: Floyd(-Warshall) algorithm

Notation

$$D_k = (D_k[i, j] | 1 \le i, j \le n)$$
 with
 $D_k[i, j] = \min\{w(c) | c \text{ path from } i \text{ to } j \text{ with}$
all intermediate nodes $\le k\}$
 $D_0 = W$
 $D_n = \text{distance matrix of } G = D$



Lemma For all $k \ge 1$,

$$D_k[i,j] = \min\{D_{k-1}[i,j], D_{k-1}[i,k] + D_{k-1}[k,j]\}$$

Computation

of
$$D_k$$
 from D_{k-1} in time $O(n^2)$
of $D = D_n$ in time $O(n^3)$

$$\begin{array}{c|c}
1 & \xrightarrow{1} & 2 \\
0 & & & & \\
8 & 2 & & & \\
4 & & & & \\
4 & & & & \\
9 & & & & \\
\end{array}$$

$$D_0 = W = \begin{pmatrix} 0 & 1 & \infty & 8 \\ \infty & 0 & 4 & \infty \\ \infty & 7 & 0 & 9 \\ 0 & 2 & \infty & 0 \end{pmatrix}$$

$$D_1 = \begin{pmatrix} 0 & 1 & \infty & 8 \\ \infty & 0 & 4 & \infty \\ \infty & 7 & 0 & 9 \\ 0 & 1 & \infty & 0 \end{pmatrix}$$

$$D_2 = \begin{pmatrix} 0 & 1 & 5 & 8 \\ \infty & 0 & 4 & \infty \\ \infty & 7 & 0 & 9 \\ 0 & 1 & 5 & 0 \end{pmatrix}$$

$$D_3 = \begin{pmatrix} 0 & 1 & 5 & 8 \\ \infty & 0 & 4 & 13 \\ \infty & 7 & 0 & 9 \\ 0 & 1 & 5 & 0 \end{pmatrix}$$

$$D_4 = \left(\begin{array}{cccc} 0 & 1 & 5 & 8 \\ 13 & 0 & 4 & 13 \\ 9 & 7 & 0 & 9 \\ 0 & 1 & 5 & 0 \end{array}\right)$$

Representing shortest paths

Explicitely storing shortest paths from i to j, $1 \le i, j \le n$ n^2 paths of maximum length n-1: space $O(n^3)$

Predecessor matrix: space $\Theta(n^2)$

$$\pi_k = (\pi_k[i,j] \mid 1 \le i, j \le n)$$
 where

 $\pi_k[i,j]$ = predecessor of j on some shortest path from i to j with all intermediate nodes $\leq k$

Recurrence

$$\pi_0[i,j] = \begin{cases} i & \text{if } i \neq j \text{ and } (i,j) \in A \\ nil & \text{else} \end{cases}$$

$$i : - - - k - - - t$$

$$D_{k-1}[i, j]$$

$$D_{k-1}[i, j]$$

$$D_{k-1}[i, j]$$

$$\pi_{k}[i,j] = \begin{cases} \pi_{k-1}[i,j] & \text{if } D_{k-1}[i,j] \leq D_{k-1}[i,k] + D_{k-1}[k,j] \\ \pi_{k-1}[k,j] & \text{else} \end{cases}$$

$$D_0 = W = \begin{pmatrix} 0 & 1 & \infty & 8 \\ \infty & 0 & 4 & \infty \\ \infty & 7 & 0 & 9 \\ 0 & 2 & \infty & 0 \end{pmatrix}$$

$$D_1 = \begin{pmatrix} \mathbf{0} & \mathbf{1} & \infty & \mathbf{8} \\ \infty & \mathbf{0} & \mathbf{4} & \infty \\ \infty & \mathbf{7} & \mathbf{0} & \mathbf{9} \\ \mathbf{0} & \mathbf{1} & \infty & \mathbf{0} \end{pmatrix}$$

$$D_2 = \begin{pmatrix} \mathbf{0} & \mathbf{1} & \mathbf{5} & \mathbf{8} \\ \infty & \mathbf{0} & \mathbf{4} & \infty \\ \infty & \mathbf{7} & \mathbf{0} & \mathbf{9} \\ \mathbf{0} & \mathbf{1} & \mathbf{5} & \mathbf{0} \end{pmatrix}$$

$$D_3 = \begin{pmatrix} 0 & 1 & 5 & 8 \\ \infty & 0 & 4 & 13 \\ \infty & 7 & 0 & 9 \\ 0 & 1 & 5 & 0 \end{pmatrix}$$

$$D_4 = \begin{pmatrix} 0 & 1 & 5 & 8 \\ 13 & 0 & 4 & 13 \\ 9 & 7 & 0 & 9 \\ 0 & 1 & 5 & 0 \end{pmatrix} \qquad P_4 = \begin{pmatrix} - & 1 & 2 & 1 \\ 4 & - & 2 & 3 \\ 4 & 3 & - & 3 \\ 4 & 1 & 2 & - \end{pmatrix}$$

$$P_0 = \begin{pmatrix} -1 & -1 \\ -2 & -2 \\ -3 & -3 \\ 44 & -1 \end{pmatrix}$$

$$P_1 = \begin{pmatrix} - & 1 & - & 1 \\ - & - & 2 & - \\ - & 3 & - & 3 \\ 4 & 1 & - & - \end{pmatrix}$$

$$P_2 = \begin{pmatrix} - & 1 & 2 & 1 \\ - & - & 2 & - \\ - & 3 & - & 3 \\ 4 & 1 & 2 & - \end{pmatrix}$$

$$P_3 = \begin{pmatrix} - & 1 & 2 & 1 \\ - & - & 2 & 3 \\ - & 3 & - & 3 \\ 4 & 1 & 2 & - \end{pmatrix}$$

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$$D_4 = \begin{pmatrix} 0 & 1 & 5 & 8 \\ 13 & 0 & 4 & 13 \\ 9 & 7 & 0 & 9 \\ 0 & 1 & 5 & 0 \end{pmatrix} \qquad P_4 = \begin{pmatrix} - & 1 & 2 & 1 \\ 4 & - & 2 & 3 \\ 4 & 3 & - & 3 \\ 4 & 1 & 2 & - \end{pmatrix}$$

distance from 2 to 1 =
$$D_4[2,1] = 13$$

$$P_4[2,1] = 4$$
; $P_4[2,4] = 3$; $P_4[2,3] = 2$;

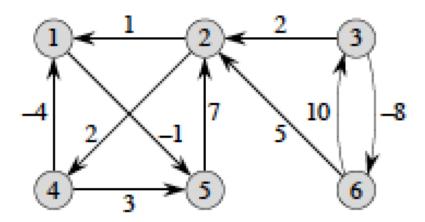
$$2 \xrightarrow{4} 3 \xrightarrow{9} 4 \xrightarrow{0} 1$$

Remarks

- For sparse graphs represented by adjacency lists there exists Johnson's algorithm that works in time $O(|V|^2 \cdot \log |V| + |V| \cdot |E|)$.
- Warshall's and Floyd-Warshall algorithms are examples of the dynamic programming technique that we will study later in more details

Exercise

▶ Run Floyd-Warshall on the following graph:



Shortest paths: summary

Unweighted single-source shortest paths

Breadth-first search

O(|V|+|E|)

 $O(|V|^2)$

Weighted single-source shortest paths

depending on assumptions:

Dijkstra's algorithm

or $O(|V| + |E| \cdot log |V|)$

Bellman-Ford algorithm $O(|E| \cdot |V|)$

All-pairs shortest paths

Floyd-Warshall algorithm

 $O(|V|^3)$