```
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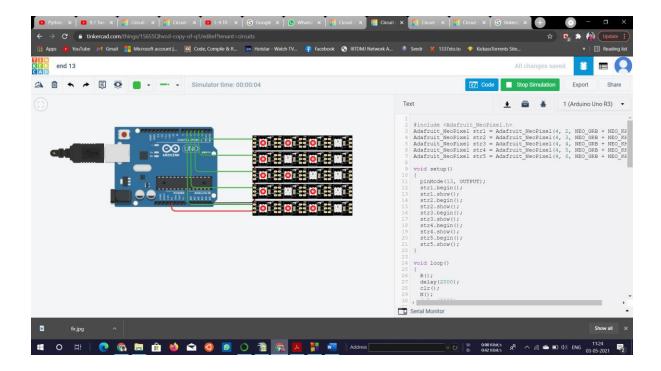
Q1

```
#include <Adafruit_NeoPixel.h>
Adafruit_NeoPixel str1 = Adafruit_NeoPixel(4, 2, NEO_GRB + NEO_KHZ800);
Adafruit_NeoPixel str2 = Adafruit_NeoPixel(4, 3, NEO_GRB + NEO_KHZ800);
Adafruit_NeoPixel str3 = Adafruit_NeoPixel(4, 4, NEO_GRB + NEO_KHZ800);
Adafruit_NeoPixel str4 = Adafruit_NeoPixel(4, 5, NEO_GRB + NEO_KHZ800);
Adafruit_NeoPixel str5 = Adafruit_NeoPixel(4, 6, NEO_GRB + NEO_KHZ800);
void setup()
{
 pinMode(13, OUTPUT);
str1.begin();
str1.show();
str2.begin();
str2.show();
str3.begin();
str3.show();
str4.begin();
str4.show();
str5.begin();
str5.show();
}
void loop()
{
 B();
```

```
delay(2000);
 clr();
 N();
 delay(2000);
 clr();
}
void B(){
 for(int i=0;i<3;i++){
  str1.setPixelColor(i,str1.Color(255,0,0));
 }
 for(int i=0;i<4;i++){
  if(i%2==0){
   str2.setPixelColor(i,str2.Color(255,0,0));
  }
 }
 for(int i=0;i<2;i++){
  str3.setPixelColor(i,str3.Color(255,0,0));
 }
 for(int i=0;i<4;i++){
  if(i%2==0){
   str4.setPixelColor(i,str4.Color(255,0,0));
  }
 }
 for(int i=0;i<3;i++){
  str5.setPixelColor(i,str5.Color(255,0,0));
 }
 str1.show();
 str2.show();
 str3.show();
 str4.show();
```

```
str5.show();
}
void clr(){
 for(int i=0;i<4;i++){
  str1.setPixelColor(i,str1.Color(0,0,0));
 }
 for(int i=0;i<4;i++){
  str2.setPixelColor(i,str2.Color(0,0,0));
 }
 for(int i=0;i<4;i++){
  str3.setPixelColor(i,str3.Color(0,0,0));
 }
 for(int i=0;i<4;i++){
  str4.setPixelColor(i,str4.Color(0,0,0));
 }
 for(int i=0;i<4;i++){
  str5.setPixelColor(i,str5.Color(0,0,0));
 }
 str1.show();
 str2.show();
 str3.show();
 str4.show();
 str5.show();
}
void N(){
 for(int i=0;i<4;i++){
  if(i==0 | | i==3){
   str1.setPixelColor(i,str1.Color(255,0,0));
  }
```

```
}
 for(int i=0;i<4;i++){
  if(i==0 | | i==1 | | i==3) {
   str2.setPixelColor(i,str2.Color(255,0,0));
  }
}
 for(int i=0;i<4;i++){
  if(i==0 | | i==2 | | i==3){
  str3.setPixelColor(i,str3.Color(255,0,0));
  }
 }
 for(int i=0;i<4;i++){
  if(i==0 | | i==3) {
   str4.setPixelColor(i,str4.Color(255,0,0));
  }
 }
 str1.show();
 str2.show();
 str3.show();
 str4.show();
}
```



```
Q2
//master
#include <Wire.h>

void setup()
{
    Wire.begin();
    Serial.begin(9600);
}

void loop()
{
    Wire.requestFrom(8,2);
    byte MasterReceive1 = Wire.read();
```

```
Serial.println("Received by slave 1");
 Serial.println(MasterReceive1);
Wire.requestFrom(5,2);
 byte MasterReceive2 = Wire.read();
Serial.println("Received by slave 2");
Serial.println(MasterReceive2);
if( MasterReceive1 < 100 or MasterReceive2 < 100 )
  analogWrite(9,40);
}
 delay(1000);
 analogWrite(9,0);
}
//slave 1
#include <Wire.h>
byte SlaveReceived;
const int trigPin = 9;
const int echoPin = 10;
long duration;
float distance;
void setup()
{
```

```
pinMode(trigPin, OUTPUT);
 pinMode(echoPin, INPUT);
 Wire.begin(8);
 Wire.onReceive(receiveEvent);
 Wire.onRequest(requestEvent);
Serial.begin(9600);
}
void loop()
{
Serial.println(SlaveReceived);
}
void requestEvent()
{
   digitalWrite(trigPin, LOW);
   delayMicroseconds(2);
   digitalWrite(trigPin, HIGH);
   delayMicroseconds(10);
   digitalWrite(trigPin, LOW);
   duration = pulseIn(echoPin, HIGH);
   distance= duration*0.034/2;
   int send = distance;
   Wire.write(send);
}
void receiveEvent (int howMany)
{
SlaveReceived = Wire.read();
Serial.println(SlaveReceived);
}
```

```
//slave 2
#include <Wire.h>
byte SlaveReceived;
const int trigPin = 9;
const int echoPin = 10;
long duration;
float distance;
void setup()
{
 pinMode(trigPin, OUTPUT);
 pinMode(echoPin, INPUT);
Wire.begin(5);
Wire.onReceive(receiveEvent);
Wire.onRequest(requestEvent);
Serial.begin(9600);
}
void loop()
{
Serial.println(SlaveReceived);
}
void requestEvent()
{
   digitalWrite(trigPin, LOW);
   delayMicroseconds(2);
   digitalWrite(trigPin, HIGH);
   delayMicroseconds(10);
   digitalWrite(trigPin, LOW);
```

```
duration = pulseIn(echoPin, HIGH);
  distance= duration*0.034/2;
  int send = distance;
  Wire.write(send);
}
void receiveEvent (int howMany)
{
  SlaveReceived = Wire.read();
  Serial.println(SlaveReceived);
}
```

