Game Design Document

Fill up the following document

1. Write the title of your project.

Zombie city

1. What is the goal of the game?

The goal of the game is to overcome the third wave by killing all the zombies.

1. Write a brief story of your game.

7th July 2025, A zombie apocalypse spread all over the Sterling city.

The zombies were changing every person into another zombie.

The one and only person who were left was Simon. Now, he has to fight all the zombies by shooting them to save Sterling City.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Simon(The Player) | He can shoot bullets and move left and right. |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

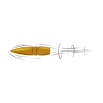
1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Zombies | It can defeat the player by crossing the barrier. |
| 2 | Barrier | It is a line that the player cant cross but if zombies touch this line then game over. |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.



How do you plan to make your game engaging?

I plan to make my game engaging by making waves of zombies and a bullet limit. This will make the game more challenging! In between the game there will be random items spawning in between the game to help the player.