

EXPERIMENT - 15

~~Ques~~

Am: Using TCP/IP sockets, write a client-server program to make client sending the file name and the server to send back the contents of the requested file if present.

Client.py

```

from socket import *
serverName = '127.0.0.1'
serverPort = 12000
clientSocket = socket(AF_INET, SOCK_STREAM)
clientSocket.connect((serverName, serverPort))
sentence = input("\nEnter file name: ")

clientSocket.send(sentence.encode())
fileContents = clientSocket.recv(1024).decode()
print("\nFrom Server: \n")
print(fileContents)
clientSocket.close()

```

```

Server.py
from socket import *
serverName = "127.0.0.1"
serverPort = 12000
serverSocket = socket(AF_INET, SOCK_STREAM)
serverSocket.bind((serverName, serverPort))
serverSocket.listen(1)
while 1:
    print("The server is ready to receive")
    connectionSocket, addr = serverSocket.accept()
    sentence = connectionSocket.recv(1024).decode()
    file = open(sentence, 'r')
    l = file.read(1024)
    connectionSocket.send(l.encode())
    print("\n Sent contents " + sentence + " to " + addr)
    file.close()
    connectionSocket.close()

```

OUTPUT :

Client

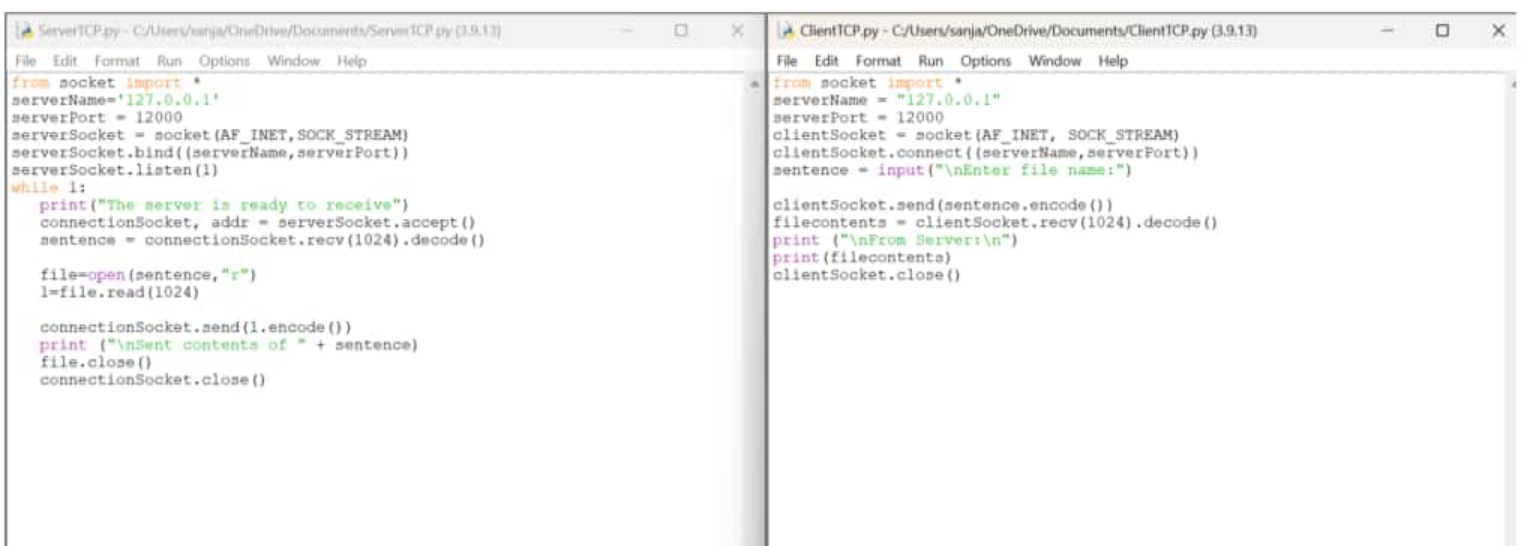
enter file name : Server.py

Reply from server

Contents of Server.py

Server

Sent contents of : Server.py



The image shows two side-by-side windows of a Python IDE. The left window is titled 'ServerTCP.py - C:/Users/sanja/OneDrive/Documents/ServerTCP.py (3.9.13)' and contains the following code:

```
from socket import *
serverName='127.0.0.1'
serverPort = 12000
serverSocket = socket(AF_INET, SOCK_STREAM)
serverSocket.bind((serverName, serverPort))
serverSocket.listen(1)
while 1:
    print("The server is ready to receive")
    connectionSocket, addr = serverSocket.accept()
    sentence = connectionSocket.recv(1024).decode()

    file=open(sentence, "r")
    l=file.read(1024)

    connectionSocket.send(l.encode())
    print ("\nSent contents of " + sentence)
    file.close()
    connectionSocket.close()
```

The right window is titled 'ClientTCP.py - C:/Users/sanja/OneDrive/Documents/ClientTCP.py (3.9.13)' and contains the following code:

```
from socket import *
serverName = "127.0.0.1"
serverPort = 12000
clientSocket = socket(AF_INET, SOCK_STREAM)
clientSocket.connect((serverName, serverPort))
sentence = input("\nEnter file name:")

clientSocket.send(sentence.encode())
filecontents = clientSocket.recv(1024).decode()
print ("\nFrom Server:\n")
print(filecontents)
clientSocket.close()
```

```
*IDLE Shell 3.9.13*
File Edit Shell Debug Options Window Help
Python 3.9.13 (tags/v3.9.13:6de2ca5, May 17 2022, 16:36:42) [MSC v.1929 64 b
it (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
===== RESTART: C:/Users/sanja/OneDrive/Documents/ServerTCP.py =====
The server is ready to receive
The server is ready to receive
The server is ready to receive
===== RESTART: C:/Users/sanja/OneDrive/Documents/ServerTCP.py =====
The server is ready to receive
Sent contents of ServerTCP.py
The server is ready to receive

IDLE Shell 3.9.13
File Edit Shell Debug Options Window Help
the target machine actively refused it
>>>
===== RESTART: C:/Users/sanja/OneDrive/Documents/ClientTCP.py =====
Enter file name:ServerTCP.py
===== RESTART: C:/Users/sanja/OneDrive/Documents/ClientTCP.py =====
Enter file name:ServerTCP.py
===== RESTART: C:/Users/sanja/OneDrive/Documents/ClientTCP.py =====
Enter file name:
===== RESTART: C:/Users/sanja/OneDrive/Documents/ClientTCP.py =====
Enter file name:ServerTCP.py
From Server:
from socket import *
serverName='127.0.0.1'
serverPort = 12000
serverSocket = socket(AF_INET,SOCK_STREAM)
serverSocket.bind((serverName,serverPort))
serverSocket.listen(1)
while 1:
    print("The server is ready to receive")
    connectionSocket, addr = serverSocket.accept()
    sentence = connectionSocket.recv(1024).decode()

    file=open(sentence,"r")
    l=file.read(1024)

    connectionSocket.send(l.encode())
    print ("\nSent contents of " + sentence)
    file.close()
    connectionSocket.close()
>>>
```