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/*
Experiment 5: C++ Program To read details of a book consists of chapters, chapters
consist of sections and sections
               consist of subsections. Construct a tree and print the nodes. Find
the time and space requirements of your method.
*/
#include <iostream>
#include <string.h>
using namespace std;
struct node // Node Declaration
    string label;
    //char label[10];
    int ch_count;
    struct node *child[10];
} * root;
class GT // Class Declaration
public:
    void create_tree();
    void display(node *r1);
    GT()
    {
        root = NULL;
};
void GT::create_tree()
    int tbooks, tchapters, i, j, k;
    root = new node;
    cout << "Enter name of book : ";</pre>
    cin.get();
    getline(cin, root->label);
    cout << "Enter number of chapters in book : ";</pre>
    cin >> tchapters;
    root->ch_count = tchapters;
    for (i = 0; i < tchapters; i++)</pre>
    {
        root->child[i] = new node;
        cout << "Enter the name of Chapter " << i + 1 << " : ";</pre>
        cin.get();
        getline(cin, root->child[i]->label);
        cout << "Enter number of sections in Chapter : " << root->child[i]->label <<</pre>
":";
        cin >> root->child[i]->ch_count;
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for (j = 0; j < root->child[i]->ch count; j++)
        {
             root->child[i]->child[j] = new node;
             cout << "Enter Name of Section " << j + 1 << " : ";</pre>
             cin.get();
             getline(cin, root->child[i]->child[j]->label);
        }
    }
}
void GT::display(node *r1)
    int i, j, k, tchapters;
    if (r1 != NULL)
    {
        cout << "\n----Book Hierarchy---";</pre>
        cout << "\n Book title : " << r1->label;
        tchapters = r1->ch_count;
        for (i = 0; i < tchapters; i++)
        {
             cout << "\nChapter " << i + 1;</pre>
             cout << " : " << r1->child[i]->label;
             cout << "\nSections : ";</pre>
             for (j = 0; j < r1 \rightarrow child[i] \rightarrow ch_count; j++)
                 cout << "\n"<< r1->child[i]->child[j]->label;
             }
        }
    }
    cout << endl;</pre>
}
int main()
    int choice;
    GT gt;
    while (1)
    {
        cout << "----" << endl;
        cout << "Book Tree Creation" << endl;</pre>
        cout << "-----" << endl;
        cout << "1.Create" << endl;</pre>
        cout << "2.Display" << endl;</pre>
        cout << "3.Quit" << endl;</pre>
        cout << "Enter your choice : ";</pre>
        cin >> choice;
        switch (choice)
        {
        case 1:
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gt.create_tree();
case 2:
    gt.display(root);
    break;
case 3:
    cout << "Thanks for using this program!!!";
    exit(1);
    default:
        cout << "Wrong choice!!!" << endl;
    }
}
return 0;
}</pre>
```