

Campus Navigation and Utility Planner – Report

Introduction

This project models campus buildings and routes using Trees and Graph structures. It includes BST, AVL, Graph traversals, Dijkstra shortest path, Kruskal MST, and Expression Tree evaluation.

Objectives

- Manage building data
- Implement BST and AVL Trees
- Build Graph (Adj List + Matrix)
- BFS, DFS, Dijkstra, Kruskal
- Expression Tree evaluation

Tree Structures

BST and AVL Trees store buildings by ID. Traversals help list campus locations.

Graph Implementation

Graph nodes represent buildings; edges represent weighted paths. BFS, DFS, Dijkstra, and Kruskal are implemented.

Expression Tree

Evaluates postfix expressions for sample energy billing.

Code Used

```
import java.util.*;  
  
class Building{int id;String name,detail;Building(int i,String n,String d){id=i;name=n;detail=d;}public String toString(){return id+name+detail;}}  
  
class BSTNode{Building b;BSTNode l,r;BSTNode(Building x){b=x;}}  
class BST{  
    BSTNode root;  
    void insert(Building x){  
        if(root==null){root=new BSTNode(x);return;}  
        BSTNode c=root;  
        while(true){  
            if(x.id<c.b.id){if(c.l==null){c.l=new BSTNode(x);return;}c=c.l;}  
            else if(x.id>c.b.id){if(c.r==null){c.r=new BSTNode(x);return;}c=c.r;}  
            else{c.b=x;return;}  
        }  
    }  
    void in(BSTNode n,List<Building>a){if(n!=null){in(n.l,a);a.add(n.b);in(n.r,a);}}  
    int h(BSTNode n){return n==null?0:1+Math.max(h(n.l),h(n.r));}  
}  
  
public class Main{  
    public static void main(String[]a){  
        Building[]b={  
            new Building(0,"Admin","A"),new Building(1,"Lib","B"),  
            new Building(2,"CSE","C"),new Building(3,"DS","D")  
        };  
        BST bst=new BST();  
        for(Building x:b) bst.insert(x);  
        List<Building> ino=new ArrayList<>();  
        bst.in(bst.root,ino);  
    }  
}
```

```
        System.out.println("BST Inorder: "+ino);
    }
}
```