

ACE 2.0 Event Flow

About the event:

ACE 2.0 is a comprehensive hackathon designed to nurture creativity and problem-solving skills among engineering students, particularly first- and second-years. The program follows a three-stage structure that balances learning with competition.

The journey starts with workshops where participants learn essential technologies, frameworks, and collaboration techniques. Mentors provide practical insights and guidance, creating a strong foundation for hackathon newcomers.

Next comes the online round, where teams receive problem statements and work remotely to develop initial prototypes within set deadlines. This phase tests their ability to apply workshop knowledge, manage time effectively, and collaborate virtually while serving as a qualification filter. Top teams advance to the offline round—an intensive, in-person hackathon where participants refine their prototypes, interact directly with mentors and judges, and present solutions under time pressure. This high-energy environment brings ideas to life through collaboration and innovation.

ACE 2.0 goes beyond typical hackathons by combining structured learning with competitive spirit, ensuring participants gain valuable experience in teamwork, real-world problem-solving, and technology application. It serves as a launching pad for fresh talent entering the innovation and technology landscape.

Timeline (Round 2):

Timing	Description	Venue
September 12th, 2025 (Day 1)		
8:00 AM	Reporting Time - All qualified Round 2 participants arrive for the offline hackathon and check-in process.	Big Seminar Hall
8:00 AM - 9:00 AM	Event Flow Explanation & Registration - Team explains the event flow to all participants and registers everyone coming for the event.	Big Seminar Hall
9:00 AM - 1:00 PM	Hackathon Solution Development (Session 1) - Problem statements will be revealed at 9 AM and teams have to develop a working solution on the problem statements.	Big Seminar Hall
1:00 PM – 2:00 PM	Lunch break	AC Canteen
2:00 PM – 6:00 PM	Solution Development (Session 2) - Teams continue developing a working solution on the problem statements.	Big Seminar Hall
6:00 PM	Teams Disperse - Teams can continue working on their projects at home.	
September 13th, 2025 (Day 2)		
9:00 AM	Hackathon Solution Submissions - Teams have to submit their working solutions via online submission platform	Online Submission
12:00 PM - 2:00 PM	Participants Arrival & Registrations - Participants will arrive in college for final presentations	AC Canteen
2:00 PM - 5:00 PM	Solution Presentations - The teams have to present their solution to the judges and will be marked according to how well they have developed their solutions	CR 502,507,508,509
5:00 PM - 6:00 PM	Award Ceremony & Felicitation - The winning teams will be awarded their prizes and the judges will be felicitated	CR 502,507,508,509