

ARYAN TANNA

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SUMMARY

Enthusiastic and detail-oriented junior web developer with a strong foundation in front-end and back-end technologies. Passionate about problem-solving and continuous learning, with a drive to apply web development skills while expanding into emerging fields like AI, machine learning, and quantum computing. Adept at collaborating within cross-functional teams, adapting quickly to new tools, and taking initiative in dynamic environments. Seeking an entry-level opportunity to contribute to innovative projects, sharpen my technical skills, and grow as a technologist in a supportive, growth-focused organization. Eager to bring energy, creativity, and a fresh perspective to the tech industry.

WORK EXPERIENCE

Freelance Web Developer Indumati Palace | August,2025 indumatipalace.com

- Designed and developed a fully responsive and modern website from the ground up to establish a professional online presence for the venue.
- Collaborated directly with the client to gather requirements, define project scope, and translate their vision into a functional and aesthetically pleasing web experience.

EDUCATION

Pace science Jr. College June 2022 - March 2024 Kalyan(w)

- HSC boards - 81%
- JEE Mains - 96.7%ile
- MHT-CET - 97.9%ile
- JEE ADV- 23k rank

D.J Sanghvi College of Engineering Sept 2024 - Present Andheri(W) 1st year CGPA: 9.2

SKILLS

Languages	HTML, CSS, JavaScript, Nodejs, Express.js, C, C++, Java, Python
Tools/Frameworks	Bootstrap, TailwindCSS , FlexBox, Grid,, EJS, JQuery
Databases	Mysql, Postgresql
Other Skills	Davinci , MS office, Photoshop
Librarires	Numpy, Matplotlib ,Pandas,Geopandas (Projects Made)

ACHIEVEMENTS

Secured 19th rank in SPIT Codebusters

PROJECTS

Interactive quiz game:

Developed a dynamic and engaging web-based quiz game using HTML, CSS, and JavaScript to test users' knowledge on various topics. Implemented core game logic, including a scoring system, a countdown timer for each question, and instant feedback for user answers to create an interactive experience.

Simons game

Developed a web-based Simon memory game using JavaScript and jQuery to challenge players' pattern recognition and recall abilities .Engineered the core game logic, including random sequence generation, user input validation, and a progressive leveling system to increase difficulty.

Qr code generator

Built a command-line interface (CLI) application using Node.js to generate custom QR codes from user-provided URLs. Utilized the inquirer package to create an interactive prompt, guiding the user to input the destination URL and a desired filename.

CERTIFICATES

Udemy Web Developing - (42/65 hrs) ONGOING