



<u>Development (01CT1517</u> Experiment No:- 05

Marwadi University Faculty of Technology

Department of Information and Communication Technology

Aim: To design a layout of the Flutter App using layout widgets. Create a flutter app to manage Todos with the add , remove , complete and list of todo.

Date:- 03-10-2024 **Enrollment No:-** 92200133030

<u>Objective:-</u> To design a layout of the Flutter App using layout widgets. Create a flutter app to manage Todos with the add, remove, complete and list of todo.

<u>Code :-</u>

> lib

constants

o colors.dart

```
import 'package:flutter/material.dart';

// Define a constant color for red, typically used for errors or alerts
const Color tdRed = Color(0xFFDA4040);

// Define a constant color for blue, can be used for primary buttons or highlights
const Color tdBlue = Color(0xFF5F52EE);

// Define a constant color for black, useful for text or dark backgrounds
const Color tdBlack = Color(0xFF3A3A3A);

// Define a constant color for grey, often used for disabled elements or secondary
text
const Color tdGrey = Color(0xFF717171);

// Define a constant background color, providing a light theme to the app
const Color tdBGColor = Color(0xFFEEEFF5);
```

controller

o todo_item.dart

```
import 'package:flutter/material.dart';
import '../model/todo.dart'; // Importing the ToDo model.
import '../constants/colors.dart'; // Importing custom color constants.

class ToDoItem extends StatelessWidget {
    final ToDo todo; // The ToDo item to be displayed.
    // Callback function when the ToDo item is changed (completed or not).
    // ignore: prefer_typing_uninitialized_variables
    final onToDoChanged;
    // Callback function when the delete icon is pressed.
    // ignore: prefer_typing_uninitialized_variables
    final onDeleteItem;

const ToDoItem({
    super.key,
```





Experiment No:- 05

Marwadi University

Faculty of Technology

Department of Information and Communication Technology

Aim: To design a layout of the Flutter App using layout widgets. Create a flutter app to manage Todos with the add, remove, complete and list of todo.

Date:- 03-10-2024 **Enrollment No:-** 92200133030

```
required this.todo, // Required parameter for the ToDo item.
  required this.onToDoChanged, // Required callback for item change.
  required this.onDeleteItem, // Required callback for item deletion.
});
@override
Widget build(BuildContext context) {
  return Container(
    margin: const EdgeInsets.only(bottom: 20), // Space between items.
    child: ListTile(
      onTap: () {
        // This triggers when the ToDo item is tapped.
        // print('Clicked on Todo Item.'); // Uncomment for debugging.
        onToDoChanged(todo); // Call the callback to update ToDo status.
      shape: RoundedRectangleBorder(
       borderRadius:
            BorderRadius.circular(20), // Rounded corners for the tile.
      contentPadding: const EdgeInsets.symmetric(
          horizontal: 20, vertical: 5), // Padding inside the tile.
      tileColor: Colors.white, // Background color of the tile.
      leading: Icon(
        // Icon showing whether the ToDo is completed or not.
        todo.isDone ? Icons.check box : Icons.check box outline blank,
        color: tdBlue, // Color for the checkbox icon.
      ),
      title: Text(
        todo.todoText!, // Display the text of the ToDo item.
        style: TextStyle(
          fontSize: 16, // Font size for the ToDo text.
          color: tdBlack, // Text color.
          decoration: todo.isDone
              ? TextDecoration.lineThrough
              : null, // Strikethrough if done.
        ),
      ),
      trailing: Container(
        padding: const EdgeInsets.all(
            0), // No padding inside the trailing container.
        margin: const EdgeInsets.symmetric(
            vertical: 12), // Vertical margin for the container.
        height: 35, // Fixed height for the delete button.
        width: 35, // Fixed width for the delete button.
        decoration: BoxDecoration(
          color: tdRed, // Background color for the delete button.
          borderRadius: BorderRadius.circular(
              // Rounded corners for the delete button.
        ),
        child: IconButton(
          color: Colors.white, // Icon color.
          iconSize: 18, // Size of the delete icon.
```





Experiment No:- 05

Marwadi University Faculty of Technology

Department of Information and Communication Technology

Aim: To design a layout of the Flutter App using layout widgets. Create a flutter app to manage Todos with the add, remove, complete and list of todo.

Date:- 03-10-2024 **Enrollment No:-** 92200133030

• model

o todo.dart

```
class ToDo {
 // Unique identifier for the ToDo item
 String? id;
 // The text description of the ToDo item
 String? todoText;
 // Flag to indicate whether the ToDo item is completed or not
 bool isDone;
 // Constructor for the ToDo class, with 'id' and 'todoText' being required
 // 'isDone' is optional and defaults to false
 ToDo({
    required this.id,
   required this.todoText,
    this.isDone = false,
 });
 // Static method to return an empty list of ToDo items
 static List<ToDo> todoList() {
   return []; // Returns an empty list of ToDo objects
 }
}
```





Experiment No:- 05

Marwadi University

Faculty of Technology

Department of Information and Communication Technology

Aim: To design a layout of the Flutter App using layout widgets. Create a flutter app to manage Todos with the add, remove, complete and list of todo.

