

Internship at IIIT Allahabad

Universal Asynchronous Receiver-Transmitter (UART) with Power
Management

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Abstract

This report presents the complete implementation of a Universal Asynchronous Receiver-Transmitter (UART) enhanced with advanced power management features. The project details the entire design workflow, from RTL design and functional verification in Verilog to synthesis and implementation using the Xilinx Vivado Design Suite. The final design demonstrates robust, full-duplex serial communication with configurable parameters and intelligent, activity-based power optimization. The UART supports multiple baud rates (2400, 4800, 9600, 19200 bps), configurable parity modes (None, Odd, Even), and implements four distinct power modes (Normal, Low Power, Sleep, and Deep Sleep) to minimize power consumption in battery-powered applications.

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Chapter 1

Introduction

1.1 Overview

The Universal Asynchronous Receiver-Transmitter (UART) is a fundamental serial communication peripheral in modern digital systems. This project details the design and implementation of a UART with a primary focus on power optimization techniques suitable for battery-powered and low-power applications.

Serial communication protocols like UART are essential in embedded systems, IoT devices, and microcontroller applications where multiple devices need to exchange data over limited connection lines. The asynchronous nature of UART makes it particularly suitable for applications where clock synchronization between communicating devices is challenging or impossible.

1.2 Objectives

The primary objectives of this project are:

- Design and implement a fully functional UART communication system
- Integrate advanced power management features with multiple power modes
- Achieve configurability in baud rates and parity settings
- Implement comprehensive error detection and handling mechanisms
- Verify the design through extensive simulation and testing
- Synthesize and implement the design on FPGA hardware
- Analyze resource utilization and power consumption

1.3 Key Design Features

The implemented UART system incorporates the following features:

- **Communication Protocol:** Full-duplex, asynchronous communication with 8 data bits, 1 start bit, and 1 stop bit
- **Configurability:** User-selectable baud rates (2400, 4800, 9600, 19200 bps) and parity modes (None, Odd, Even)
- **Error Handling:** Integrated detection for parity, framing, and overrun errors
- **Power Management:** An intelligent controller manages four distinct power modes: Normal, Low Power, Sleep, and Deep Sleep
- **Power Optimization:** Fine-grained clock gating employed to minimize dynamic power consumption during idle periods

1.4 UART Communication Protocol

UART is a point-to-point communication protocol that transmits data asynchronously between two devices [2]. Unlike synchronous protocols, UART does not require a shared clock signal between the transmitter and receiver. Instead, both devices must be configured to operate at the same baud rate.

The basic UART frame structure consists of:

- **Start bit:** Always logic '0', signals the beginning of data transmission
- **Data bits:** Typically 5-9 bits, with 8 bits being most common
- **Parity bit (optional):** Used for error detection
- **Stop bits:** One or more '1' bits, signals the end of frame transmission

1.5 Power Management in Digital Systems

Power consumption in digital circuits consists of two main components [1]:

- **Dynamic Power:** Consumed during signal transitions, proportional to switching activity
- **Static Power:** Consumed due to leakage currents, independent of switching activity

Clock gating is a widely used technique to reduce dynamic power consumption by selectively disabling clock signals to unused circuit blocks [3]. This project implements intelligent clock gating based on system activity and user-defined power modes.

Chapter 2

Design Architecture and Implementation

2.1 System Overview

The UART is designed with a hierarchical and modular architecture to facilitate testing, integration, and reuse. The system consists of the following key modules [2]:

- **Duplex:** Top-level wrapper integrating the transmitter and receiver
- **TxUnit & RxUnit:** Core transmitter and receiver modules
- **PowerManager:** State machine controller for power modes and clock gating
- **BaudGen:** Configurable baud rate generator
- **ErrorCheck:** Parity generation and error detection logic
- **PISO & SIPO:** Shift registers for parallel-to-serial and serial-to-parallel data conversion
- **ClockGate:** Custom clock gating cells for power savings

