MPL EXPERIMENT 4

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AIM:To create an interactive Form using form widget.

Theory:

1.Introduction

Forms are a crucial component in mobile applications for collecting user input. Flutter provides the **Form** widget, which helps manage multiple input fields efficiently and allows validation before submission.

The Form widget works in combination with **TextFormField** and a **GlobalKey<FormState>** to track the form state, validate inputs, and process the collected data.

2.Form Widget Overview

The **Form** widget in Flutter acts as a container for form fields and manages their state. It provides built-in validation and submission handling.

Key Components of a Form:

1. Form Widget:

- Wraps multiple input fields (TextFormFields) together.
- Requires a *GlobalKey*<*FormState*> to track and validate form fields.

2. TextFormField Widget:

- o A special type of text field used in forms.
- o Supports validation and user input.

3. Validator Function:

- Ensures correct user input and prevents invalid data.
- o Example: Ensuring an email field contains a valid email format.

4. Submit Button:

• Triggers form validation and submission.

3. Working Principle of Form widget

The **Form** widget allows developers to:

- Group multiple **TextFormField** widgets together.
- Validate input before proceeding.
- Save user input after validation.

The GlobalKey<FormState> is used to control the form, providing methods like:

- $formKey.currentState!.validate() \rightarrow Checks all validators in the form fields.$
- $formKey.currentState!.save() \rightarrow Saves the form input values.$
- $formKey.currentState!.reset() \rightarrow Clears the form fields.$

CODE:

Sign_in_screen.dart

```
// lib/features/auth/screens/sign_in_screen.dart
import 'package:flutter/material.dart';
import 'package:spotify_clone/features/auth/widgets/social_login_button.dart';
class SignInScreen extends StatefulWidget {
  const SignInScreen({super.key});

  @override
  State<SignInScreen> createState() => _SignInScreenState();
}
```

```
class SignInScreenState extends State<SignInScreen> {
 bool isPasswordVisible = false;
 final TextEditingController emailController = TextEditingController();
 final TextEditingController passwordController = TextEditingController();
 @override
 void dispose() {
  _emailController.dispose();
  passwordController.dispose();
  super.dispose();
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   backgroundColor: Colors.white,
   body: SafeArea(
    child: SingleChildScrollView(
     padding: const EdgeInsets.symmetric(horizontal: 24.0),
      child: Column(
       crossAxisAlignment: CrossAxisAlignment.start,
       children: [
```

```
const SizedBox(height: 20),
IconButton(
 icon: const Icon(Icons.arrow_back),
 onPressed: () {
  Navigator.pop(context);
 },
),
const SizedBox(height: 20),
Center(
 child: Image.asset(
  'assets/images/spotify_logo.png',
  height: 200,
 ),
),
const SizedBox(height: 40),
const Center(
 child: Text(
  'Sign In',
  style: TextStyle(
   fontSize: 28,
   fontWeight: FontWeight.bold,
  ),
```

```
),
),
const SizedBox(height: 16),
Center(
 child: RichText(
  text: TextSpan(
   text: 'If You Need Any Support',
   style: const TextStyle(color: Colors.black),
   children: [
     TextSpan(
      text: 'Click Here',
      style: TextStyle(color: Theme.of(context).primaryColor),
    ),
   ],
  ),
 ),
),
const SizedBox(height: 40),
TextField(
 controller: _emailController,
 decoration: InputDecoration(
  hintText: 'Enter Username Or Email',
```

```
filled: true,
  fillColor: Colors.grey[100],
  border: OutlineInputBorder(
   borderRadius: BorderRadius.circular(8),
   borderSide: BorderSide.none,
  ),
  contentPadding: const EdgeInsets.all(16),
 ),
),
const SizedBox(height: 16),
TextField(
 controller: passwordController,
 obscureText: ! isPasswordVisible,
 decoration: InputDecoration(
  hintText: 'Password',
  filled: true,
  fillColor: Colors.grey[100],
  border: OutlineInputBorder(
   borderRadius: BorderRadius.circular(8),
   borderSide: BorderSide.none,
  ),
  contentPadding: const EdgeInsets.all(16),
```

```
suffixIcon: IconButton(
   icon: Icon(
     \_is Password V is ible
       ? Icons.visibility
       : Icons.visibility off,
     color: Colors.grey,
   ),
    onPressed: () {
     setState(() {
      _isPasswordVisible = !_isPasswordVisible;
     });
   },
  ),
 ),
const SizedBox(height: 8),
TextButton(
 onPressed: () {},
 child: const Text(
  'Recovery Password',
  style: TextStyle(color: Colors.black),
 ),
```

),

```
),
const SizedBox(height: 24),
ElevatedButton(
 onPressed: () {},
 style: ElevatedButton.styleFrom(
  backgroundColor: const Color(0xFF1DB954),
  minimumSize: const Size(double.infinity, 50),
  shape: RoundedRectangleBorder(
   borderRadius: BorderRadius.circular(25),
  ),
 ),
 child: const Text(
  'Sign In',
  style: TextStyle(
   color: Colors.white,
   fontSize: 16,
  ),
 ),
),
const SizedBox(height: 24),
const Row(
 children: [
```

```
Expanded(child: Divider()),
  Padding(
   padding: EdgeInsets.symmetric(horizontal: 16),
   child: Text('Or'),
  ),
  Expanded(child: Divider()),
 ],
),
const SizedBox(height: 24),
Row(
 mainAxisAlignment: MainAxisAlignment.spaceEvenly,
 children: [
  SocialLoginButton(
   assetPath: 'assets/images/google logo.png',
   onTap: () {},
  ),
  SocialLoginButton(
   assetPath: 'assets/images/apple logo.png',
   onTap: () {},
  ),
 ],
),
```

```
Center(
       child: RichText(
         text: TextSpan(
          text: 'Not A Member?',
          style: const TextStyle(color: Colors.black),
          children: [
           TextSpan(
            text: 'Register Now',
            style: TextStyle(color: Theme.of(context).primaryColor),
           ),
          ],
        ),
       ),
      ),
     ],
   ),
  ),
);
```

const SizedBox(height: 24),

OUTPUT