Date:- 03-10-2024 **Enrollment No:-** 92200133030

view

o home.dart

```
import 'package:flutter/material.dart';
import 'package:flutter/services.dart';
import '../model/todo.dart'; // Importing the ToDo model
import '../constants/colors.dart'; // Importing color constants
import '../controller/todo_item.dart'; // Importing the ToDoItem widget
// The main Home widget, a StatefulWidget to manage state
class Home extends StatefulWidget {
  const Home({super.key});
  @override
  State<Home> createState() => HomeState();
}
// State class for Home
class HomeState extends State<Home> {
  // List to hold all the ToDo items
  final todosList =
      ToDo.todoList(); // Initializing the list with predefined items
  List<ToDo> _foundToDo = []; // List to hold filtered ToDo items
  final _todoController =
      TextEditingController(); // Controller for the TextField
  @override
  void initState() {
    _foundToDo = todosList; // Initialize _foundToDo with all todos
    super.initState();
  }
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      backgroundColor: tdBGColor, // Setting background color
      appBar: _buildAppBar(), // Building the app bar
      body: Stack(
        children: [
          Container(
            padding: const EdgeInsets.symmetric(
              horizontal: 20,
              vertical: 15,
            ),
            child: Column(
              children: [
                searchBox(), // Search box for filtering todos
                Expanded(
                  child: ListView(
                    children: [
                      Container(
```





Experiment No:- 05

Marwadi University

Faculty of Technology

Department of Information and Communication Technology

Aim: To design a layout of the Flutter App using layout widgets. Create a flutter app to manage Todos with the add, remove, complete and list of todo.

Date:- 03-10-2024

Enrollment No:- 92200133030

```
margin: const EdgeInsets.only(
                          top: 50,
                          bottom: 20,
                        ),
                        child: const Text(
                          'All ToDos', // Title for the ToDo list
                          style: TextStyle(
                            fontSize: 30,
                            fontWeight: FontWeight.w500,
                        ),
                      ),
                      // Displaying each ToDo item in reverse order
                      for (ToDo todoo in foundToDo.reversed)
                        ToDoItem(
                          todo: todoo, // Passing the current ToDo item
                          onToDoChanged:
                              handleToDoChange, // Callback for when ToDo is
changed
                          onDeleteItem:
                              _deleteToDoItem, // Callback for deleting a ToDo
item
                        ),
                 ),
               )
              ],
            ),
          // Bottom input field and button for adding new ToDo items
          Align(
            alignment: Alignment.bottomCenter,
            child: Row(children: [
              Expanded(
                child: Container(
                  margin: const EdgeInsets.only(
                    bottom: 20,
                    right: 20,
                    left: 20,
                  ),
                  padding: const EdgeInsets.symmetric(
                    horizontal: 20,
                    vertical: 5,
                  decoration: BoxDecoration(
                    color: Colors.white, // White background for input field
                    boxShadow: const [
                      BoxShadow(
                        color: Colors.grey, // Shadow effect
                        offset: Offset(0.0, 0.0),
                        blurRadius: 10.0,
```

spreadRadius: 0.0,





Experiment No:- 05

}

Marwadi University

Faculty of Technology

Department of Information and Communication Technology

Aim: To design a layout of the Flutter App using layout widgets. Create a flutter app to manage Todos with the add, remove, complete and list of todo.

Date:- 03-10-2024

),

Enrollment No:- 92200133030

```
],
                  borderRadius: BorderRadius.circular(10), // Rounded corners
                ),
                child: TextField(
                  controller: todoController, // TextField controller
                  decoration: const InputDecoration(
                      hintText: 'Add a new todo item', // Placeholder text
                      border: InputBorder.none), // No border
                ),
              ),
            ),
            Container(
              margin: const EdgeInsets.only(
                bottom: 20,
                right: 20,
              ),
              child: ElevatedButton(
                onPressed: () {
                  _addToDoItem(_todoController.text); // Adding new ToDo item
                },
                style: ElevatedButton.styleFrom(
                  backgroundColor: tdBlue, // Button background color
                  minimumSize: const Size(60, 60), // Button size
                  elevation: 10, // Button shadow
                ),
                child: const Text(
                  '+', // Button text
                  style: TextStyle(
                      fontSize: 40, color: Colors.white), // Text style
                ),
              ),
    ]),
],
            ),
    ),
 );
// Handle change of ToDo item status (completed or not)
void _handleToDoChange(ToDo todo) {
  setState(() {
    todo.isDone = !todo.isDone; // Toggle the isDone status
  });
// Delete ToDo item from the list by its ID
void _deleteToDoItem(String id) {
  setState(() {
    todosList
        .removeWhere((item) => item.id == id); // Remove item from the list
```





Experiment No:- 05

Marwadi University

Faculty of Technology

Department of Information and Communication Technology

Aim: To design a layout of the Flutter App using layout widgets. Create a flutter app to manage Todos with the add , remove , complete and list of todo.

