



**TRIBHUVAN UNIVERSITY  
INSTITUTE OF ENGINEERING  
PURWANCHAL CAMPUS  
DHARAN**

**BANK MANAGEMENT APP**

**A COURSE PROJECT SUBMITTED TO THE DEPARTMENT OF ELECTRONICS  
AND COMPUTER ENGINEERING IN PARTIAL FULFILLMENT OF THE  
REQUIREMENTS FOR THE PRACTICAL COURSE ON  
OBJECT ORIENTED PROGRAMMING [CT 451]**

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## Introduction

Banking operations today require efficient and secure software solutions to manage customer accounts, transactions, and history. This project focuses on building a simple Bank Management System in C++ that provides core banking functionalities such as account creation, deposits, withdrawals, transfers, and transaction history management.

## Objective

- To develop a console-based bank management application.
- To provide both admin and user functionalities.
- To ensure secure password handling and maintain proper transaction records.
- To generate statements and histories for accountability.

## Existing System

Traditional manual banking systems are:

- Time-consuming and prone to errors.
- Difficult to maintain detailed transaction records.
- Lacking automation for generating statements and histories.

## Proposed System

The proposed system will:

- Allow admins to create, view, and delete accounts.
- Allow users to deposit, withdraw, transfer funds, and view transaction histories.
- Store all account details in CSV files for persistence.
- Provide automated statements and full transaction logs.
- Be lightweight, secure, and easily extendable.

## Methodology

- Requirement Analysis: Identify user/admin needs and basic banking operations.
- System Design: Define data structures (Account, Transactions) and storage format (CSV).
- Implementation: Develop in C++ with modular functions for account handling, transactions, and history.
- Testing: Verify correctness of deposits, withdrawals, transfers, and file handling.
- Evaluation: Ensure usability and robustness.

## Development Tools

- Language: C++
- Compiler/IDE: GCC / MinGW, Visual Studio Code
- File Handling: CSV-based storage for persistence
- Libraries: Standard C++ libraries (iostream, fstream, iomanip, etc.)

## Development Process

1. Planning & Requirements Gathering
2. Design of Data Structures (Account, Transaction)
3. Implementation of Core Functions (Create, Deposit, Withdraw, Transfer, Logs)
4. Integration (Admin + User modules)
5. Testing and Debugging
6. Final Deployment & Documentation

## Project Scope

- Suitable for small-scale banking operations or academic projects.
- Covers essential banking functionalities without requiring external databases.
- Can be expanded with features like interest calculation, loan management, or GUI in the future.

## Project Schedule

Phase | Duration

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|                       |        |
|-----------------------|--------|
| Requirement Gathering | 2 days |
| System Design         | 2 days |
| Implementation        | 5 days |
| Testing & Debugging   | 3 days |
| Documentation         | 2 days |

## Timeline

- Week 1: Requirement analysis and system design
- Week 2: Core module implementation (Accounts, Transactions, Admin/User)
- Week 3: Testing, debugging, and refinement
- Week 4: Documentation and project submission











