

# UNIT 4.1

## Simplex Method.

# Simplex method

**step #1 Standard form**

**step #2 Find initial basic solution** :slack variables form basis of  $\mathbb{R}^3$  so they are called as basic variables (Identity matrix) & remaining variables  $X_1, X_2, X_3$  are called as non-basic variables we start with the initial basic solution  $X_1 = 0, X_2 = 0, X_3 = 0$  so that  $S_1 = b_1, S_2 = b_2, S_3 = b_3$

**step #3 Simplex table** :iteration number ,basic variables ,coefficients of RHS ,ratio

**Step #4** :Mark a most negative value in the row of Z, the column having the most negative value is called as **KEY COLUMN** and the variable in this key column is called as **incoming variable**

Obtain **ratio** by dividing  $B_1, B_2, B_3$  by the corresponding values in the key column Find the least positive ratio, one of these rows containing least positive ratio is called as a **KEY ROW** .The element in the key column and key row is called as **KEY ELEMENT**.

Using the key element convert all elements of the key column into 0, through row transformations.

**This procedure gets repeated till all entries in the row of Z become non-negative (zero or positive ) when this situation is OBTAINED , the optimum solution is arrived**

## Remark

1. If all the ratios on the RHS are  $-ve$  then soln. is unbounded
2. If some constraints are with equality then no need to add slack/ surplus variables , any one variable (probably last variable )will be treated as slack variable & its coefficient should be made 1.
3. After getting first solution of LPP , if we observe that any of the non basic variables has not entered in the col. of basic variables & coefficient of that non basic variable in the row of Z is 0 then we may have an alternate solution & thus the LPP has infinite solutions . If  $x_1$  &  $x_2$  are 2 solns. then infinite number of solutions are given by  $x = kx_1 + (1-k)x_2$  where  $k$  lies between 0 & 1

## EXAMPLE 1 :Solve the given LPP by Simplex method

- **Maximise  $z = 10x_1 + x_2 + x_3$**

**Subject to**

$$x_1 + x_2 - 3x_3 \leq 10$$

$$4x_1 + x_2 + x_3 \leq 20$$

$$\text{With } x_i \geq 0$$

- **Standard form of LPP**

- **$Z - 10x_1 - x_2 - x_3 + 0s_1 + 0s_2 = 0$  .....R0**

- **$x_1 + x_2 - 3x_3 + 1s_1 + 0s_2 = 10$  .....R1**

- **$4x_1 + x_2 + x_3 + 0s_1 + 1s_2 = 20$  .....R2**

- **Where  $x_1, x_2, s_1, s_2, \geq 0$**

iteration number	basic variable	coefficients of					R.H.S.	Ratio
0		x1	x2	x3	s1	s2		
R0	z	-10	-1	-1	0	0	0	
R1	s1	1	1	-3	1	0	10	10 #DIV/0!
R2	s2	4	1	1	0	1	20	5 #DIV/0!
		$x_1$	$x_2$	$x_3$	$s_1$	$s_2$		
$R_0 + 10R_2$	z	0	$6/4$	$6/4$	0	$+10/4$	$+50$	
$R_1 - R_2$	s1	0	$3/4$	$-13/4$	1	$-1/4$	5	
$R_2/4 = R_2'$	x1 ✓	1	$1/4$	$1/4$	0	$1/4$	5	

In the iteration of 1, all entries in the row of Z become non-negative , the optimum solution is arrived

Z is max at  $x_1=5, x_2=0, x_3=0$  and max value of Z is  $10(5)+0+0=50$

## EXAMPLE 2 :Solve the given LPP by Simplex method

$$\begin{array}{ll}\text{Maximise} & z = 5x_1 + 4x_2 \\ \text{subject to} & 6x_1 + 4x_2 \leq 24 ; \quad x_1 + 2x_2 \leq 6 \\ & -x_1 + x_2 \leq 1 ; \quad x_2 \leq 2 ; \quad x_1, x_2 \geq 0.\end{array}$$

**Sol. :** We first express the given problem in standard form

$$z - 5x_1 - 4x_2 + 0s_1 + 0s_2 + 0s_3 + 0s_4 = 0$$

$$6x_1 + 4x_2 + s_1 + 0s_2 + 0s_3 + 0s_4 = 24$$

$$x_1 + 2x_2 + 0s_1 + s_2 + 0s_3 + 0s_4 = 6$$

$$-x_1 + x_2 + 0s_1 + 0s_2 + s_3 + 0s_4 = 1$$

$$0x_1 + x_2 + 0s_1 + 0s_2 + 0s_3 + s_4 = 2$$

$$x_1, x_2, s_1, s_2, s_3, s_4 \geq 0$$

We now put this information in tabular form.

