

# CS/ME/ECE/AE/BME 7785

## Lab 1

Due: September 15, 2023 by 4 pm

### Overview

The objective of this lab is to get you familiar with the robot and to get started writing code. Specifically, this lab consists of two parts:

- **Part 1a (individual)**: run provided Turtlebot3 code to get experience interfacing with the robot.
- **Part 1b (group)**: answer the ROS related questions.
- **Part 2 (group)**: create your own image processing script that enables the robot to identify a desired object in its camera image.

The code generated in Part 2 can be reused in Lab 2 to have your robot move to track whichever object you have chosen.

Note Part 1 will take far less time than Part 2, so budget your time wisely.

Part 1 is an individual assignment, each person must demonstrate ability to run the robot from a machine that they have access to. You can use your own laptop or the lab machines. You can not use your partner's laptop to demo.

We strongly encourage you to use all available resources to complete this assignment. This includes looking at the sample code provided with the robot, borrowing pieces of code from online tutorials, and talking to classmates. You may discuss solutions and problem solve with other groups in the class, but each group must submit their own solution. Multiple groups should not jointly write the same program and each submit a copy, this will not be considered a valid submission.

Submission instruction and grading details are included at the end of the document.

### Part 1a: Interfacing with the Turtlebot3

All instructions for the Turtlebot3 are available online at

<http://emanual.robotis.com/docs/en/platform/turtlebot3/overview/>

Complete the following steps:

1. Follow the steps in Section 3.1 (PC Setup). Particularly, the installation of dependent ROS 2 Packages (Sub-Section 1.1.3) and installation of Turtlebot3 Packages (Subsection 1.1.4).
2. **Note:** Section 1.1.5 has you place the line `export ROS_DOMAIN_ID=30 #TURTLEBOT3` in the `bashrc`. This number should be edited depending on what robot you are using (the robot domain IDs are listed on the OLED on boot).
3. You will be able to ping, SSH, and transfer files to the robot if you are on the Eduroam network. However, to send ROS2 messages between your machine and the robot some additional GT networking Voodoo must be done. If you cannot communicate with the robots (i.e. tele-op), reach out to the instructors as it may be a Georgia Tech networking issue.
4. Make sure you can access the Raspberry Pi on the robot. You will need to SSH ( secure shell) into the robot using the command,

```
ssh burger@192.168.1.152
```

(The IP 192.168.1.152 should be replaced by your Raspberry Pi's IP or hostname)

The password is “**burger**” for all the robots. Once entering the password you should see the terminal environment on the Raspberry Pi of your Turtlebot3!

5. Complete the Quick Start guide on the above website (listed as item 3 on the left side menu) and verify that you are able to teleoperate the robot using the keyboard (Sections 3.5 and 3.6.1.1). Optionally, feel free to run any other examples, such as Turtlebot Follower to test out the robot functionality. **Note:** For ROS2 the robot and your laptop have to be on the same network for messages to communicate (e.g. run teleop on your PC rather than on the robot). Thus, switch the network you are on to Eduroam for controlling the robot.

## Part 1b: ROS Related Questions

Please answer the following questions (from Lab 0) and submit them as a PDF with your code submission from part 2.

- What is a `ROS_DOMAIN_ID`? (2pt)
- What is a node? (2pt)
- What is a topic? (2pt)
- What is a message? (2pt)
- What is a subscriber? Write the syntax to create a subscriber that subscribes to the topic `amazing_int`, which takes message of type `UInt64`, and uses the callback function `magic_fun`, in C++ or Python. (5pt)
- What is a publisher? Write the syntax to create a publisher that publishes to the topic `amazing_bool`, which takes message of type `Bool`, in Python. (5pt)
- Can a node have multiple subscribers? Can a node have multiple publishers? (2pt)

## Part 2: Object Following

**Objective:** Use the capabilities (e.g. HoughCircles, Contours) within OpenCV to locate an object using real-time images streaming on your computer.

In this part of the lab, you will use OpenCV to locate an object from your laptop's webcam. This is a valuable step towards Lab 2, in which you will track the object from your robot's camera frame and add driving capabilities to your code. Feel free to use any additional python libraries you want, at the very least cv2 (OpenCV) and numpy, please include a requirements.txt file with your submission if you use any libraries outside of these.

Create a new python script called **find\_object.py**. This script should receive images from the webcam on your laptop and track the location of a specific object in the frame. **Note: This cannot be done using a premade tag tracker package like ArUco.** Once you have made the script it is often useful to make it an *executable*. To do this you must first make sure you have the type of environment being used in the first line of your code. For python this typically is,

```
#!/usr/bin/env python
```

Then, to make the file executable, using the command line in the directory (or with the full path specified) where your file is stored type,

```
chmod +x object_follower.py
```

You may now run your python script from the command line, when in the directory where it is stored, by giving the command,

```
./object_follower.py
```

Some example code to capture and display your webcam with OpenCV in python can be found at

[https://docs.opencv.org/3.0-beta/doc/py\\_tutorials/py\\_gui/py\\_video\\_display/py\\_video\\_display.html](https://docs.opencv.org/3.0-beta/doc/py_tutorials/py_gui/py_video_display/py_video_display.html)

After grabbing the image, process the image to look for your object. An easy place to start is to use the HoughCircles() functionality within OpenCV if your looking for a circle:

```
circles = cv2.HoughCircles(cv_image, cv2.HOUGH_GRADIENT, 1, 90, param1=70, param2=60,
                           minRadius=50, maxRadius=0)
```

or use findContours() to find blobs of the same color:

```
im2, contours, hierarchy = cv.findContours(thresh, cv.RETR_TREE, cv.CHAIN_APPROX_SIMPLE)
```

As described in class, these alone will likely not be enough. Be sure to prefilter your images (blurring, sharpening, improving contrast, thresholding color, etc). You are not required to use Hough circles or contours, if you prefer to try a different method that is completely acceptable so long as the object is tracked.

Once you have located the ball in an image, print the pixel coordinate of the object and display some sort of marker or bounding box on the image itself.

We will provide balls of several sizes and colors for your use in the lab. Feel free to use any of them, or a different object of your choosing. For this lab, the object can be at any distance from the webcam that you choose (not taking up the entire frame).

## Grading Rubric

The lab is graded out of 100 points, with the following point distribution:

Answer ROS questions from Part 1b	20%
Successfully run teleop or example code on the robot (individual assignment)	15%
Find >65% of your chosen shapes in images	55%
Print the pixel location of each identified shape	5%
Annotate output images with bounding boxes or markers	5%

## Submission

**Part 1a:** Perform a live demonstration of you running the robot to one of the course staff by the listed deadline. You can use your own laptop or the lab machines, you can not use your partner's laptop to demo Part 1. There is no code to submit.

### Part 1b and 2:

1. Perform a live demonstration of you running the robot to one of the course staff by the listed deadline.
2. Put the names of both lab partners into the header of the python script. Put your python script, any supplementary files, and a PDF with your answers to Part 1b in a single zip file called Lab1\_LastName1\_LastName2.zip and upload on Canvas under Assignments-Lab 1.
3. Only one of the partners needs to upload code and answers.

We will set aside class time and office hours on the due date for these demos, but if your code is ready ahead of time we encourage you to demo earlier in any of the office hours (you can then skip class on the due date). Office hour times are listed on the Canvas homepage.