

Selected input partitions:

Class	Method	Partitions
DataUtilities	calculateColumnTotal(Values2D data, int column)	P1: column <0 P2: rowCount = 0 P3: column >=0, rowCount >0
DataUtilities	calculateRowTotal(Values2D data, int row)	P1: row <0 P2: columnCount = 0 P3: row >=0, columnCount >0
DataUtilities	createNumberArray(double[] data)	P1: data value>=0 P2: data value<0 P3: null array
DataUtilities	createNumberArray2D(double[][] data)	P1: data value>=0 P2: data value<0 P3: null array
DataUtilities	getCumulativePercentages(KeyedValues data)	P1: valueA>0, valueB>0 P2: valueA<0, valueB>0 P3: valueA=0, valueB>0
Range	constrain(double value)	P1: value<lower bound P2: value>upper bound P3: value = upper bound P4: value= lower bound P5: lower<value<upper
Range	contains(double value)	P1: value<lower bound P2: value>upper bound P3: value = upper bound P4: value= lower bound P5: lower<value<upper
Range	getLowerBound()	P1: lower and upper of Range object can be any value
Range	getUpperBound()	P1: lower and upper of Range object can be any value
Range	getLength()	P1: lower=0, upper=0 P2: lower<0, upper<0 P3: lower<0, upper>0