Tamajit Banerjee

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Academic Details

Year	Degree/Board	Institute	GPA/(%)
2019-23	B.Tech. in Computer Science & Engineering CBSE XII CBSE X	Indian Institute of Technology, Delhi	9.67
2019		South Point High School , Kolkata	94.4%
2017		South Point High School , Kolkata	10

Scholastic Achievements

- Awarded IIT Delhi Semester Merit Award for being among the Top 7%students in the 2019-20 Sem I and Sem II.
- Secured Global Rank 26 in Google Kickstart Round B 2022 and Qualified for Round 3 of Facebook Hacker Cup 2021.
- Achieved AIR 80 in JEE ADVANCED 2019 and AIR 141 in JEE MAINS 2019 among 1.6 million candidates.
- Secured 2nd position in West Bengal Joint Entrance Examination (WBJEE) 2019 among 0.125 million candidates.
- Achieved AIR 54 in KVPY-SX category in 2018 and AIR 112 in KVPY-SA category in 2017 among 0.1 million candidates.
- Recipient of NTSE scholarship from the Govt. Of India, for being among Top 1000 students out of 1 million candidates.
- Secured a place in National Top 1% in NSEP (Physics), NSEC (Chemistry), and NSEA (Astronomy) Olympiads in 2018.

Internships

• Google, India | Software Engineering Internship

May, 2022 - July, 2022

- Low Dependency Consistent and Dynamic Resharding Schemes | Infrastore Team, Cloud
 - Designed and developed an end-to-end cluster level **service** that assigns and reassigns the shards to balance out the load.
 - Minimised the **downtime** of service and proposed using **Maximum Weighted Bipartite Matching** for faster resharding.
- Max Planck Institute for Software Systems, Germany | Research Internship May, 2021 July, 2021
 Symbolic Algorithms for Two-Player Games under Strong Transition Fairness | Prof. Rupak Majumdar
 - Designed and implemented an end-to-end **BDD-based synthesis engine** in **C++** using the Sylvan and CUDD libraries.
 - Parallelised the operations and used intermediate computations which improved the run time by 100 times.
 - Showed that it is scalable by testing it on real and standard synthetic benchmarks and constructed code-aware resource managers for multithreaded embedded applications and our research paper was published at TACAS 2022.

Research Projects

• Automated Surgical Skill Evaluation | Prof. Chetan Arora | Python

November, 2021 - March, 2022

- Analysed SOTA for surgical skill assessment on benchmark JIGSAWS dataset, aiming to generalize to NETS dataset.
- Used rank-aware loss to improve the learnt representation space and make loss more relevant to evaluation metric.
- Showed improvements over baseline performance on both datasets and our research paper was published at ICIP 2022.
- Surgical Video Instance Segmentation | Prof. Chetan Arora | Python

March, 2022 - July, 2022

- Worked on video instance segmentation for surgical instruments on the benchmark EndoVis 2017 and 2018 challenge.
- Critically analyzed around 10 methods publised in top vision conferences including MaskRCNN, MaskProp, SG-Net etc.
- Introduced a 3rd stage specializing in classification to correct the label of prediction masks obtained from 2rd stage.
- Improved upon all the above methods compared with, and achieved at least 17 points (30%) improvement over SOTA

Course Projects

• Multi-Player Game and Simulation | Prof. Rijurekha Sen | C++

April, 2021 - May, 2021

- Designed and developed a two-player competitive maze game from scratch using SDL and Socket Programming.
- Worked on generating pseudo-random numbers and randomised maze, all-pairs shortest paths and animations.
- Explored heuristics for Cost-Constrained Travelling Salesman Problem with simulation to visualize and compare them.
- Basic Operating System Kernel | Prof. Sorav Bansal | C

January, 2022 - April, 2022

- Designed the Shell Program and added features for debugging routines by I/O mapped devices and keyboard drivers.
- Implemented Coroutines, Fibers and Preemption enabling our shell to be responsive while performing computations.
- Created a SPSC queue to manage shared data structures between cores and enabling multi-core programming functionality.
- Reading (Noisy) Captions Embedding in Images | Prof. Parag Singla | Python October, 2021 November, 2021
 - Used a CNN encoder to handle variable sizes and LSTM decoder to generate the captions given the encoded image.
 - Used cross-entropy as loss function and trained decoder using teacher forcing and used beam search for extraction.
- Object Localisation from noisy observations | Prof. Rohan Paul | Python February, 2022 March, 2022
 - Used Kalman Filter to estimate the trajectory of an object having a prior belief of its initial state and noisy observations.
 - Estimated the most-likely path and the current position of a robot in a grid by modelling it as a Hidden Markov Model.

