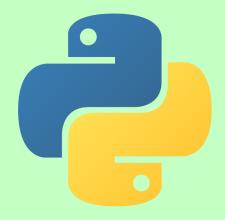
PCC-CS393: IT Workshop (Python)

Unit 4 – String Manipulation



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Introduction

- Strings can be used to represent just about anything that can be encoded as text:
 - Symbols and words,
 - Contents of text files loaded into memory,
 - Internet addresses,
 - Program Statements, and so on.
- They can also be used to hold the absolute binary values of bytes, and multibyte Unicode text used in internationalized programs.

Introduction

We have already used strings in other languages, too.

• Python's strings serve the same role as character arrays in languages such as C, but they are a somewhat higher-level tool than the arrays.

 Unlike in C, in Python, strings come with a powerful set of processing tools.

• Also unlike languages such as C, Python has no distinct type for individual characters; instead, we just use one-character strings.

Operation	Interpretation
S = ''	Empty string
S = "spam's"	Double quotes, same as single
S = 's\np\ta\x00m'	Escape sequences
S = """"""	Triple-quoted block strings
S = r'\temp\spam'	Raw strings
S = b'spam'	Byte strings in 3.0
S = u'spam'	Unicode strings in 2.6 only
S1 + S2	Concatenate, repeat
S * 3	
S[i]	Index, slice, length
S[i:j]	
len(S)	
"a %s parrot" % kind	String formatting expression
"a {0} parrot".format(kind)	String formatting method in 2.6 and 3.0
S.find('pa')	String method calls: search,
S.rstrip()	remove whitespace,
S.replace('pa', 'xx')	replacement,
S.split(',')	split on delimiter,
S.isdigit()	content test,
S.lower()	case conversion,
S.endswith('spam')	end test,
'spam'.join(strlist)	delimiter join,
S.encode('latin-1')	Unicode encoding, etc.
for x in S: print(x)	Iteration, membership

• Python strings are *immutable*, which means they cannot be changed after they are created (Java strings also use this immutable style).

• Since strings can't be changed, hence we construct **new strings** as we go to represent computed values.

• For instance, the expression ("Hello" + "Python") takes in the 2 strings "Hello" and "Python", and builds a new string "HelloPython".

- Characters in a string can be accessed using the standard [] syntax, and like Java and C++, Python uses zero-based indexing, so if s is "hello", then s[1] is "e".
- If the index is out of bounds for the string, Python raises an error.

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- The Python style is to halt if it can't tell what to do, rather than just make up a default value.
- The useful slice syntax also works to extract any substring from a string.

- The [] syntax and the len() function actually work on any sequence type, like strings, lists, etc.
- Python tries to make its operations work consistently across different types.
- In Python, we don't use *len* as a variable name to avoid blocking out the *len()* function.
- The '+' operator can concatenate two strings. Next, we will see that, variables are not pre-declared, we just assign to them.

☐ Sample syntax for string declaration and accessing in Python:

```
1 s = 'hi'
2 print s[1] ## i
3 print len(s) ## 2
4 print s + ' there' ## hi there
```

- Unlike Java, the "+" does not automatically convert numbers or other types to string form.
- The *str()* function converts values to a string form so they can be combined with other strings.

```
1 pi = 3.14
2 text = 'The value of pi is ' + pi #NO, does not work
3 text = 'The value of pi is ' + str(pi) #yes
```

☐ Addition (+) Operator:

 The + operator concatenates strings. It returns a string consisting of the operands joined together.

```
1 p = "Python"
2 s = "Strings"
3 e = "Example"
5 p + s
6 "Python Strings"
7 p + s + e
8 "Python Strings Example"
10 print("Python Strings" + "Example")
11 "Python Strings Example"
```

☐ Multiplication (*) Operator:

• The * operator creates multiple copies of a string. If s is a string and n is an integer, either of the following expressions returns a string consisting of n concatenated copies of s:

• The multiplier operand n must be an integer. It can even be zero or negative, in which case the result is an empty string.

☐ Example of String multiplication operations:

```
1 s = "Python"
3 s * 4
4 "Python Python Python "
64 * s
7 "Python Python Python "
9 "Python " * -5
10 " "
```

☐ The in Operator:

• Python also provides a membership operator that can be used with strings. The in operator returns *True* if the first operand is contained within the second, and *False* otherwise.

There is also a not in operator, which does exactly the opposite.

