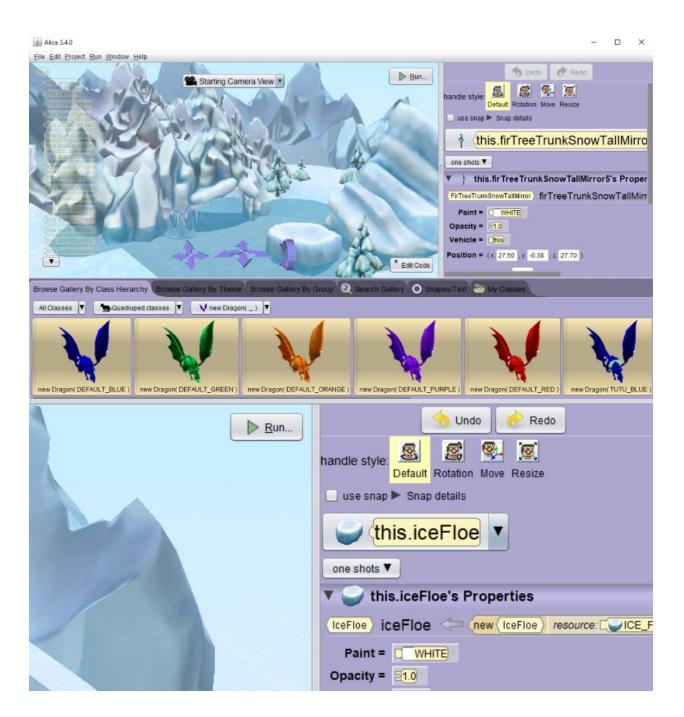
ARYAMAN MISHRA

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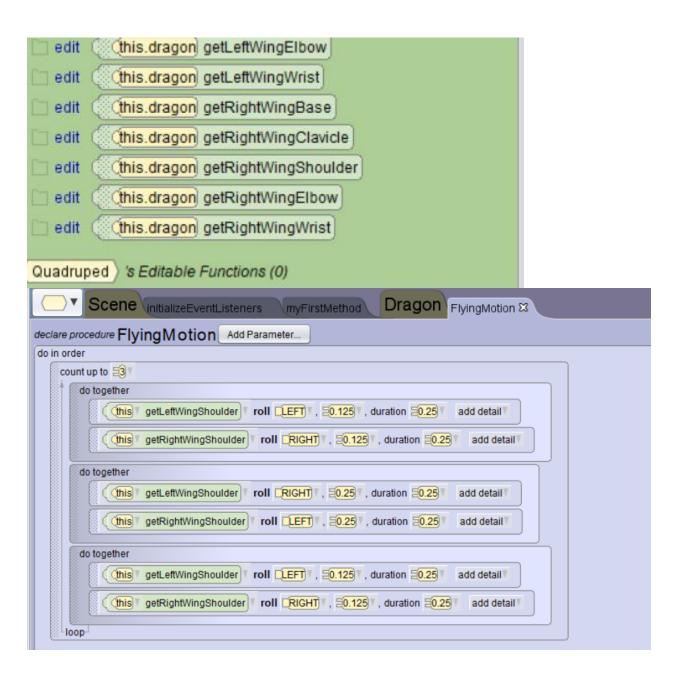
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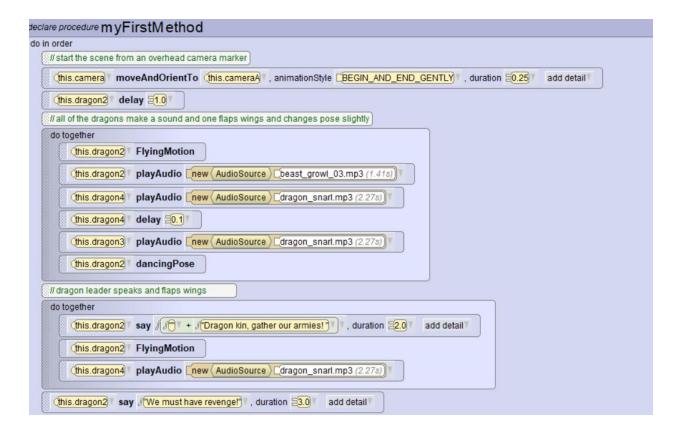
https://drive.google.com/file/d/1y8J90ff-6LjCdpmCw64xDgc-UuRfY94j/view?usp=sharing











```
#dragon leader speaks and flaps wings
   do together
        (this.dragon2 ▼ say 1 1 + 1 Dragon kin, gather our armies! ▼ ▼ , duration 2.0 ■ add detail ▼
        (this.dragon2) FlyingMotion
        (this.dragon4) playAudio new (AudioSource) (dragon_snarl.mp3 (2.27s)
   (this.dragon2) say √We must have revenge! , duration 3.0 add detail
   do together
        (this.dragon4) say The Piper of Hamelyn must pay! , duration 2.0 add detail
        this.dragon4 playAudio new AudioSource beast_roar_01.mp3 (2.74s)
        (this.dragon2) ▼ FlyingMotion
        (this.dragon2) playAudio new (AudioSource) dragon_snarl.mp3 (2.27s)
        (this.dragon4 ▼ delay =0.1 ▼
 //two dragons fly away
 do together
     (this.dragon4 ▼ FlyingMotion
     (this.dragon4) move BACKWARD , $\frac{10.0}{2}$, animationStyle BEGIN_AND_END_GENTLY, duration $\frac{10.0}{2}$, as Seen By (this.dragon2)
     this.dragon4 FlyingMotion
     (this.dragon2) FlyingMotion
     (this.dragon3) turn [RIGHT], 50.125, animationStyle [BEGIN_AND_END_GENTLY], duration 50.5 add detail
     (this.dragon4) FlyingMotion
     (this.dragon3) move BACKWARD , $\frac{10.0}{2}$, animationStyle BEGIN_AND_END_GENTLY, as SeenBy (this.dragon2), duration $\frac{10.0}{2}$.
