	Marwadi University	
Marwadi University	Faculty of Technology	
Oniversity	Department of Information and Communication Technology	
Subject: Introduction to R and R Studio (01CT0106)	Aim: Understanding Functions using R	
Experiment: 06	Date: 16/03/2023	Enrollment No: 92200133030

<u>Aim:</u> Understanding Functions using R

IDE: R Studio

Theory:

Functions are useful when you want to perform a certain task multiple times. A function accepts input arguments and produces the output by executing valid R commands that are inside the function. In R Programming Language when you are creating a function the function name and the file in which you are creating the function need not be the same and you can have one or more functions in R.

Creating a Function in R

Functions are created in R by using the command function(). The general structure of the function file is as follows:

```
function_name <- function(arg_1, arg_2, ...) {
   Function body
}</pre>
```

Function Components

The different parts of a function are –

- Function Name This is the actual name of the function. It is stored in R environment as an object with this name.
- Arguments An argument is a placeholder. When a function is invoked, you pass a value to the argument. Arguments are optional; that is, a function may contain no arguments. Also arguments can have default values.
- Function Body The function body contains a collection of statements that defines what the function does.
- Return Value The return value of a function is the last expression in the function body to be evaluated.

Types of Function in R Language

- 1. **Built-in Function:** Built-in functions in R are pre-defined functions that are available in R programming languages to perform common tasks or operations.
- 2. **User-defined Function:** R language allow us to write our own function.

Built-in Function in R Programming Language

We will use built-in functions like sum(), max() and min()

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User-defined Functions in R Programming Language

R provides built-in functions like **print()**, **cat()**, etc. but we can also create our own functions. These functions are called user-defined functions.

Programs:

Write R script that demonstrates the working of functions:

- 1. Create a user define function named sum which accept 2 arguments (of integer type) and return the sum of them.
- 2. Create a user define function named avg which pass array as argument (of integer type) and return its average value.
- 3. Create a user define function named evenodd which accept one argument (of integer type) and return if the number is even or odd.
- 4. Create a user define function named fact which accept one argument (of integer type) and return the factorial of given number.
- 5. Create a user define function named prime which accept one argument (of integer type) and display that the no is prime or not. (no need to return value)
- 6. Create a user define function named power which accept two arguments (of integer type) (i) base (ii) expon and display the base^expon value.
- 7. Write a function to count the simple interest
- 8. Write a function to generate the square of any given number
- 9. Write a function which should work as a power function
- 10. Write a function which should work as absolute function
- 11. Write A R Program to Count the number of digit in a user entered number.
- 12. Write A R Program That prints the Prime Number in Between the Range given by user.
- 13. Write A R Program to make A Calculator.



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```
sum <- function(a, b) {</pre>
 return(a + b)
num1 <- as.integer(readline("Enter the first number:- "))</pre>
num2 <- as.integer(readline("Enter the second number:- "))</pre>
result <- sum(num1, num2)
print(paste("The sum of", num1, "and", num2, "is", result))
avg <- function(arr) {</pre>
  if (length(arr) == 0) {
    print("Array is empty.")
    return()
  }
  for(i in 1:length(arr)){
    temp = arr[i]
    total <- total + temp
     average <- total / length(arr)</pre>
  }
  return(average)
numbers <- c(5, 10, 15, 20, 25)
result <- avg(numbers)</pre>
if (!is.null(result)) {
  print(paste("Average:", result))
```



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```
evenodd <- function(num) {
  if (num %% 2 == 0) {
    return("Even")
} else {
  return("Odd")
}
}
result <- evenodd(25)
print(result)</pre>
```

```
fact <- function(num) {
  if (num == 0 || num == 1) { return(1)
  } else {
    return(num * fact(num - 1))
  }
}
result <- fact(6)
print(result)</pre>
```

```
prime <- function(num) {
  is_prime <- TRUE

if (num <= 1) {
  is_prime <- FALSE
} else {
  for (i in 2:sqrt(num)) {
    if (num %% i == 0) {
      is_prime <- FALSE
      break
    }
  }
}

if (is_prime) {
  print(paste(num, "is a prime number."))
} else {
  print(paste(num, "is not a prime number."))
}
prime(25)</pre>
```



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return(result)

result <- absolute(-25) print(result)</pre>

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```
power <- function(base, expon) {</pre>
  result <- base ^ expon
  print(paste(base, "^", expon, "=", result))
power(5, 3)
simple_interest <- function(principal, rate, time) {</pre>
  interest <- (principal * rate * time) / 100
  return(interest)
interest <- simple_interest(5000, 5, 3)</pre>
print(interest)
square <- function(num) {</pre>
  result <- num^2
  return(result)
result <- square(5) print(result)</pre>
power <- function(base, expon) {</pre>
  result <- base ** expon
  return(result)
result <- power(2, 3)
print(result)
absolute <- function(num) {
  result <- abs(num)
```



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```
countDigits <- function() {
  number <- as.integer(readline("Enter a number: "))
  digitCount <- nchar(as.character(number))
  print(paste("Number of digits:", digitCount))
}
countDigits()</pre>
```

```
isPrime <- function(num) {</pre>
  if (num <= 1) { return(FALSE)</pre>
  for (i in 2:sqrt(num)) {
    if (num %% i == 0) {
      return(FALSE)
  }
  }
  return(TRUE)
printPrimeNumbers <- function() {</pre>
  lower <- as.integer(readline("Enter the lower bound of the range: "))</pre>
  upper <- as.integer(readline("Enter the upper bound of the range: "))</pre>
  if (lower >= upper) {
    print("Invalid range. Please enter a valid range.") return()
  }
  print("Prime numbers in the given range:") for (num in lower:upper) {
    if (isPrime(num)) { print(num)
printPrimeNumbers()
```