- DRAM request manager for MIPS simulator | Prof. Preeti Ranjan Panda | C++ March, 2021 May, 2021
 - Simulated a Multi-Core Processor that supports a subset of MIPS instructions and a non-blocking memory algorithm.
 - Optimized ordering of requests using FR-FCFS Scheduler, priority encoding, and forwarding to maximize throughput.
- Traffic Density Estimator using OpenCV | Prof. Rijurekha Sen | C++ February, 2021 March, 2021
 - Used homography to change perspective and background subtraction and optical flow to estimate the traffic density.
 - Analysed utility vs runtime trade-off by varying FPS, frame resolution, and multi-threading (spatial and temporal).
- Parallel Template Search in Image | Prof. Subodh Kumar | C March, 2022 April, 2022
 - Implemented a system to determine the position of potentially rotated query images in input image concurrently.
 - Employed CUDA for parallel computation, bilinear interpolation to compute coordinates, RMSD computations..
- Template Tracking | Prof. Chetan Arora | Python

September, 2021 - October, 2021

- Implemented block-matching techniques and pyramid-based Lucas Kanade algorithm using multiscale Gaussian pyramid.
- Created a UI using Tkinter library to live track affine and projective transformation to an object using bounding box.
- Pedestrian Detection in images | Prof. Chetan Arora | Python

October, 2021 - November, 2021

- Prepared training data for pos. and neg. samples, extracted Histogram of Oriented Gradients features using scikit library.
- Trained a linear SVM classifier, used multiscale sliding window technique, compared with pre-trained Faster-RCNN.
- Reinforcement Learning for online policy learning | Prof. Rohan Paul | Python November, 2021 December, 2021
 - Modelled the problem as Markov Decision Problem, implemented dynamic programming to compute good policy offline.
 - Compared Q-learning and SARSA in epsilon-greedy policy with both fixed and decay epsilon to learn in unknown domain.
- Simulating Dynamic Memory Allocation | Prof. Rahul Garg | Java

October, 2020 - November, 2020

- Implemented the First Split Fit and Best Split Fit, and Defragmentation methods of dynamic memory allocation.
- Analyzed the time complexity of the methods for using doubly-linked lists, binary search trees, and AVL-Trees.
- Evaluation of a functional programming language | Prof. S. Arun Kumar | SML March , 2020 April, 2020
 - Built the basic system used in search engines: inverted index using doubly-linked lists, hash table, and AVL-Trees.
- Implemented the web search problem of compound searches by returning the pages in the order of decreasing "relevance".
- File Transfer through Serial Receiver/Transmitter | Prof. Anshul Kumar | VHDL | April , 2022 May, 2022
 - Designed and implemented an asynchronous serial receiver and transmitter, FIFO Buffer and 7 Segment Display separately.
 - Combined them to build an end-to-end service for downloading (PC to BASYS-3) and uploading files (BASYS-3 to PC).
- Digital Image Filtering | Prof. Anshul Kumar | VHDL

December, 2020 - January, 2021

- Applied sharpening and smoothening operations on an image (8-bit pixel resolution) using a 3x3 sliding window in VHDL.
 Processed the image using the coefficients from ROM and a multiplier accumulator (pipelining) and stored it in RAM.
- A Small Search Engine | Independent Project | Java

November, 2020 - December, 2020

- Implemented a toy programming language capable of lexing, parsing, evaluating, and type-checking arithmetic expressions.
- Supports user-defined variables, scope rules, higher-order and anonymous functions, and error handling.

Key Courses Undertaken

Introduction to Computer Science A
Probability and Stochastic Processes A
Programming Languages @
Computer Vision A
Computer Networks AIntro. to Parallel and Dis. Pro. @

A: Max. Grade | @: Audit

Linear Algebra and Differential Equations A
Discrete Mathematics @
Computer Architecture A
Artificial Intelligence ASpecial Topics in Artificial Intelligence A
Theory of Computing A-

Data Structures and Algorithms A
Digital Logic and System Design AAnalysis and Design of Algorithms A
Machine Learning @
Operating System A-

Technical Skills

- Languages: C++, C, Python, Java, Bash, Standard ML, VHDL, MIPS, x86, LaTeX, SQL, HTML.
- Softwares/Libraries: Git, OpenCV, Numpy, Pandas, SciPy, Scikit-Learn, TensorFlow, Pytorch, Shell Utilities, OpenMP.

Position of Responsibility

- Coordinator, Algorithm and Coding Club and design original and challenging problems. March, 2021 Present
- Hostel Chess Captain and mentored a team through weekly practice sessions and evaluations. January, 2021 April, 2022
- Sports Committee Member and helped in improving sports facility and sport resources. January, 2021 April, 2022

Extra Curricular Activities

- Regular participation in various online coding competitions. Codechef Rating: 2347 | Codeforces Rating: 2121.
- Provided guidance to 40+ freshmen as Academic Mentor of BSW for the course Introduction to Computer Science.
- Taught elementary Mathematics, Science, and English to 30+ children in a slum under National Service Scheme.