     (this.dragon3) FlyingMotion
// camera moves to zoom into dragon leader who is flapping wings
do together
   (this.dragon2) FlyingMotion
    (this.camera moveAndOrientTo (this.cameraP_wingflap , animationStyle _BEGIN_AND_END_GENTLY) , pathStyle _BEE_LINE , duration =3.0
 (his.dragon2) playAudio new (AudioSource) dragon_snart.mp3 (2.27a)
 (his.camera moveAndOrientToAGoodVantagePointOf (his.dragon2), animationStyle (BEGIN_AND_END_GENTLY), duration 2.0
 (his.dragon2) playAudio [new (AudioSource) [dragon_snarl.mp3 (2.27a)]
 (this.dragon2) FlyingMotion
 (this.dragon2) playAudio [new (AudioSource) [dragon_snarl.mp3 (2.27s)]
 think For our poor lost souls 1, duration 50, textShie TALIC, bubblePosition CENTER, fontType SERIF add detail
 his.dragon2 playAudio new (AudioSource) dragon_snart.mp3 (2.27s)
this dragon2 | playAudio new (AudioSource) dragon_snart.mp3 (2.27a)
this dragon2 dancingPose
```

```
// dragon leaders begins to fly away
     this.dragon2 playAudio new (AudioSource) dragon_snarl.mp3 (2.27s)
     (his.dragon2 | playAudio new (AudioSource) dragon_snart.mp3 (2.27s) |
     (this dragon2 | playAudio new (AudioSource) dragon_snarl mp3 (2.27s)
     (this.dragon2) FlyingMotion
     (bis.dragon2) think /For our poor lost souls... duration 50 t, textStyle TALIC t, bubblePosition CENTER t, fonfType SERIF add detail t
     (this.dragon2) | playAudio | new (AudioSource | dragon_snarl.mp3 (2.27s) |
    (this dragon2 | playAudio new (AudioSource) dragon_snarl.mp3 (2.27s) |
    animation fades out
     (this.dragon2) FlyingMotion
     this.dragon2 | playAudio new (AudioSource beast_growt_03.mp3 (1.41s) |
     (his.dragon2 move UP , 20 , duration 10 , animationStyle BEGIN_AND_END_GENTLY), asSeenBy (his.dragon2)
     this setAtmosphereColor BLACK , duration 40 add detail
     this setFogDensity 10 add detail
   (his dragon2 say //join this epic adventure ) | , textScale 20 | , bubbleFillColor ( SACK) | , fontColor ( WHITE | , duration 30 | , bubbleOutlineColor ( SACK) | , fontType (SERIF) | add detail
    (his dragon?) say / of pipers, songs, spells, magic, battles and three brave friends ), textScale 20 , bubbleOutlineColor ( BLACK) , bubbleFillColor ( BLACK) , fontType (SERF) , fontColor ( ORANGE) , duration 30 , textStyle (TALIC
    (his dragon? say / in the fixtilling young adult fantasy novel.) textScale 28 , bubbleFillColor ( RACK) , fontColor ( RACK) , fontType (SERIF) , duration 189 add detail
    (Pis dragon2) say /(*A Darkness of Dragons by S. A Patrick") , testScale 20 , bubbleCullineColor (___BLACK) , bubbleFillColor (___BLACK) , fontColor (___BLACK) , fontColor (___BLACK) , fontColor (__BLACK) , bubbleFillColor (__BLACK) , fontColor (__BLACK) , fontCol
```