Date:- 03-10-2024 **Enrollment No:-** 92200133030

```
}
// Add new ToDo item to the list
void _addToDoItem(String toDo) {
  setState(() {
    todosList.add(ToDo(
      id: DateTime.now()
          .millisecondsSinceEpoch
          .toString(), // Unique ID based on timestamp
      todoText: toDo, // ToDo text
    ));
  });
  _todoController.clear(); // Clear the text field after adding
// Filter ToDo items based on search input
void runFilter(String enteredKeyword) {
 List<ToDo> results = [];
  if (enteredKeyword.isEmpty) {
    results = todosList; // If search input is empty, show all todos
 } else {
    results = todosList
        .where((item) => item.todoText!.toLowerCase().contains(
            enteredKeyword.toLowerCase())) // Filter based on search input
        .toList();
  }
  setState(() {
    _foundToDo = results; // Update found ToDo list
 });
}
// Widget for the search box
Widget searchBox() {
  return Container(
    padding: const EdgeInsets.symmetric(horizontal: 15),
    decoration: BoxDecoration(
      color: Colors.white, // White background for the search box
      borderRadius: BorderRadius.circular(20), // Rounded corners
    ),
    child: TextField(
      onChanged: (value) => _runFilter(value), // Run filter on text change
      decoration: const InputDecoration(
        contentPadding: EdgeInsets.all(0), // Padding for the input
        prefixIcon: Icon(
          Icons.search, // Search icon
          color: tdBlack,
          size: 20,
        ),
        prefixIconConstraints: BoxConstraints(
          maxHeight: 20,
```





Experiment No:- 05

Marwadi University

Faculty of Technology

Department of Information and Communication Technology

Aim: To design a layout of the Flutter App using layout widgets. Create a flutter app to manage Todos with the add , remove , complete and list of todo.

Date:- 03-10-2024 **Enrollment No:-** 92200133030

```
minWidth: 25,
          ),
          border: InputBorder.none, // No border for the input field
          hintText: 'Search', // Placeholder text
          hintStyle: TextStyle(color: tdGrey), // Hint text style
     ),
   );
  }
  // Widget to build the app bar
  AppBar _buildAppBar() {
    return AppBar(
      backgroundColor: tdBGColor, // App bar background color
      elevation: 0, // No shadow
      title: const Row(
          mainAxisAlignment: MainAxisAlignment.spaceBetween,
          children: [
            Icon(
              Icons.menu, // Menu icon
              color: tdBlack,
              size: 30,
            ),
          ]),
   );
 }
}
// Main application widget
class MyApp extends StatelessWidget {
  const MyApp({super.key});
  // This widget is the root of your application.
  @override
  Widget build(BuildContext context) {
    SystemChrome.setSystemUIOverlayStyle(const SystemUiOverlayStyle(
        statusBarColor: Colors.transparent)); // Setting the status bar color
    return const MaterialApp(
      debugShowCheckedModeBanner: false, // Disable debug banner
      title: 'ToDo App', // Application title
      home: Home(), // Home widget as the main screen
    );
```

main.dart

```
import 'package:flutter/material.dart'; // Importing Flutter material package for
UI components
import 'package:flutter/services.dart'; // Importing Flutter services package for
system UI control
import './view/home.dart'; // Importing the Home widget from the view directory
```





Experiment No:- 05

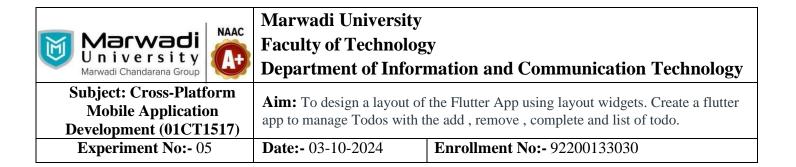
Marwadi University Faculty of Technology

Department of Information and Communication Technology

Aim: To design a layout of the Flutter App using layout widgets. Create a flutter app to manage Todos with the add , remove , complete and list of todo.

Date:- 03-10-2024 **Enrollment No:-** 92200133030

```
void main() {
  runApp(
      const MyApp()); // Running the MyApp widget as the root of the application
}
class MyApp extends StatelessWidget {
  const MyApp({super.key}); // Constructor for MyApp with a key parameter
  // This widget is the root of your application.
  @override
  Widget build(BuildContext context) {
    // Setting the system UI overlay style to make the status bar transparent
    SystemChrome.setSystemUIOverlayStyle(
        const SystemUiOverlayStyle(statusBarColor: Colors.transparent));
    // Building the MaterialApp widget which serves as the main app structure
    return const MaterialApp(
      debugShowCheckedModeBanner: false, // Hiding the debug banner in the app
      title: 'ToDo App', // Setting the title of the application
      home: Home(), // Specifying the Home widget as the starting screen
    );
  }
}
```



Output:-

