



Smt. Indira Gandhi College of Engineering
Ghansoli – Navi Mumbai
Computer Engineering Department
Academic Year 2022-23 (Even Sem)

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Course Name: Artificial Intelligence Lab

Course Code: CSL604

Experiment No. 07

Experiment Title: IMPLEMENTING FIRST ORDER LOGIC

USING PROLOG : PARSING OF CONTEXT FREE
GRAMMAR

Date of Performance	Date of Submission	Marks (10)					Sign / Remark
		A	B	C	D	E	
		2	3	2	2	1	
		Total Marks					

A: On Time Submission

B: Understanding

C: Analytical Skill

D: Critical Thinking

E: Presentation



Date: _____

No
56

Date

Experiment NO-07

Topic: Title: Implementation of Policy
 Date: _____
 at _____

Aim: To implement First order logic and policy
 mostly at Constraint Programming

Theory

+ FOL

- 1) FOL also known as predicate logic
- 2) It expands on propositional logic, and we
 using predicate
- ② In Propositional logic, the atomic sentences
 are denoted by letters
 A, B, C
 A policy process consists of a knowledge base and rules
 which are subject to predicate calculation
 First order logic is a "quantifier"

For instance

$$A(x, y, z) \wedge B(x, y, z) \wedge C(x, y, z)$$

which sentence in policy

$$A(x, y, z) \wedge B(x, y, z) \wedge C(x, y, z)$$

Procedures:

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edge (Node1, Node2)
route (start, End, path)
dfs (start, End, visited, (path, visited))
dfs (start, End, visited, path)
bfs (start, End, visited)
bfs (start, End, visited)

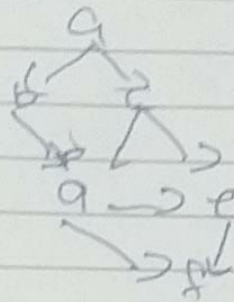
Questions:

edge (s, w)
edge (a, c)
edge (h, d)
edge (c, d)
edge (c, e)
edge (e, f)
route (start, End, path)
dfs (start, End, visited, (start, End, path, visited))
bfs (start, End, visited)
dfs (start, End, visited, (start, End, path, visited))
edge (start, End)
dfs (start, End, visited, path)
edge (start, Next)
dfs (start, End, visited, path)



Date: _____

Search graph to c



2-root (a, f, path)
path = [a, b, d, f]

conclusion:

paths can be used to find routes for a
cycling - In program with case a BDF 3 algorithm
to find a path between two nodes in a
graph. In program defines a set of rules
and facts that define the edges of the graph
and the logic for performing the search.

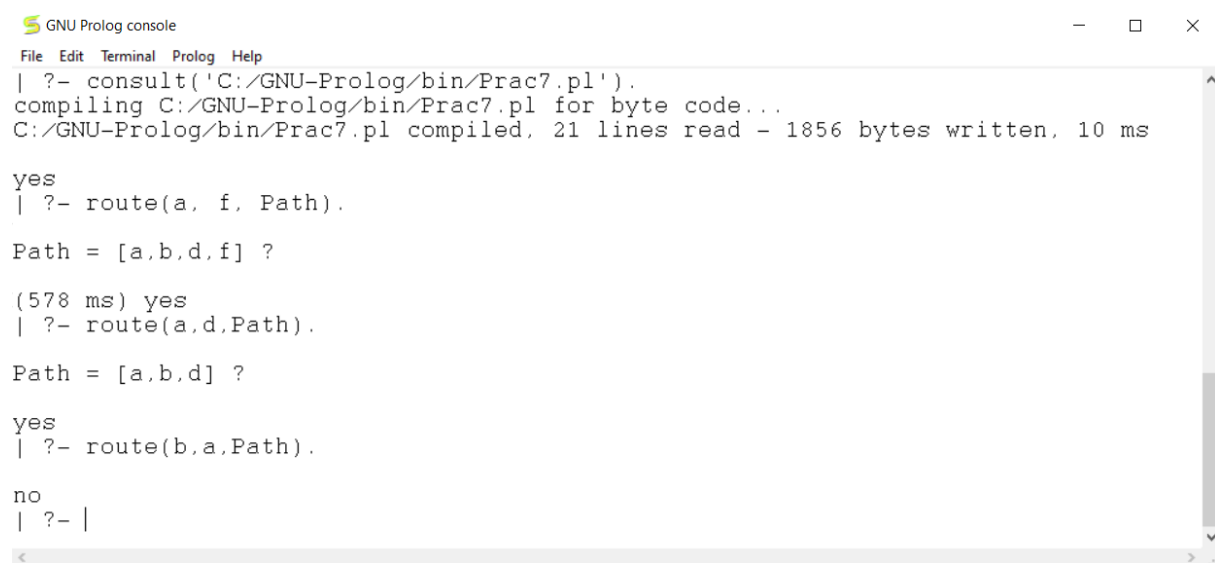
PROGRAM:

```
edge(a, b).
edge(a, c).
edge(b, d).
edge(c, d).
edge(c, e).
edge(d, e).
edge(d, f).
edge(e, f).

route(Start, End, Path) :-
    dfs(Start, End, [Start], ReversePath),
    reverse(ReversePath, Path).

dfs(Start, End, Visited, [End|Visited]) :-
    edge(Start, End).
dfs(Start, End, Visited, Path) :-
    edge(Start, Next),
    \+ member(Next, Visited),
    dfs(Next, End, [Next|Visited], Path).
```

OUTPUT:



```
GNU Prolog console
File Edit Terminal Prolog Help
| ?- consult('C:/GNU-Prolog/bin/Prac7.pl').
compiling C:/GNU-Prolog/bin/Prac7.pl for byte code...
C:/GNU-Prolog/bin/Prac7.pl compiled, 21 lines read - 1856 bytes written, 10 ms

yes
| ?- route(a, f, Path).

Path = [a,b,d,f] ?

(578 ms) yes
| ?- route(a,d,Path).

Path = [a,b,d] ?

yes
| ?- route(b,a,Path).

no
| ?- |
```