- 1. OSI MODEL
- 2. Topologies
- 3. Modulation Techniques
- 4. Error Detection & Correction
- 5. Cryptography and its types.
- 6. WWW and Working of Web.
- 7. Remote Procedure Calls
- 8. Leaky Bucket Algorithm
- 9. TCP/IP
- 10. Switching
- 11. HTTP
- 12. Signals
- 13. IEEE standards
- 14. CRC
- 15. Checksum
- 16. TCP-Window Management System
- 17. Email System
- 18. SMTP, POP3, IMAP, FTP, SSH
- 19. Sliding Window Protocols
- 20. Delays
- 21. Transport Layer, Network Layer, Data Link Layer, Application Layer
- 22. Network devices
- 23. Data Compression
- 24. IP addresses