ARYAMAN SINGH

Computer Engineering, University of Waterloo

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SUMMARY OF QUALIFICATIONS

- Industry & Academic experience with Java, C++ and MySQL.
- Held leadership and volunteer positions which involved the use of Photoshop as well as management and communication skills
- Passionate about creating applications, large-scale projects and programming, as shown by experience in Hackathons and various projects

EXPERIENCE

Software Engineer, PointClickCare (January 2020 - April 2020)

- Designed load test using Apache JMeter for Microsoft Azure application to identify performance bottlenecks in cloud pipeline.
- Implemented Automation Tests using Java & Selenium for ensuring stability and continued functioning of Application. Increased automation coverage by ~5 times.

Head of IT and Design, XMUN Secretariat (June 2017 – August 2018)

- Successfully led the technical aspect of the 500+ participant event by communicating with various sponsors, printing agencies and IT Specialists
- Designed website, social media posts and banners for the event using Photoshop to attract delegates

Deputy of Design - TEDxTheHeritageSchool (January 2016 - September 2016)

- Maintained stage layout according to TEDx Standards, and managed AV systems for the presentations, activities and performances
- Learnt the fundamentals of project management, design and professional communication

Volunteer - HackTheNorth (September 2019)

 Volunteered to manage activities, workshops and the judging process at the Hackathon

Volunteer - Waterloo Engineering Competition (October 2019)

 Helped maintain and manage the overnight Engineering Competition by providing teams with technical support with electrical components.

PROJECTS

The (Un)Reliable Dictionary - Python (March 2020)

- A program that randomly selects a online dictionary to find a definition for the given word.
- Made using Python 3 and Urban Dictionary API.

Banking Management System - C++ (March 2019)

- Created a program to simulate withdrawal, deposits and bank statements using Turbo C++
- Used built-in graphics libraries for the GUI, and implemented extensive file handling
- Scored full credit for the project in final exam

Android App: Trashln (Hackathon) (November 2017)

- Developed App using Thunkables to convince people to undertake environmental initiatives such as recycling, in return for rewards & prizes
- Selected as one of 5 finalists in ShriTeq Hackathon out of 20 participants

Graphical Area Calculator - C++ (September 2017)

- Created program that can calculate the area, perimeter, and volume of 2D and 3D shapes
- Learnt how to develop Graphical Interfaces using built-in libraries

INTERESTS AND HOBBIES

Guitarist and Bassist

- Performed in over 30 music festivals, charity events and school events
- Taken Rockschool Practical Examinations for Electric Guitar; completed the final grade (Grade 8) with distinction

Cryptography, Cyber Security and Ethical Hacking

Participated in numerous CTF-styled
Cryptography events, and learnt about encryption