Aryaman Bhagat

Education

2018–2022 B.E. Computer Science, GPA: 8.17/10, BITS Pilani, Pilani, India.

Research Interests

o Deep Learning, Distributed Computing, High Performance Computing

Honors & Awards

- \circ Merit Scholar at BITS Pilani for three semesters for being within top 3% of the batch by CGPA
- Placed 21st in India and 377th worldwide out of 10724 participants in Google Hashcode 2020

Experiences

Jan 2022 to Present Undergraduate Researcher, DREAM Lab, IISc.

- Project Description Working towards two publications targeting top conferences
 - -"Optimizing the Interval-Centric Distributed Computing Model for Temporal Graph Algorithms" targeting EuroSys
 - -"A Distributed Streaming Graph Partitioner To preserve Community Structure" targeting ICDCS
- -Technologies used: Hadoop, Matplotlib, Apache Thrift, Apache Giraph, Apache Kafka **Software Engineering Intern**, Walmart Global Tech, Bangalore.

May 2021 to Jun 2021

- **Project Description** Built Phronesis, an NLP based pipeline to suggest panelists for interviewing candidates based on their resume.
 - -Used state of the art NLP models, BERT, spaCy, LSTM for Named Entity Recognition to extract various candidate skills, contact details and qualifications.
 - -Increased efficiency of the NER task using IOU tagging for parts of speech in the resume.
 - -Built an ensemble model to increase recall after noticing that certain models had high precision on certain entities but low recall overall.
 - -Converted the problem of suggesting panelists to an information retrieval problem.
 - -Created a TF-IDF scoring system to rank panelists based on fuzzy matches with candidate skills.
 - -Used Cosine Similarity threshold matching to match semantically similar skills.
 - -Obtained a precision@5 of 90% on a relatively small data-set of 200 resumes.
 - -Technologies Used: NLTK, spaCy, scikit-learn, python, azure.

May 2020 to July 2020

May 2020 to Research Intern, CDAC Pune.

Project Description

- -Built containerized versions of the HPL and STREAM benchmarks, allowing quick and uniform bench-marking of any machine.
- -Obtained 80% efficiency compared to bare metal benchmarks, trading benchmark performance for portability.
- -Conducted extensive literature review in the field of system benchmarking
- -Technologies Used: CUDA, MPI, C++, Docker, Singularity, openMP

Jan 2021 to May **Research Assistant**, BITS Pilani, ADAPT Lab. 2021

- Project Description Accelerating DBSCAN on GPU nodes.
 - -Wrote a GPU based implementation of the DBSCAN algorithm
 - -Obtained similar performance as the state of the art G-DBSCAN implementation
 - -Conducted extensive literature review in the field of GPU accelerated clusters and data clustering algorithms
 - -Technologies Used: CUDA, MPI, C++

Aug 2018 to Dec 2020

Aug 2018 to Simulation Engineer, BITS Pilani, Team AcYut.

Project Description

- -Ported Legacy Code to ROS for our mid-sized humanoid robot AcYut-VII.
- -Wrote an open-loop walk for our mid-sized humanoid robot AcYut-VII.
- -Used Co-variance Matrix Adaptive Evolutionary Strategy to tune parameters for a simulated humanoid agent.
- -Created Low-Level primitives(kick, run, walk) for a simulated humanoid agent.
- -Created high-level behaviour algorithms and developed game-play strategy for a team of simulated humanoid soccer playing agents
- -Technologies Used: ROS, Gazebo, C++

Course Projects

Foundations of Data Science

Active Learning in Clustering Problems

- -Wrote Clustering Algorithms for classifying fault types in steel plates
- -Converted Clustering Problem to an Active Learning problem.
- -Implemented Active Learning techniques like Query By Committee, Uncertainty Sampling, Version Space.
- -Implemented a Novel Cluster Labelling approach to the Active Learning Problem.
- -Compared all Approaches to a random sampling baseline.

Machine Learning

Data Representations for Machine Learning

- -Wrote various representations for visual, audio and textual data.
- -Wrote simple kernel transformations for visual data.
- -Compared various super-pixel algorithms using a simple neural network classifier on image-net data
- -Used a Mel-Frequency Cepstrum transformation to identify voice in audio.
- -Used Word-Vector embedding to train a simple spam classifier.

Machine Learning

Time Series Temperature Forecasting using LSTMs

- -Used LSTMs to forecast temperature on New Delhi weather data.
- -Improved Performance by augmenting data with simple tags like season and time of day.

Principles Of Programming Languages

Compiler in C:

-Built a rudimentary compiler to recognize a simple language as a part of CS F301

Information Retrieval

Query Based IR System

- -Implemented a simple IR system using TF-IDF scoring and pattern matching.
- -Improved the performance using word proximity and synonym matching
- -Implemented Cosine Similarity Threshold on word vectors to improve semantic matches

Applied Statistical Methods

Stock Market Prediction using Time Series Models

- -Used state of the art Time Series Models Facebook Prophet, Amazon Sagemaker DeepAR for stock market prediction.
- -Compared to traditional approaches like ARIMA and SARIMA
- -observed the effects of stationarity on time-series data prediction algorithms.
- -recognized weekly trends in the behaviour of the stock price.

Teaching Experiences

Jan 2020 to **Teaching Assistant**, C Programming.

May 2020 -Conducted weekly labs for a batch of 40 students

-Administered weekly quizzes and other major evaluative components

Aug 2020 to **Teaching Assistant**, Object Oriented Programming.

Dec 2020 -Conducted weekly labs for a batch of 40 students

-Wrote and administered weekly quizzes and other major evaluative sections

Aug 2021 to **Teaching Assistant**, Object Oriented Programming.

Present -Conducted lab sessions for a batch of 40 students.

- -Wrote and Administered weekly quizzes, online tests and other major evaluative components.
- -Made JAVA project assignments for students
- -Mentored a group of 20 students towards 3 different projects

Coursework

- NVIDIA NSM DLI(set of 10 MOOCs towards accelerating Deep Learning using NVIDIA GPUs)
- Deep Learning Specialization(MOOC)
- Reinforcement Learning(Lecture Series)
- Cloud Computing
- Game Theory(MOOC)
- Machine Learning
- Infomation Retrieval
- Data Storage and Networks
- Applied Stochastic Processes
- Applied Statistical Methods
- Parallel Computing
- Foundations of Data Science

Skills

Languages

Python, C/C++, JAVA, MATLAB

Technologies

Linux/Unix, Tensorflow, MPI, CUDA, Keras, hadoop, STL, YARN, Giraph, Thrift

Languages

• English: Native

• **Hindi:** Native