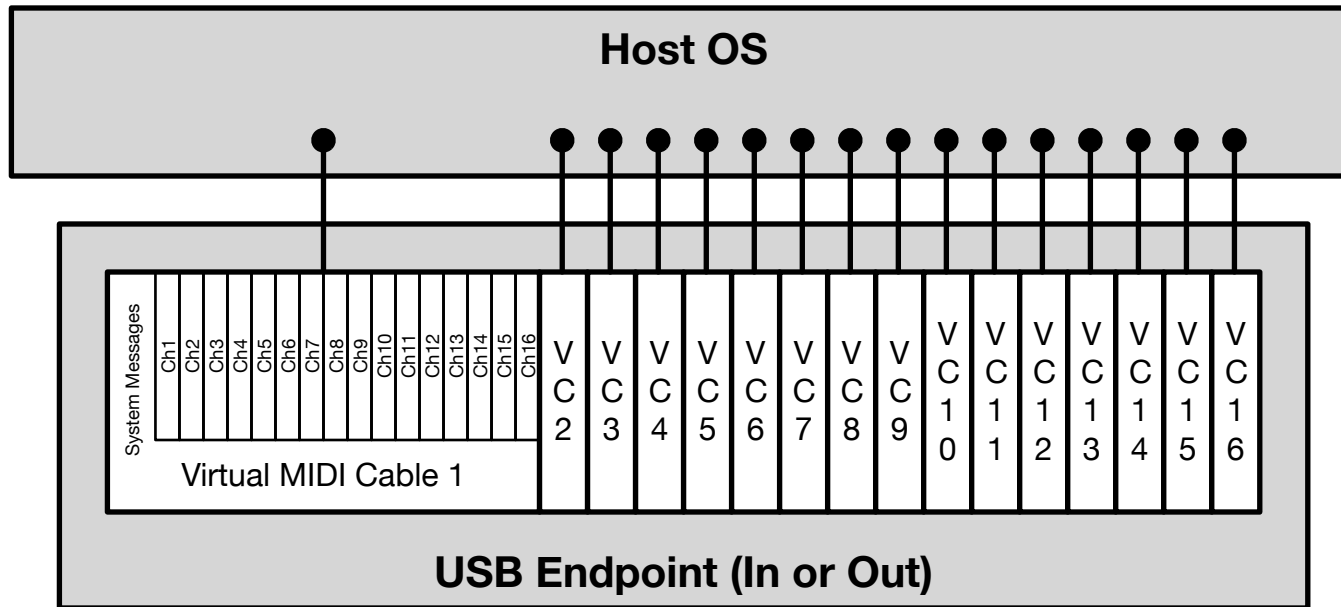


# MIDI 2.0 USB Device - Topology, Connections, and Addressing

Mike Kent Draft 1 October 12, 2022

## MIDI 1.0

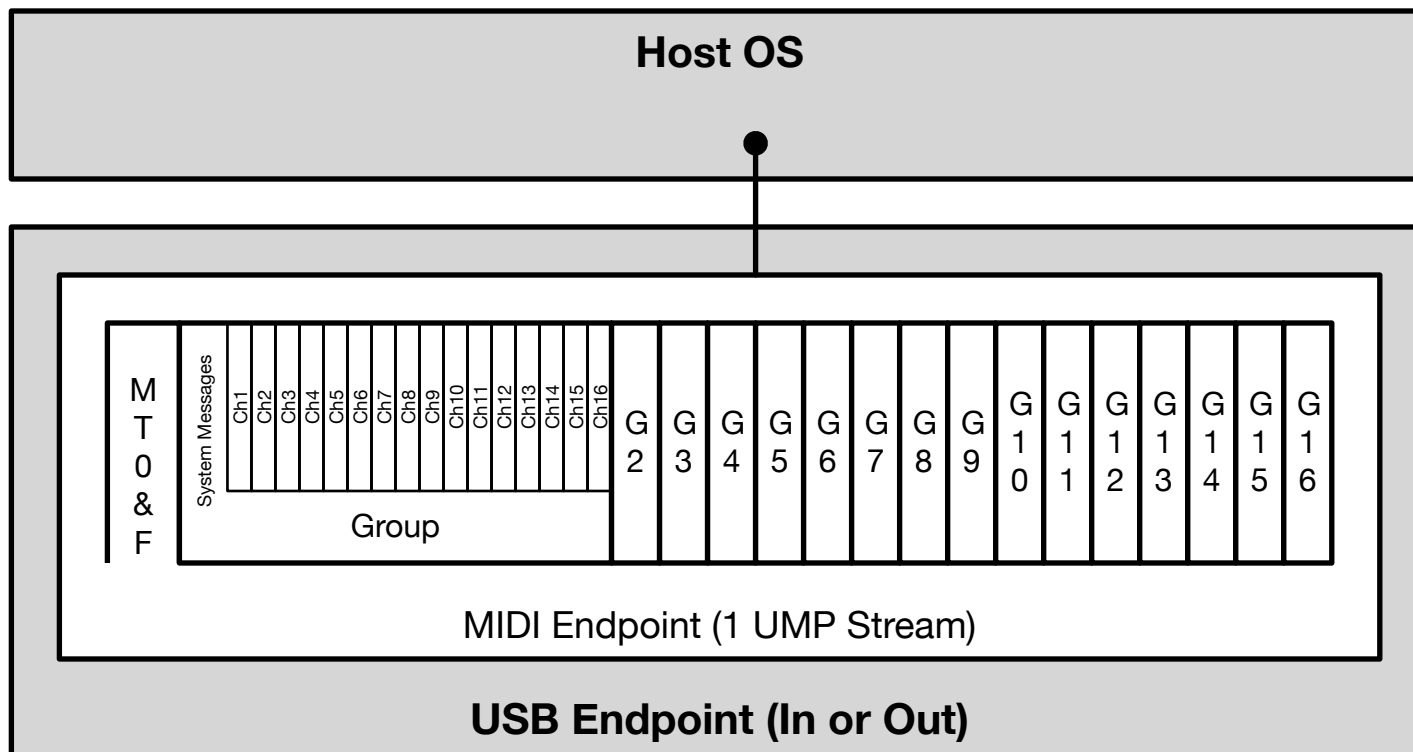


API exposes MIDI Ports as Connection Pins. Each MIDI Port represents a single Virtual MIDI Cable.

Up to 16 Virtual MIDI Cables declared in USB Descriptors

Applications determine addressing via fields in the messages:  
1. 16 MIDI Channels in the Cable  
2. System Messages apply across the whole Cable

## MIDI 2.0



API exposes MIDI Endpoints as Connection Pins. Each MIDI Endpoint represents a single UMP Stream.

16 Groups. Active Groups are declared in USB Descriptors (Group Terminal Blocks\*). Active Groups also declared by Function Block discovery messages at the application layer.

Applications determine addressing via fields in the messages:  
Routing to each of 16 Groups:  
1. 16 MIDI Channels in the Group  
2. System Messages apply across the whole Group\*\*

Message Type 0x0 and 0xF:  
Apply across the whole MIDI Endpoint

## MIDI 1.0 Applications in MIDI 2.0 Environment

A Group is roughly equivalent to a MIDI 1.0 Virtual Cable for backward compatibility purposes

A MIDI 1.0 Application does not know about Groups. Potential strategies:

- API needs to set addressing to map messages to/from a user-selected Active Group. or perhaps
- API represents Active Groups as MIDI 1.0 Ports to MIDI 1.0 Applications. API needs to Set addressing to map messages to/from the Group which is represented by the MIDI Port or there may be other possible solutions

In either case:

- Data Format translation is necessary at the connection pin
- Protocol translation is sometimes necessary at the connection pin

\* Group Terminal Blocks have problematic limitations in latest changes to MIDI 2.0 architecture. Function Blocks are intended to replace Group Terminal Blocks.

\*\* System Messages apply across a Group by default but if Function Blocks are known, then System Messages apply across the Function Block. These diagrams do not show Function Blocks.