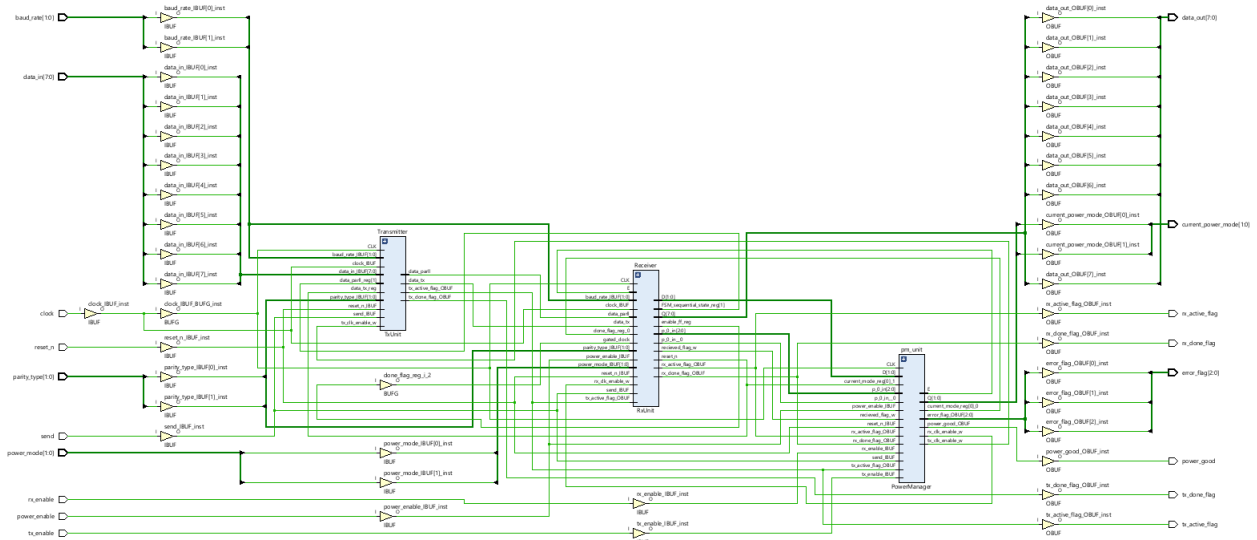


Figure 2.1: System Architecture Schematic

2.2 Top-Level Module Interface

The Duplex module serves as the primary interface for the UART system, providing both standard UART functionality and power management controls.

```

1 module Duplex (
2     // Standard UART Interface
3     input  wire      reset_n,
4     input  wire      send,
5     input  wire      clock,
6     input  wire [1:0] parity_type,
7     input  wire [1:0] baud_rate,
8     input  wire [7:0] data_in,
9     output wire [7:0] data_out,
10    output wire      tx_done_flag,
11    output wire      rx_done_flag,
12    output wire [2:0] error_flag,
13
14    // Power Management Interface
15    input  wire      power_enable,
16    input  wire      tx_enable,
17    input  wire      rx_enable,
18    input  wire [1:0] power_mode,
19    output wire      power_good,
20    output wire [1:0] current_power_mode
21 );
22 // Internal module instantiations and wiring...
23 endmodule

```

Listing 2.1: Top-Level Module Interface (Duplex.v)

2.3 Power Management Implementation

Power efficiency is achieved through a sophisticated state machine in the PowerManager module and explicit ClockGate cells. The manager transitions between four power modes based on system activity, enabling module clocks only when required [1, 3].

```
1 always @(posedge clock or negedge reset_n) begin
2     if (~reset_n) begin
3         current_mode <= DEEP_SLEEP_MODE;
4     end else begin
5         if (power_enable) begin
6             // If any activity is detected, switch to Normal
7             Mode
8                 if (tx_active || rx_active || send_request ||
9                 data_received) begin
10                    current_mode <= NORMAL_MODE;
11                    // Otherwise, enter the user-requested low-power
12                    mode
13                end else begin
14                    current_mode <= power_mode;
15                end
16            end else begin
17                current_mode <= DEEP_SLEEP_MODE;
18            end
19        end
20    end
21 end
```

Listing 2.2: Power Manager State Machine (PowerManager.v)