Iteration Number	Basic Var.	Coefficients of						R.H.S. Solution	Ratio
		$x_1$	$x_2$	$s_1$	$s_2$	$s_3$	$s_4$		
0	$z$	-5	-4	0	0	0	0	0	
$s_1$ leaves	$s_1$	6*	4	1	0	0	0	24	$24 / 6 = 4$ ←
$x_1$ enters	$s_2$	1	2	0	1	0	0	6	$6 / 1 = 6$
	$s_3$	-1	1	0	0	1	0	1	$1 / -1 = -1$
	$s_4$	0	1	0	0	0	1	2	$2 / 0 = \infty$
		↑							
1	$z$	0	-2/3	5/6	0	0	0	20	
$s_2$ leaves	$x_1$	1	2/3	1/6	0	0	0	4	$4 + 2/3 = 6$
$x_2$ enters	$s_2$	0	4/3	-1/6	1	0	0	2	$2 + 4/3 = 1.5$ ←
	$s_3$	0	5/3	1/6	0	1	0	5	$5 + 5/3 = 3$
	$s_4$	0	1	0	0	0	1	2	$2 + 1 = 2$
			↑						
2	$z$	0	0	3/4	1/2	0	0	21	
	$x_1$	1	0	1/4	-1/2	0	0	3	
	$x_2$	0	1	-1/8	3/4	0	0	3/2	
	$s_3$	0	0	3/8	-5/4	1	0	5/2	
	$s_4$	0	0	1/8	-3/4	0	1	1/2	

$$\therefore x_1 = 3, \quad x_2 = \frac{3}{2}, \quad z_{\max} = 21.$$

### EXAMPLE 3 : Solve the given LPP by Simplex method

$$\text{Maximise } z = 4x_1 + 10x_2$$

$$\text{subject to } 2x_1 + x_2 \leq 50$$

$$2x_1 + 5x_2 \leq 100$$

$$2x_1 + 3x_2 \leq 90$$

$$x_1, x_2 \geq 0.$$

**Sol. :** We first express the given problem in standard form

$$z - 4x_1 - 10x_2 + 0s_1 + 0s_2 + 0s_3 = 0$$

$$2x_1 + x_2 + s_1 + 0s_2 + 0s_3 = 50$$

$$2x_1 + 5x_2 + 0s_1 + s_2 + 0s_3 = 100$$

$$2x_1 + 3x_2 + 0s_1 + 0s_2 + s_3 = 90$$



LPP is wrongly solved in the book

**Simplex Table**

Iteration Number	Basic Variables	Coefficients of					R.H.S. Solution	Ratio
		$x_1$	$x_2$	$s_1$	$s_2$	$s_3$		
0	$z$	-4	-10	0	0	0	0	
<hr/>								
$s_2$ leaves	$s_1$	2	1	1	0	0	50	$50/1 = 50$
$x_2$ enters	$s_2$	2	5*	0	1	0	100	$100/5 = 20 \leftarrow$
	$s_3$	2	3	0	0	1	90	$90/3 = 30$
<hr/>								
1	$z$	0	0	0	2	0	200	
<hr/>								
	$s_1$	$8/5$	0	1	$-1/5$	0	30	
	$x_2$	$2/5$	1	0	$1/5$	0	20	
	$s_3$	$4/5$	0	0	$-3/5$	1	30	

$\therefore x_1 = 0, x_2 = 20, z_{\text{Max}} = 200.$

iteration number	basic variable	coefficients of					R.H.S.	Ratio
0		x1	x2	s1	s2	s3		
R0	Z	-4	-10	0	8	0	0	
R1	s1	2	1	1	0	0	50	50
R2	s2	2	5	0	1	0	100	20
R3	s3	2	3	0	0	1	90	30
1		x1	x2	s1	s2	s3		
$R_0 + 10R_1$	Z	0	0	0	2	0	200	-
$R_1 - R_2$	s1	8/5	0	1	-4/5	0	30	150/8
$R_2/5 = R_2'$	s2	2/5	1	0	1/5	0	20	50
$R_3 - 3R_2'$	s3	4/5	0	0	-3/5	1	30	150/4
2		x1	x2	s1	s2	s3		
	Z	0	0	0	2	0	200	
$R_1 \times (5/8) = R_1'$	s1	1	0	5/8	-1/4	0	150/8	
$R_2 - \frac{2}{5}R_1'$	s2	0	1	-1/4	✓	✓	50/4	
	s3	0	0	0	0	0	0	

Here the LPP has an alternate soln. but does not improve the optimal soln. hence the given LPP has infinite soln.

