## **ALG\_LED, RELAY & BUZZER**

```
SW0 \rightarrow P0.15
SW1 \rightarrow P0.16
Relay \rightarrow P1.17
Buzzer \rightarrow P0.8
LEDs \rightarrow P0.0 \text{ to } P0.7
SW0 \Rightarrow ON
P1.17 \& P0.8 \Rightarrow HIGH
P0.0 \text{ to } P0.7 \Rightarrow HIGH
LED \text{ Chasing } \rightarrow \text{ (right to left)}
SW1 \Rightarrow ON
P1.17 \& P0.8 \Rightarrow LOW
P0.0 \text{ to } P0.7 \Rightarrow LOW
LED \text{ Chasing } \rightarrow \text{ (left to right)}
```

```
#include<LPC214x.h>
int delay(unsigned int time){
    unsigned int i,j;
    for(i=0;i<time;i++){</pre>
         for(j=0;j<1275;j++){
         }
    }
}
int main(){
    unsigned int k, l, val;
    PINSEL0 = 0 \times 000000000;
    PINSEL1 = 0x000000000;
    PINSEL2 = 0 \times 000000000;
    IODIR0 = 0 \times 000001FF;
    IODIR1 = 0 \times 00020000;
    while(1){
    if(!(IOPINO & (1<<15)) val=1;
    if(!(IOPINO & (1<<16)) val=2;
         if(val==1){//SW0 ON}
              IOSET0 = 0 \times 00000100;
              IOSET1 = 0 \times 00020000;
              for(k=0; k<8; k++){
```

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```
IOSETO = 1 << k;
                 delay(1000);
                 IOCLR0 = 1 << k;
                 delay(1000);
             }
        }
        if(val==2){//SW1 ON
             IOCLR0 = 0 \times 00000100;
             IOCLR1 = 0x00020000;
             for(l=0;l<8;l++){
                 IOSET0 = 8>>1;
                 delay(1000);
                 IOCLR0 = 8>>1;
                 delay(1000);
             }
        }
    }
}
```

ALG\_LED,RELAY & BUZZER 2