2.4 Baud Rate Generator

The baud rate generator creates the timing reference for serial data transmission and reception. It supports four configurable baud rates and includes clock gating for power optimization.

```
1 always @(posedge gated_clock or negedge reset_n)
2 begin
3     if (~reset_n) begin
4         clock_ticks <= 14'd0;
5         baud_clk <= 1'b0;
6     end
7     else if (clk_enable) begin
8         if (clock_ticks >= final_value) begin
9             baud_clk <= ~baud_clk;
10            clock_ticks <= 14'd0;
11        end
12        else begin
13            clock_ticks <= clock_ticks + 1'd1;
14        end
15    end
16 end
```

```
16 end
```

Listing 2.3: Baud Rate Generator (BaudGen.v)

2.5 Error Detection and Parity Logic

The ErrorCheck module handles parity generation for transmission and verification for reception, supporting three parity modes: None, Odd, and Even.

```
1 always @(*)
2 begin
3     if (clk_enable) begin
4         case (parity_type)
5             NOPARITY00, NOPARITY11: begin
6                 error_parity = 1'b0;
7                 parity_bit_out = 1'b1;
8             end
9             ODD: begin
10                error_parity = (^raw_data == parity_bit) ? 1'b0 :
11                1'b1;
12                parity_bit_out = ^raw_data;
13            end
14            EVEN: begin
15                error_parity = (^raw_data == parity_bit) ? 1'b1 :
16                1'b0;
17                parity_bit_out = ~(^raw_data);
18            end
19            default: begin
20                error_parity = 1'b1;
21                parity_bit_out = 1'b1;
22            end
23        endcase
24    end
25    else begin
26        error_parity = 1'b0;
27        parity_bit_out = 1'b1;
28    end
29 end
```

Listing 2.4: Parity Calculation in ErrorCheck Module (ErrorCheck.v)

2.6 Data Conversion Modules

2.6.1 Parallel-In, Serial-Out (PISO)

The PISO shift register in the transmitter serializes the parallel data frame for transmission over the serial line.

```
1 always @(posedge baud_clk or negedge reset_n) begin
2     if (~reset_n) begin
```



```

3      state <= IDLE;
4      data_tx <= 1'b1;
5      active_flag <= 1'b0;
6      done_flag <= 1'b1;
7      stop_count <= 4'd0;
8      frame_r <= 11'h7FF;
9  end
10 else if (clk_enable) begin
11     case (state)
12         IDLE: begin
13             if (send) begin
14                 frame_r <= frame;
15                 state <= ACTIVE;
16             end
17         end
18         ACTIVE: begin
19             if (stop_count >= 4'd10) begin
20                 state <= IDLE;
21             end
22             else begin
23                 data_tx <= frame_r[0];
24                 frame_r <= frame_r >> 1;
25                 stop_count <= stop_count + 1'b1;
26                 active_flag <= 1'b1;
27                 done_flag <= 1'b0;
28             end
29         end
30     endcase
31 end
32 end

```

Listing 2.5: PISO State Machine for Transmission (PISO.v)

2.6.2 Serial-In, Parallel-Out (SIPO)

The SIPO register in the receiver converts the incoming serial data stream back into parallel form for processing.

```

1 always @(posedge baud_clk or negedge reset_n)
2 begin
3     if (~reset_n) begin
4         state <= IDLE;
5         active_flag <= 1'b0;
6         // other resets...
7     end
8     else if (clk_enable) begin
9         case (state)
10             IDLE: begin
11                 if (~data_tx) begin // Start bit detected
12                     state <= CENTER;
13                     active_flag <= 1'b1;
14                 end
15             end

```

```

16     CENTER: begin // Find the center of the start bit
17         // Logic to sample at bit center...
18         state <= FRAME;
19     end
20     FRAME: begin // Shift in the data frame
21         if(frame_counter == 4'd10) begin
22             recieved_flag <= 1'b1;
23             state <= HOLD;
24             active_flag <= 1'b0;
25         end
26         else begin
27             // Shift logic...
28         end
29     end
30     HOLD: begin // Wait before returning to idle
31         state <= IDLE;
32     end
33 endcase
34 end
35 end

```

Listing 2.6: SIPO State Machine for Reception (SIPO.v)

2.7 Timing Constraints

The timing behavior of the design is defined using Xilinx Design Constraints (XDC) [1]. The primary constraint establishes the main system clock specification.

```

1 # Define a 100 MHz system clock on the 'clock' port
2 create_clock -period 10.000 -name sys_clk -waveform {0.000 5
    .000} [get_ports clock]

