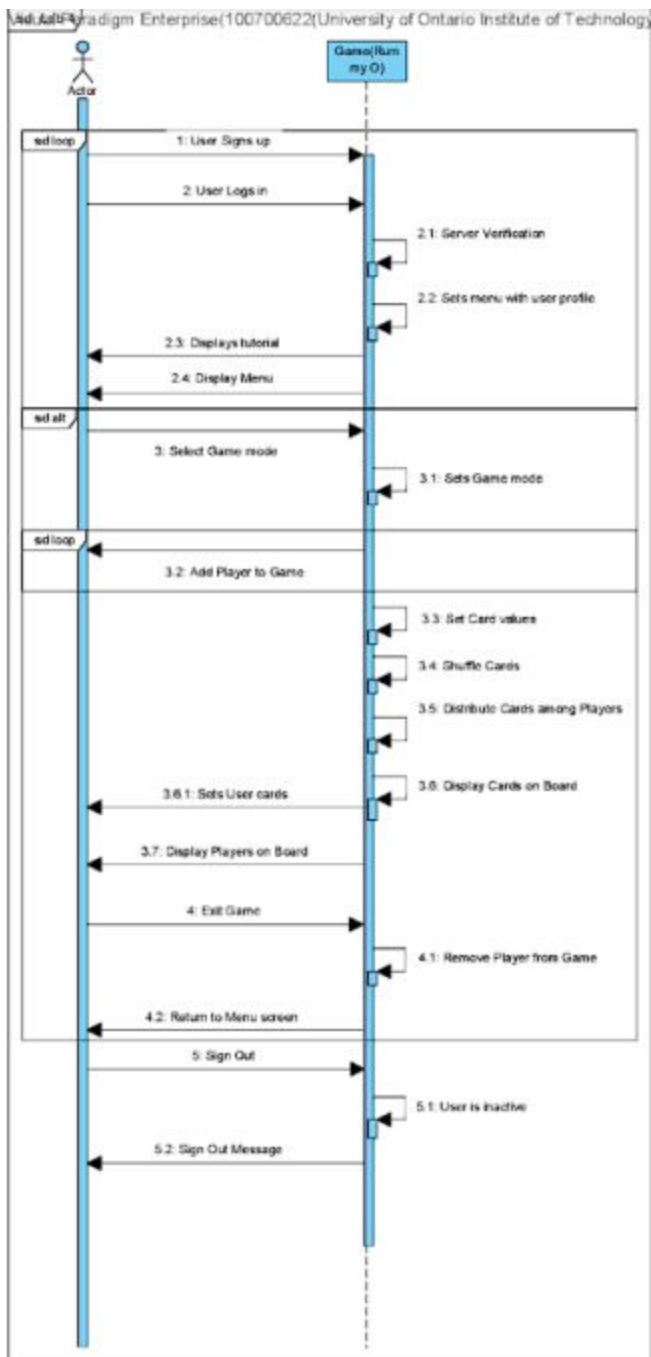
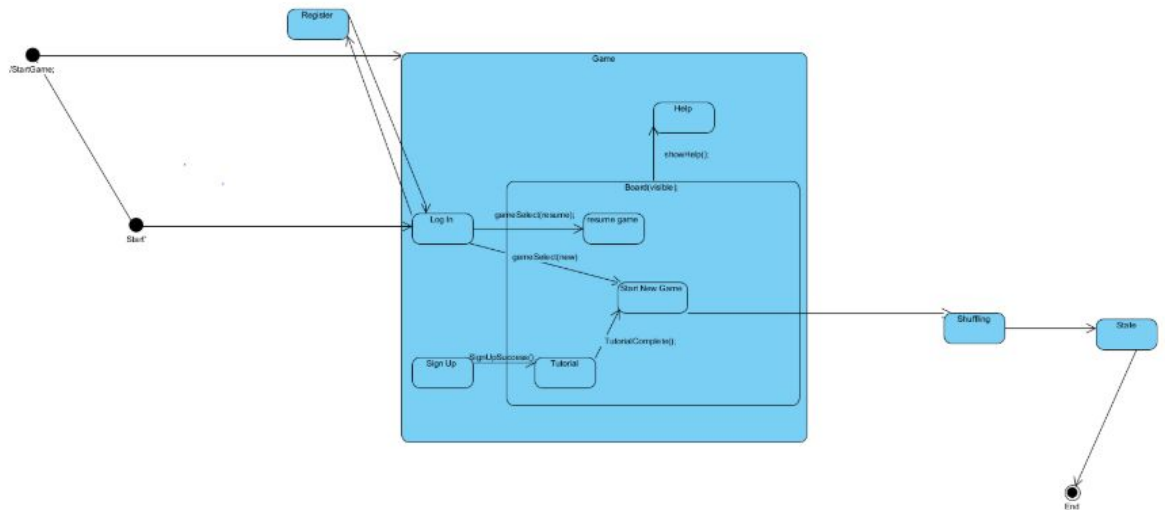
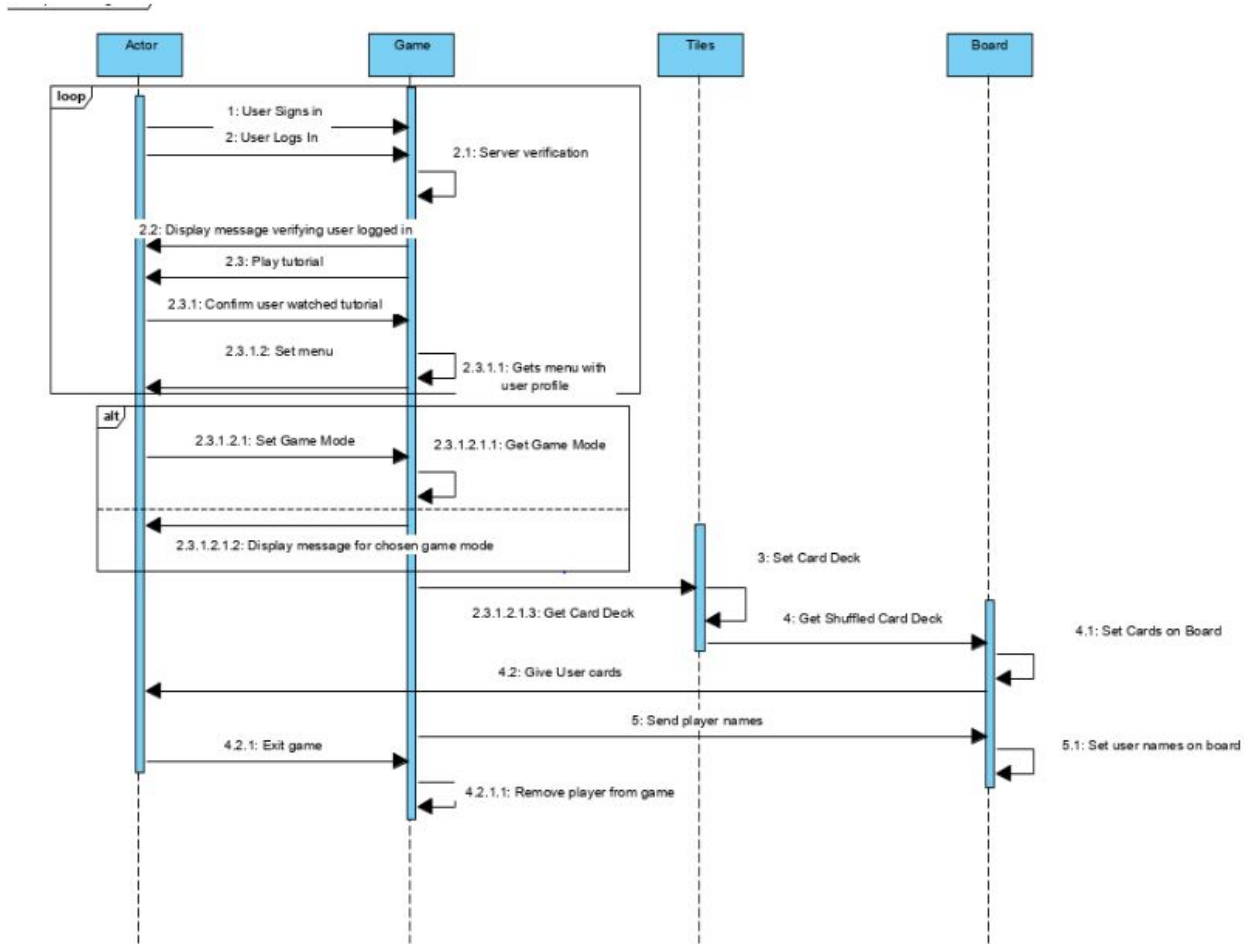


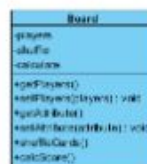
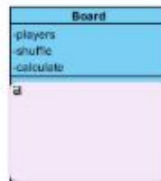
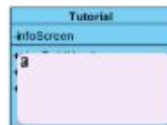
Design Models/Tables



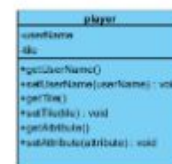


Noun phrases table:

Noun phrases	Objects	Attributes	Actors	Irrelevant
Player, Database			Important Actors	
Login Form, Board, Tiles, Tutorial	Important concepts			
Shuffle, starter, Calculations		Attributes of Board		
Video Playback, Screenshots with Instructions		Attributes of Tutorial		
Card Values		Attribute of tiles		
Fields, conflict, Username, Password, Email				x
Gameplay				Irrelevant Noun Phrases (Parts of Login Form, Examples, etc.)



update tile value: 1 degree





Class	Responsibilities
Tutorial	Play the tutorial video, screenshot/text instructional page
Game	Num & names of players, Game Mode,
Board	Players, Shuffle tiles, Calculate tile values/scores
Tiles	Get and Set card values
Login Form	Username, email, password
Tiles	Get and set tiles as well as their values