

Programming Languages Hw4

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John Mitchell, Concepts in Programming Languages

5.1 Algol 60 Procedure Types

Procedure Q(t);

Integer t;

Begin

 Q := 1 + t;

End;

In algol 60 the type of procedure when passing to another procedure is not checked and therefore the code won't raise a static error. However, in runtime a type error occurs.

5.2 Algol 60 Pass-By-Name

$P(A[1]) \Rightarrow i = A[1] \Rightarrow i = 2 \Rightarrow A[2] = 2 \Rightarrow i, A[1], A[2] = 2$

5.3 Nonlinear Pattern Matching

a)

fun f(p) =

 if #2(p) = 0 then #1(p)

 else if #1(p) = 0 then #2(p)

 else #1(p) + #2(p)

b)

we can't use eq(x,x) because of duplicate name variables.

c)

we are able to refer to the same variable in a function although we are not allowed to use duplicate variables when declaring function parameters:

fun eq(x,y)=if x=y then true else false

d)

in ML equality check on function types is not defined and therefore duplicate variable usage in function parameters raises an error

5.4 ML Map for Trees

a)

`Fun maptree(f , leaf(y)) = leaf(f(y)) |`

`maptree (f, node(z,t)) = node(maptree(f,z),maptree(f,t))`

b)

$(\text{'a} \rightarrow \text{'b}) \rightarrow \text{'a tree} \rightarrow \text{'b tree}$

any type can be given to f.

5.6 Currying

a)

`Fun F1(a,b)=c , Fun F2(a)=F3 , Fun F3(b)=c`

`Fun Curry(F1)=F2`

`Fun G1(a,b)=z , Fun G2(a)=U3 , Fun G3(b)=c`

`Fun UnCurry(G2)=G1`

b)

1. UnCurry input type and Curry output are equal
2. UnCurry output and Curry input are equal
3. $\text{Curry}(\text{UnCurry}(f)) = (f \rightarrow g) \rightarrow g \rightarrow f = f$
4. $\text{UnCurry}(\text{Curry}(f)) = (g \rightarrow f) \rightarrow f \rightarrow g = g$

5.8 Lazy Evaluation and Functions

a)

`Fun merge (a,nil) = a |`

`Merge (nil,b) = b |`

`Merge (a,b) = cons Merge(a::head(b), tail(b))`

b)

`fun compose(f, g) = h x => f(g(x));`

c)

f output should not be in the domain of g and g must be infinite