Pragram -3

Geste a class Book which contains four members: name, author, price, num-pages. Include a constructor to set the values for the members Include methods to set and get the details of the objects. Include a to String() method that could display the complete details of the book. Develop a Tass program to create a book objects.

```
import java util Scanner;
class Book
    string name, author;
                                             feel ac.
    double price;
     int num-pages;
    Book ()
          rame = ""; author = "".
    price = 0.0; num-pages = 0.
           Scanner S= new Scanner (System. in);
          System.out. println ("Inter the name of the book:");
           name = 5-nentarine ();
          System out println (" Inter the author of the book: "),
            author = s. nent line ();
          Lystem out printly ("Enter the price of the book: ");
            price = s. next double ();
```

```
System. out printly ("Enter me number of pages
        num-pages = s. nextant();
           String to atting ()
            return ("Name: "+ name + " \n Duthor: "+ author+
                     "In Price: "+ price fin Number of pages: "+
                       num-pages + "\n");
           3
class Book - main
   public static void main (String 2[])
          Scanner 3= new Scanner (System.in);
         System. out. frintly ("Finter the number of books");
         int n= s. nextant();
         Book books [) =
                            new Book (5);
          for Cint i=0; i<n; i++)
               books [i] = new Book().
               books [i] what ()
          System out printly ("Book Details: \n")
          System out printly ( books [i) . Hastridge
```

Ostput

Enter the number of books: 2

Enter the name of the book: Gulmohar

Enter the author of the book: Morcon

Inter the prine of the book: 350.0

Finter the number of pages: 200

Book Details:

Name: Gulmohar

Author: no hain

Proce: 350

Number of pages: 200

Enter the name of the book: Treasure Troue

Into the outhor of the book: Roald Dahl

Enter the price of the book: 200.0

Fiter the number of pages: 99

Book Delails:

Name - Treasure Troue

Suttor. Roald Dahl

Price: 200.0

Number of pages: 99

C:\Users\bmsce\Desktop\Aryan\week3>java Lab3.java
C:\Users\bmsce\Desktop\Aryan\week3>java Lab3
Enter the no. of books:
2
Enter the name of the book:
Guimohar
Enter the author of the book:
Mohan
Enter the price of the book:
350
Enter the number of pages:
20
Book details:
Name:Calmohar
Author:Nohan
Price:350.0
Number of pages:200
Enter the name of the book:
Freasure Trove
Enter the name of the book:
Roald Dahl
Enter the price of the book:
200
Book details:
Name:Treasure Trove
Enter the number of pages:
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Book details:
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