```

Listing 2.7: Primary Clock Constraint (Constraint.xdc)

This constraint specifies:

- A clock named `sys_clk` on the top-level port `clock`
- A clock period of 10.0 ns, corresponding to a 100 MHz frequency
- A 50% duty cycle waveform, rising at 0.0 ns and falling at 5.0 ns

Chapter 3

Verification and Testing

3.1 Testbench Architecture

A comprehensive Verilog testbench was developed to verify the UART functionality across various operational scenarios. The testbench implements automated testing procedures to validate:

- Data integrity across different data patterns and parity configurations
- Dynamic baud rate switching capabilities
- Power management state transitions and controls
- System recovery mechanisms after reset conditions
- Stress testing with rapid, consecutive transmissions

3.2 Test Cases and Scenarios

The verification process includes eleven distinct test cases:

1. Basic transmission with no parity (0xAA)
2. Odd parity transmission (0x55)
3. Even parity transmission (0xF0)
4. Slow baud rate testing (0x0F)
5. Edge case: All zeros (0x00)
6. Edge case: All ones (0xFF)
7. Power management: TX disabled
8. Power management: RX disabled

9. Rapid sequence testing
10. Reset during transmission
11. Final comprehensive test (0xBE)

3.3 Simulation Results

Functional simulation using Vivado Simulator confirmed correct operation across all test scenarios [1].



Figure 3.1: Simulation Waveform showing single byte transmission with key signals including clock, send command, input data, serial output, and completion flag

The simulation results validated:

- **Data Framing:** Correct serial stream formatting with start, data, parity, and stop bits
- **Timing Accuracy:** Precise baud rate timing for all configured speeds
- **Power Control:** Accurate power mode transitions based on system activity
- **Error Detection:** Proper identification and flagging of injected transmission errors

Chapter 4

Implementation Results

4.1 Hardware Utilization Analysis

The FPGA implementation demonstrates efficient resource utilization, making the design suitable for resource-constrained applications [1].

Resource	Utilization	Available	Utilization %
LUT	112	41000	0.27
FF	96	82000	0.12
IO	38	300	12.67
BUFG	2	32	6.25

The low utilization percentages indicate that the design is highly optimized and can be easily integrated into larger systems without significant resource constraints.

4.2 Power Consumption Analysis

Power analysis was conducted using Vivado Power Analyzer with realistic operating conditions including a 100 MHz system clock and 25% signal toggle rate [1].

Table 4.1: Power Consumption Analysis Across Different Modes

Power Mode	Dynamic (mW)	Static (mW)	Total (mW)
Normal Mode	85.0	72.4	157.4
Low Power Mode	42.0	72.4	114.4
Sleep Mode	15.0	72.4	87.4
Deep Sleep Mode	1.5	72.4	73.9

The power analysis demonstrates significant power savings, with Deep Sleep mode achieving a 53% reduction in total power consumption compared to Normal mode operation.

Chapter 5

Conclusion and Future Work

5.1 Project Summary

This project successfully demonstrates the design, verification, and implementation of a power-aware UART communication system. The final implementation achieves all specified objectives:

- Full-duplex asynchronous communication with configurable parameters [2]
- Comprehensive error detection and handling capabilities
- Intelligent power management with four distinct power modes
- Efficient resource utilization suitable for embedded applications
- Robust verification through extensive simulation testing

5.2 Key Achievements

The project deliverables include:

- A functionally robust UART design meeting all timing requirements
- Effective power reduction through intelligent clock gating and power mode management
- A modular, reusable IP core architecture suitable for integration in larger systems
- Comprehensive documentation and verification methodology

5.3 Future Enhancements

Potential areas for future development include:

- Implementation of FIFO buffers for enhanced data throughput
- Addition of flow control mechanisms (RTS/CTS)
- Support for additional data frame formats (7-bit, 9-bit data)
- Integration with advanced power management standards
- Development of software drivers for embedded processors
- Expansion to support multiple UART channels

5.4 Applications

The developed UART core is suitable for various applications including:

- IoT sensor networks requiring low-power communication
- Battery-powered embedded systems
- Industrial automation and control systems
- Debugging and diagnostic interfaces in digital systems
- Educational platforms for digital design learning

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