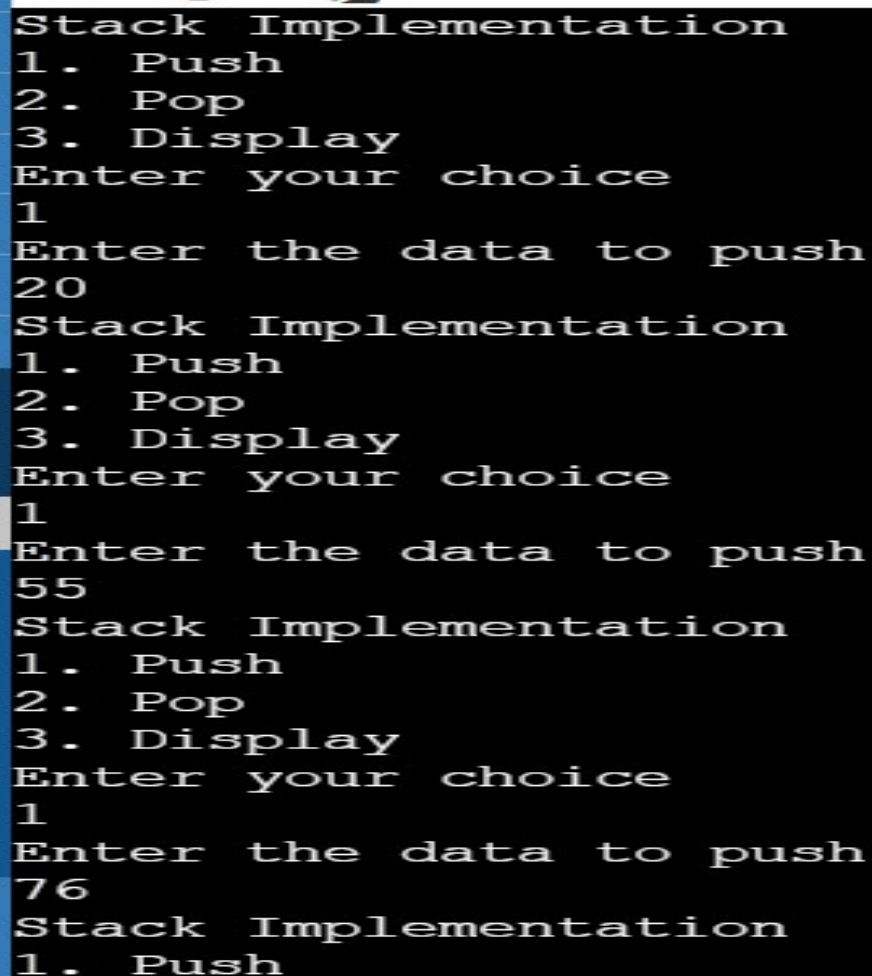


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STACK IMPLEMENTATION



```
Stack Implementation
1. Push
2. Pop
3. Display
Enter your choice
1
Enter the data to push
20
Stack Implementation
1. Push
2. Pop
3. Display
Enter your choice
1
Enter the data to push
55
Stack Implementation
1. Push
2. Pop
3. Display
Enter your choice
1
Enter the data to push
76
Stack Implementation
1. Push
```

```

1
Enter the data to push
109
Stack Implementation
1. Push
2. Pop
3. Display
Enter your choice
3
Element in the list are
Stack elements are
109    76    55    20    Stack Implementation
1. Push
2. Pop
3. Display
Enter your choice
2
Poped element is109
Stack Implementation
1. Push
2. Pop
3. Display
Enter your choice
3
Element in the list are
Stack elements are

```

```

3. Display
Enter your choice
3
Element in the list are
Stack elements are
109    76    55    20    Stack Implementation
1. Push
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Element in the list are
Stack elements are
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Enter your choice

```

```
#include<iostream>
```

```
using namespace std;
```

```
struct node{
```

```

        int data;

        node *next;
    } *top=NULL;

void push(int d){
    node * q= new node;
    q->data=d;
    q->next=top;
    top=q;
}

void pop(){
    /*int temp;
    node *q;
    q=top;
    temp=q->data;
    top=top->next;

    delete q;
    cout<<temp<<endl;
*/

    int item;
    node *p;
    if (top == NULL)
    {
        cout<<"Underflow"<<endl;
    }
    else
    {

```

```

        item = top->data;

        p = top;

        top = top->next;

        delete p;

        cout<<item<<endl;

    }

}

void display(){
/*    node *q;

    for(q=top;q!=NULL;q=q->next)

        cout<<q->data<<"\t";

    cout<<endl;*/

node *p;

p=top;

if(p == NULL)

{

    cout<<"Stack is empty"<<endl;

}

else

{

    cout<<"Stack elements are"<<endl;

    while(p!=NULL)

    {

        cout<<p->data<<"\t";

        p = p->next;

```

```

    }
}
}
int main(){
    int choice,data;
    do{
        cout<<"Stack Implementation"<<endl;
        cout<<"1. Push"<<endl;
        cout<<"2. Pop"<<endl;
        cout<<"3. Display"<<endl;
        cout<<"Enter your choice"<<endl;
        cin>>choice;
        switch(choice){
            case 1:
                cout<<"Enter the data to push"<<endl;
                cin>>data;
                push(data);
                break;
            case 2:
                cout<<"Poped element is";
                pop();
                break;
            case 3:
                cout<<"Element in the list are"<<endl;
                display();
                break;
        }
    }while(1);
}

```

}