☐ in Operator:

```
1 s = "string"
 3 s in "This is a string in
   Python"
 5 True
 7 s in "This is an array in
   Python"
 9 False
```

☐ not in Operator:

```
1 s = "string"
3 s not in "This is a string in
 Python"
5 False
7 s not in "This is an array in
 Python"
9 True
```

• Python also allows a form of indexing syntax that extracts substrings from a string, known as string slicing.

If s is a string, an expression of the form s[m:n] returns the portion of s starting with position m, and up to but not including position n.

☐ Syntax for string slicing:

```
s = "Caltech"
s[1:3]
"al"
```

- In Python, String indices are zero-based. The first character in a string has *index 0*. This applies to both standard indexing and slicing.
- Again, the second index specifies the first character that is not included in the result, the character "t" (s[3]) in the previous example.
- It may seem slightly unusual, but it produces this result which makes sense: the expression **s[m:n]** will return a substring that is **n m** characters in length, in this case, **3 1** = **2**.

• If we omit the first index, the slice starts at the beginning of the string. Hence, s[:m] and s[0:m] become equivalent.

• If we omit the second index as in *s[n:]*, the slice extends from the first index through the end of the string. This is a precise alternative to the more cumbersome *s[n:len(s)]:*.

■ ID of a String:

- ID function in Python accepts a single parameter and is used to return the identity of an object.
- This identity has to be unique and constant for this object during the lifetime.
- Two objects with non-overlapping lifetimes may have the same id() value.
- If we can relate this to C, then they are actually the memory address, here in Python it is the unique id.

• Omitting both indices returns the original string, in its entirety. Literally. It's not a copy, it's a reference to the original string.

```
1 s = "Python"
 3 t = s[:]
 5 id(s)
 7 59569395
9 id(t)
11 59569395
13 s is t
15 True
```

• Negative indices can be used with slicing as well. -1 refers to the last character, -2 the second-to-last, and so on, just as with simple indexing. The example shows how to slice the substring "yth" from the string "Python" using both positive and negative indices.

```
1 s = "Python"
 3 s[-5:-2]
 5 "vth"
7 s[1:4]
9 "vth"
11 s[-5:-2] == s[1:4]
13 True
```

• There is one more variant of the slicing syntax. Adding an additional: and a third index designates a stride (also called a step), which indicates how many characters to jump after retrieving each character in the slice.

• For example, for the string "Python", the slice 0:6:2 starts with the first character and ends with the last character (the whole string), and every second character is skipped.

• Similarly, 1:6:2 specifies a slice starting with the second character (index 1) and ending with the last character, and again the stride value 2 causes every other character to be skipped.

```
1 s = "Python"
3 s[0:6:2]
5 "Pto"
7 s[1:6:2]
9 "yhn"
```

• We can specify a negative stride value as well, in which case Python steps backward through the string. In that case, the starting/first index should be greater than the ending/second index.

String Indexing

• In Python, strings are ordered sequences of character data, and thus can be indexed in this way. Individual characters in a string can be accessed by specifying the string name followed by a number in square brackets ([]).

• String indexing in Python is zero-based: the first character in the string has index *O*, the next has index *I*, and so on. The index of the last character will be the length of the string minus one.

String Indexing

☐ The individual characters can be accessed by index as follows:

```
1 s = "Python"
 3 s[0]
 7 s[1]
11 len(s)
13 6
15 s[len(s)-1]
17 "n"
```

String Indexing

 String indices can also be specified with negative numbers, in which case indexing occurs from the end of the string backward: -1 refers to the last character, -2 the second-to-last character, and so on.

```
1 s = "Python"
 3 s[-1]
 5 "n"
 7 s[-2]
 9 "0"
11 len(s)
13 6
15 s[-len(s)]
```

☐ Built in String Methods:

Case Conversion:

Methods in this group perform case conversion on the target string.

s.capitalize()

• *s.capitalize()* returns a copy of s with the first character converted to uppercase and all other characters converted to lowercase.

 \square s.lower():

Converts alphabetic characters to lowercase.

• *s.lower()* returns a copy of s with all alphabetic characters converted to lowercase.

☐ s.swapcase():

Swaps case of alphabetic characters.

• **s.swapcase()** returns a copy of s with uppercase alphabetic characters converted to lowercase and vice versa.

□ s.title():

• Converts the target string to "title case."

• *s.title()* returns a copy of s in which the first letter of each word is converted to uppercase and remaining letters are lowercase.

• A major limitation of this function is that it does not attempt to distinguish between important and unimportant words, and it does not handle apostrophes, possessives, or acronyms semantically.

 \square s.upper():

Converts alphabetic characters to uppercase.

• *s.upper()* returns a copy of s with all alphabetic characters converted to uppercase.

- ☐ Finding and Replacing Contents in Between Strings:
- These methods in this group supports optional *<start>* and *<end>* arguments.
- These are interpreted as for string slicing.
- The action of the method is restricted to the portion of the target string starting at character position *<start>* and proceeding up to but not including character position *<end>*.
- If <start> is specified but <end> is not, the method applies to the portion of the target string from <start> through the end of the string.

□ s.count(<sub>[, <start>[, <end>]]):

Counts occurrences of a substring in the target string.

• *s.count(<sub>)* returns the number of non-overlapping occurrences of substring <sub> in s

□ s.endswith(<suffix>[, <start>[, <end>]]):

Determines whether the target string ends with a given substring.

• **s.endswith(<suffix>)** returns True if s ends with the specified <suffix> and False otherwise

- **□** s.find(<sub>[, <start>[, <end>]]):
- Searches the target string for a given substring.
- We can use s.find() to see if a Python string contains a particular substring.
- *s.find(<sub>)* returns the lowest index in s where substring *<sub>* is found.

• This function returns **-1** if the specified substring is not found.

□ s.index(<sub>[, <start>[, <end>]]):

Searches the target string for a given substring.

• This function is identical to *s.find()*, except that it raises an exception if *<sub>* is not found rather than returning *-1*.

□ s.rfind(<sub>[, <start>[, <end>]]):

• Searches the target string for a given substring starting at the end.

• *s.rfind(<sub>)* returns the highest index in s where substring <sub> is found.

• As also with *s.find()*, if the substring is not found, *-1* is returned.

□ s.startswith(<prefix>[, <start>[, <end>]]):

Determines whether the target string starts with a given substring.

When we use the .startswith() function in Python , s.startswith(<suffix>) returns True if s starts with the specified <suffix> and False otherwise.

☐ Character Classification:

Methods in this group classify a string based on the characters it contains.

s.isalnum()

- Determines whether the target string consists of alphanumeric characters.
- *s.isalnum()* returns True if s is nonempty and all its characters are alphanumeric (either a letter or a number), and False otherwise.

□ s.isalpha():

• Determines whether the target string consists of alphabetic characters.

• s.isalpha() returns True if s is nonempty and all its characters are alphabetic, and False otherwise.

☐ s.isdigit():

Determines whether the target string consists of digit characters.

• We can use the *s.isdigit()* function in Python to check if any string is made of only digits.

• *s.isdigit()* returns True if s is nonempty and all its characters are numeric digits, and False otherwise.

☐ s.isidentifier():

Determines whether the target string is a valid Python identifier.

• *s.isidentifier()* returns True if s is a valid Python identifier according to the language definition, and False otherwise.

□ s.isupper():

• Determines whether the target string's alphabetic characters are uppercase.

• *s.isupper()* returns True if s is nonempty and all the alphabetic characters it contains are uppercase, and False otherwise.

Non-alphabetic characters are ignored.

 \square s.islower():

 Determines whether the target string's alphabetic characters are lowercase.

• *s.islower()* returns True if s is nonempty and all the alphabetic characters it contains are lowercase, and False otherwise.

Non-alphabetic characters are ignored.

□ s.isprintable():

- Determines whether the target string consists entirely of printable characters.
- *s.isprintable()* returns True if s is empty or all the alphabetic characters it contains are printable.
- This function returns False if s contains at least one non-printable character. Non-alphabetic characters are ignored.

☐ s.isspace():

- Determines whether the target string consists of whitespace characters.
- *s.isspace()* returns True if *s* is nonempty and all characters are whitespace characters, and False otherwise.
- The most commonly encountered whitespace characters are space '', tab '\t', and newline '\n'.

☐ String Formatting:

• Methods in this group modify or enhance the format of a string.

s.center(<width>[, <fill>])

- Centers a string in a field.
- *s.center(<width>)* returns a string consisting of s centered in a field of width *<width>*. By default, padding consists of the ASCII space character.

□ s.lstrip([<chars>]):

• Trims leading characters from a string.

• *s.lstrip()* returns a copy of s with any whitespace characters removed from the left end.

- □ s.replace(<old>, <new>[, <count>]):
- Replaces occurrences of a substring within a string.
- In Python, to remove a character from a string, you can use the Python string .replace() function.
- *s.replace(<old>, <new>)* returns a copy of s with all occurrences of substring <old> replaced by <new>.

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