If  $x_1$  &  $x_2$  are 2 solns. then infinite no. of solns are given by

$$x = kx_1 + (1-k)x_2 \text{ where } 0 \leq k \leq 1$$

$$\text{where } x_1 = \begin{bmatrix} 0 \\ 20 \end{bmatrix} \text{ \& } x_2 = \begin{bmatrix} 150/8 \\ 50/4 \end{bmatrix} = \begin{bmatrix} 18.75 \\ 12.5 \end{bmatrix}$$

$$\text{so } x = k \begin{bmatrix} 0 \\ 20 \end{bmatrix} + (1-k) \begin{bmatrix} 18.75 \\ 12.5 \end{bmatrix} \text{ where } 0 \leq k \leq 1$$

- **EXAMPLE 4 : Solve the given LPP by Simplex method**

**Maximise  $z = 4x_1 + x_2 + 3x_3 + 5x_4$**

**Subject to**

$$-4x_1 + 6x_2 + 5x_3 + 4x_4 \leq 20$$

$$-3x_1 - 2x_2 + 4x_3 + x_4 \leq 10$$

$$-8x_1 - 3x_2 + 3x_3 + 2x_4 \leq 20$$

**With  $x_i \geq 0$**

iteration number	basic variables	coefficients of							R.H.S.	Ratio
		x1	x2	x3	x4	s1	s2	s3		
R0	z	-4	-1	-3	-5	0	0	0	0	
R1	s1	-4	6	5	4	1	0	0	20	5
R2	s2	-3	-2	4	1	0	1	0	10	10
R3	s3	-8	-3	3	2	0	0	1	20	10
		x1	x2	x3	x4	s1	s2	s3		
$R_0 + 5R_1$	z	-9	31/2	13/4	0	5/4	0	0	25	
$R_1/4 = R_1'$	x4	-1	3/2	5/4	1	1/4	0	0	5	-5
$R_2 - R_1'$	s2	-4	-7/2	11/4	0	-1/4	1	0	5	-5/4
$R_3 - 2R_1'$	s3	-6	-6	1/2	0	-1/2	0	1	10	-10/6

Since all the ratios on the RHS are -ve so, soln. is unbounded

## EXAMPLE 5 : Solve the given LPP by Simplex method

$$\begin{array}{ll}\text{Maximise} & z = 4x_1 + 10x_2 \\ \text{subject to} & 2x_1 + x_2 \leq 10 \\ & 2x_1 + 5x_2 \leq 20 \\ & 2x_1 + 3x_2 \leq 18\end{array}$$

**Sol. :** We first express the given problem in standard form.

$$\begin{array}{ll}\text{Maximise} & z = 4x_1 + 10x_2 + 0s_1 + 0s_2 + 0s_3 \\ \text{i.e.} & z - 4x_1 - 10x_2 + 0s_1 + 0s_2 + 0s_3 = 0 \\ \text{subject to} & 2x_1 + x_2 + s_1 + 0s_2 + 0s_3 = 10 \\ & 2x_1 + 5x_2 + 0s_1 + s_2 + 0s_3 = 20 \\ & 2x_1 + 3x_2 + 0s_1 + 0s_2 + s_3 = 18.\end{array}$$

Iteration Number	Basic Variables	Coefficients of					R.H.S. Solution	Ratio
		$x_1$	$x_2$	$s_1$	$s_2$	$s_3$		
0	$z$	-4	-10	0	0	0	0	
$s_2$ leaves	$s_1$	2	1	1	0	0	10	10
$x_2$ enters	$s_2$	2	5*	0	1	0	20	4 ←
	$s_3$	2	3	0	0	1	18	6

1	$z$	0	0	0	2	0	40	
$s_1$ leaves	$s_1$	8/5*	0	1	-1/5	0	6	15/4 ←
$x_1$ enters	$x_2$	2/5	1	0	1/5	0	4	10
	$s_3$	4/5	0	0	-3/5	1	6	15/2

∴  $x_1 = 0$ ,  $x_2 = 4$ ,  $z_{\text{Max}} = 40$

But further considerations show that  $s_1$  may leave and  $x_1$  may enter.

2	$z$	0	0	0	-1/5	0	40	
	$x_1$	1	0	5/8	-1/8	0	15/4	
	$x_2$	0	1	-1/4	1/5	0	5/2	
	$s_3$	0	0	-1/2	-1/2	1	3	

∴  $x_1 = 15/4$ ,  $x_2 = 5/2$ ,  $z_{\text{Max}} = 40$

This is an alternative solution. But this does not improve the above optimal solution.

Thus, we have two solutions

$x_1 = 0$ ,  $x_2 = 4$ ,  $z_{\text{Max}} = 40$

and  $x_1 = 15/4$ ,  $x_2 = 5/2$ ,  $z_{\text{Max}} = 40$

If there are two solutions to a problem then there are infinite number solutions.

Let  $X = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$ ,  $X_1 = \begin{bmatrix} 0 \\ 4 \end{bmatrix}$ ,  $X_2 = \begin{bmatrix} 15/4 \\ 5/2 \end{bmatrix}$ , then  $X = \lambda X_1 + (1 - \lambda) X_2$  for  $0 \leq \lambda \leq 1$

$$\text{i.e. } X = \begin{bmatrix} \frac{15}{4}(1 - \lambda) \\ 4 + \frac{5}{2}(1 - \lambda) \end{bmatrix}$$

gives infinite number of feasible solutions, all giving  $z_{\text{Max}} = 40$ .