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```
add <- function(a, b) {
  return(a + b)
}

subtract <- function(a, b) {
  return(a - b)
}

multiply <- function(a, b) {
  return(a * b)
  }

divide <- function(a, b) { if (b != 0) {
  return(a / b)
} else {
  print("Error: Division by zero!") return(NA)
}
}</pre>
```



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```
getChoice <- function() {</pre>
  print("Calculator Menu:")
  print("1. Addition")
  print("2. Subtraction")
  print("3. Multiplication")
  print("4. Division")
  print("5. Exit")
  choice <- as.integer(readline("Enter your choice: "))</pre>
  return(choice)
}
calculator <- function() {</pre>
  while (TRUE) {
  choice <- getChoice()</pre>
  if (choice == 5) {
    break
  num1 <- as.numeric(readline("Enter the first number: "))</pre>
  num2 <- as.numeric(readline("Enter the second number: "))</pre>
  result <- switch(choice,
                    add(num1, num2),
                    subtract(num1, num2),
                    multiply(num1, num2),
                    divide(num1, num2))
```

```
if (!is.na(result)) {
   print(paste("Result:", result))

   cat("\n")
}

print("Calculator exited.")
}}
```

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Output:

```
> num1 <- as.integer(readline("Enter the first number:- "))
Enter the first number:- 2
> num2 <- as.integer(readline("Enter the second number:- "))
Enter the second number:- 3
> sum <- function(a, b) {
+ return(a + b)
+ }
> result <- sum(num1, num2)
>
> print(paste("The sum of", num1, "and", num2, "is", result))
[1] "The sum of 2 and 3 is 5"
> |
```

```
> avg <- function(arr) {</pre>
    if (length(arr) == 0) {
      print("Array is empty.")
      return()
    }
    for(i in 1:length(arr)){
      temp = arr[i]
      total <- total + temp
      average <- total / length(arr)</pre>
+
    return(average)
+ }
> numbers <- c(5, 10, 15, 20, 25)
> result <- avg(numbers)</pre>
> if (!is.null(result)) {
    print(paste("Average:", result))
+ }
[1] "Average: 2035"
```



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```
> evenodd <- function(num) {
   if (num %% 2 == 0) {
     return("Even")
+ } else {
    return("Odd")
+ }
> result <- evenodd(25)</pre>
> print(result)
[1] "Odd"
> fact <- function(num) {</pre>
    if (num == 0 || num == 1) {
      return(1)
    } else {
      return(num * fact(num - 1))
    }
+ }
> result <- fact(6)</pre>
> print(result)
[1] 720
      } erse {
        print(paste(num, "is not a prime number."))
 +
 + }
 > prime(25)
  [1] "25 is not a prime number."
 > power <- function(base, expon) {</pre>
 + result <- base ^ expon
      print(paste(base, "^", expon, "=", result))
 +
 + }
 > power(5, 3)
  [1] "5 \wedge 3 = 125"
 > |
```



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```
> simple_interest <- function(principal, rate, time) {</pre>
    interest <- (principal * rate * time) / 100
    return(interest)
> interest <- simple_interest(5000, 5, 3)</pre>
> print(interest)
[1] 750
> square <- function(num) {</pre>
    result <- num^2
    return(result)
+ }
> result <- square(5)</pre>
> print(result)
[1] 25
> power <- function(base, expon) {</pre>
    result <- base ** expon
    return(result)
+ }
> result <- power(2, 3)</pre>
> print(result)
[1] 8
 [T] O
 > absolute <- function(num) {</pre>
 + result <- abs(num)</pre>
      return(result)
 +
 + }
 > result <- absolute(-25)</pre>
 > print(result)
 [1] 25
 > |
```

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```
> countDigits()
 Enter a number: 555
 [1] "Number of digits: 3"
> printPrimeNumbers()
Enter the lower bound of the range: 5
Enter the upper bound of the range: 10
[1] "Prime numbers in the given range:"
[1] 5
[1] 7
> calculator()
[1] "Calculator Menu:"
[1] "1. Addition"
[1] "2. Subtraction"
[1] "3. Multiplication"
[1] "4. Division"
[1] "5. Exit"
Enter your choice: 2
Enter the first number: 10
Enter the second number: 5
[1] "Result: 5"
```

Observation and Learnings: