Code Summary Without Canvas

Here are the notes for the provided code snippet:

Code Overview:

The code defines a Mongoose schema and model for a "Listing" object.

Key Points:

- 1. Dependencies:
 - mongoose is required to define the schema and interact with the MongoDB database.
- 2. Schema Definition:
 - listingSchema: A schema for a listing object with various fields:
 - title:
 - Type: String
 - Required: true
 - description:
 - Type: String
 - Optional.
 - image:
 - Type: String
 - Default value:

A fallback URL for an image is provided.

set property:

If an empty string ("") is passed as the value, it is replaced with another image URL.

- Ternary operator is used to handle the condition.
- price:
 - Type: Number
 - Optional.
- location:
 - Type: String
 - Optional.
- country:
 - Type: String
 - Optional.

3. Model Creation:

- A Mongoose model named Listing is created using the schema.
- Model name: 'listing'
- Exports the model using module.exports.

4. Default Values and Validation:

• The schema ensures title is required and provides default values for the image field when necessary.

Example Use Case:

To create a new listing:

```
javascript

const newListing = new Listing({
   title: "Beautiful Beach House",
   description: "A house by the beach with a stunning view.",
   price: 250000,
   location: "Miami, FL",
   country: "USA",
});
```

```
newListing.save().then(() => console.log("Listing saved!"));
```

Key Notes:

- The set function on image ensures a fallback image URL when an empty string is provided.
- mongoose.model binds the schema to the MongoDB collection named listings.

Let me know if you'd like me to add more details!

Here's a detailed explanation using **code snippets** from your provided example for better clarity:

1. Dependencies and Setup

```
javascript

const express = require('express');
const mongoose = require('mongoose');
const Listing = require('./models/listing');
const path = require('path');
const methodOverride = require('method-override');
const ejsMate = require('ejs-mate');
const wrapAsync = require('./utils/wrapAsync');
const ExpressError = require('./utils/ExpressError');
const { listingSchema } = require('./schema.js');
```

- Purpose: Import essential dependencies:
 - express: Core framework for routing and handling requests.
 - mongoose: MongoDB connection and model handling.
 - path: To resolve directory paths.
 - methodOverride: Allows HTTP PUT / DELETE methods via query parameters.

- ejsMate: Simplifies layouts and partials for EJS templates.
- wrapAsync and ExpressError: Custom utilities for async error handling and structured errors.
- listingSchema: A Joi schema for validating data.

2. Database Connection

Code:

```
javascript

const db_url = 'mongodb://127.0.0.1:27017/Air';

async function main() {
   await mongoose.connect(db_url);
}

main()
   .then(() => {
    console.log('Connected to DB');
})
   .catch((err) => {
    console.log(err);
});
```

- Purpose: Connect to the MongoDB database named Air.
- Explanation:
 - Uses mongoose.connect() with the local MongoDB URL.
 - Logs success or failure in the console.

3. Middleware Setup

```
app.set('views', path.join(__dirname, 'views'));
app.set('view engine', 'ejs');
app.use(express.static(path.join(__dirname, 'public')));
app.use(methodOverride('_method'));
app.engine('ejs', ejsMate);
app.use(express.json());
app.use(express.urlencoded({ extended: true }));
```

- Purpose: Configure the app with:
 - Views and static files:
 - EJS templates are in the views directory.
 - Static files (e.g., CSS/JS) are served from the public directory.
 - Method Override: Allows using _method in query strings for PUT / DELETE requests.
 - **EJS Mate**: Enables layout support for EJS templates.
 - Form Parsing:
 - Parses incoming JSON and form data.

4. Validation with Joi

```
javascript

const validateListing = (req, res, next) => {
  let { error } = listingSchema.validate(req.body);
  if (error) {
    let errMsg = error.details.map((el) => el.message).join(',');
    throw new ExpressError(404, errMsg);
  } else {
    next();
  }
};
```

- Purpose: Middleware to validate incoming request data.
- Explanation:
 - listingSchema.validate(req.body) checks if the data matches the Joi schema.
 - If validation fails:
 - Collects error messages.
 - Throws a custom ExpressError with the 404 status.
 - Calls next() to continue to the next middleware if validation passes.

5. Routes

5.1. Index Route

```
javascript

app.get(
   '/listings',
   wrapAsync(async (req, res) => {
    let data = await Listing.find();
    res.render('listings/index', { data });
   })
);
```

- Purpose: Fetch all listings from the database and render the index view.
- Explanation:
 - Fetches data using Listing.find().
 - Renders the listings/index.ejs file with the fetched data.

5.2. Create Route

```
javascript
```

```
app.post(
  '/listings',
  validateListing,
  wrapAsync(async (req, res) => {
    let data = req.body;
    let newListing = new Listing(data);
    await newListing.save();
    res.redirect('/listings');
  })
);
```

- Purpose: Create a new listing after validating the data.
- Explanation:
 - Validates the request body with validateListing.
 - Saves a new listing using new Listing(data).save().
 - Redirects to /listings after saving.

5.3. Show Route

```
javascript

app.get(
  '/listings/:id',
  wrapAsync(async (req, res) => {
  let { id } = req.params;
  let place = await Listing.findById(id);
  res.render('listings/show', { place });
  })
);
```

- **Purpose**: Fetch and display details of a specific listing.
- Explanation:
 - Fetches a listing by its id using Listing.findById().
 - Renders the listings/show.ejs file with the listing's details.

5.4. Edit and Update Routes

```
javascript
app.get(
  '/listings/:id/edit',
  wrapAsync(async (req, res) => {
    let { id } = req.params;
    let listing = await Listing.findById(id);
    res.render('listings/edit', { listing });
  })
);
app.put(
  '/listings/:id',
  validateListing,
  wrapAsync(async (req, res) => {
    let { id } = req.params;
    let data = req.body;
    await Listing.findByIdAndUpdate(id, data);
    res.redirect(`/listings/${id}`);
  })
);
```

Purpose:

- Edit Route: Fetch a listing and render an edit form.
- **Update Route**: Update the listing in the database.

• Explanation:

• Uses findById() to fetch and findByIdAndUpdate() to update listings.

5.5. Delete Route

```
javascript
```

```
app.delete(
  '/listings/:id',
  wrapAsync(async (req, res) => {
    let { id } = req.params;
    await Listing.findByIdAndDelete(id);
    res.redirect('/listings');
  })
);
```

- **Purpose**: Deletes a specific listing and redirects to the index route.
- Explanation:
 - Uses findByIdAndDelete() to remove the listing from the database.

6. Error Handling

Code:

```
javascript

app.all('*', (req, res, next) => {
    next(new ExpressError(404, 'Page Not Found'));
});

app.use((err, req, res, next) => {
    let { statusCode = 500, message = 'Something went wrong' } = err;
    res.status(statusCode).render('Error', { message });
});
```

Purpose:

- Handle undefined routes with a 404 error.
- Provide error messages for all errors using middleware.

Explanation:

- app.all('*'): For any unrecognized route.
- Error-handling middleware renders the Error.ejs template.

7. Listening on Port

Code:

```
javascript

app.listen(port, () => {
  console.log(`Example app listening on port ${port}!`);
});
```

• **Purpose**: Starts the server on port 3000 and logs the startup.

Let me know if you'd like further clarification or examples!

Here's an explanation of the provided **Joi schema** code and its purpose:

Code Explanation

Code:

```
javascript

const Joi = require('joi');

module.exports.listingSchema = Joi.object({
    title: Joi.string().required(),
    description: Joi.string().required(),
    image: Joi.string().allow('', null),
    price: Joi.number().required().min(0),
    location: Joi.string().required(),
    country: Joi.string().required(),
}).required();
```

Purpose of the Code

- The code defines a **validation schema** using the **Joi** package to ensure that incoming data conforms to specific requirements before being saved to the database.
- This is exported as listingSchema and used in the application for validating data in routes like POST and PUT.

Schema Breakdown

1. title

```
javascript

title: Joi.string().required(),
```

- Must be a **string**.
- **Required**: The validation will fail if title is missing.

2. description

```
javascript

description: Joi.string().required(),
```

- Must be a string.
- Required: The validation will fail if description is missing.

3. image

```
javascript
image: Joi.string().allow('', null),
```

- Must be a **string**.
- Optional: Can be an empty string '' or null if no image is provided.
- This is useful for providing a default image in the Mongoose schema if none is given.

4. price

```
javascript
```

```
price: Joi.number().required().min(0),
```

- Must be a number.
- **Required**: The validation will fail if price is missing.
- Min Value: Must be greater than or equal to 0.

5. location

```
javascript

location: Joi.string().required(),
```

- Must be a **string**.
- Required: The validation will fail if location is missing.

6. country

```
javascript
country: Joi.string().required(),
```

- Must be a **string**.
- Required: The validation will fail if country is missing.

Wrapping the Schema

```
javascript
}).required();
```

• The entire object is wrapped in .required(), ensuring that the request body itself is present during validation.

Example of Valid Data

```
json

{
    "title": "Beautiful Apartment",
    "description": "A cozy apartment in the city center.",
    "image": "",
    "price": 100,
    "location": "Downtown",
    "country": "USA"
}
```

Example of Invalid Data

1. Missing title:

```
{
    "description": "Cozy apartment.",
    "price": 100,
    "location": "Downtown",
    "country": "USA"
}
```

• Validation Error: "title" is required.

2. Negative price:

```
json

{
    "title": "Beautiful Apartment",
    "description": "A cozy apartment.",
    "price": -10,
    "location": "Downtown",
    "country": "USA"
}
```

• Validation Error: "price" must be greater than or equal to 0.

Integration in the App

This schema is used in routes, such as the POST and PUT routes, via the middleware validateListing:

```
const validateListing = (req, res, next) => {
  let { error } = listingSchema.validate(req.body);
  if (error) {
    let errMsg = error.details.map((el) => el.message).join(',');
    throw new ExpressError(404, errMsg);
  } else {
    next();
  }
};
```

- Ensures that:
 - Data sent in req.body matches the schema.
 - Errors are thrown if validation fails, preventing invalid data from being saved.

Let me know if you want further examples or clarification!

Explanation of the Code

Code Snippet:

```
javascript

module.exports = (fn) => {
  return (req, res, next) => {
    fn(req, res, next).catch(next);
}
```

```
};
};
```

This is a **utility function** used for handling asynchronous errors in **Express.js** routes. Let's break it down:

Purpose

- Wraps an asynchronous function fn to handle potential errors without needing to write repetitive try-catch blocks in every route.
- Automatically passes any errors to the next middleware (like an error handler).

How It Works

1. Input:

- Takes an asynchronous function fn as its parameter.
- Example: async (req, res, next) => { /* logic */ }.

2. Returns:

- A new function (req, res, next) that:
 - Calls the original function fn with the same arguments (req , res , next).
 - Uses .catch(next) to catch any errors from the promise returned by fn and pass them to the next middleware (error handler).

3. Error Handling:

• If the fn function throws an error or rejects a promise, .catch(next) ensures that the error is passed to Express's built-in error handling mechanism.

Why It's Useful

1. Simplifies Code:

- Instead of manually wrapping every route in a try-catch, you can use this wrapper.
- Example (without the utility):

```
javascript

app.get('/example', async (req, res, next) => {
    try {
        // Asynchronous logic
    } catch (err) {
        next(err);
    }
});
```

• Example (with the utility):

```
javascript

const wrapAsync = require('./utils/wrapAsync');

app.get('/example', wrapAsync(async (req, res, next) => {
   // Asynchronous logic
}));
```

2. Centralized Error Management:

• Keeps routes clean by offloading error handling to this utility function.

Example Usage

```
javascript

const wrapAsync = require('./utils/wrapAsync');

app.get(
   '/listings',
   wrapAsync(async (req, res) => {
   let listings = await Listing.find();
}
```

```
res.render('listings/index', { listings });
})
);
```

What Happens:

- The route logic is asynchronous.
- If an error occurs (e.g., Listing.find() fails), it is caught by .catch(next) and passed to the error-handling middleware.

Flow Overview

1. Request Handling:

- Request reaches the route.
- The wrapped function (fn) is executed.

2. Error Occurrence:

• If fn encounters an error (e.g., DB query fails), .catch(next) captures it.

3. **Passing Error**:

• The error is passed to the next middleware (usually a centralized error handler).

4. Error Handling Middleware:

• The app's error handler processes the error and sends an appropriate response.

Example Error Handler

```
javascript

app.use((err, req, res, next) => {
  const { statusCode = 500, message = 'Something went wrong' } = err;
```

```
res.status(statusCode).render('error', { message });
});
```

• Ensures that all errors (caught by wrapAsync) are handled properly, providing a user-friendly response.

Key Takeaway

• wrapAsync reduces boilerplate code, simplifies error handling in asynchronous routes, and ensures a consistent way to manage errors in an Express.js application.

Explanation of the Code

Code Snippet:

```
javascript

class ExpressError extends Error {
   constructor(statusCode, message) {
      super();
      this.statusCode = statusCode;
      this.message = message;
   }
}

module.exports = ExpressError;
```

Purpose

This code defines a custom error class called ExpressError, which is an extension of JavaScript's built-in Error class. It is specifically designed for use in Express.js applications to handle and customize errors consistently.

How It Works

1. Inherits the Error Class:

- The ExpressError class uses the extends keyword to inherit properties and methods from the built-in Error class.
- This means that ExpressError objects will have the same behavior as regular error objects, but with additional custom properties (statusCode and message).

2. Constructor Parameters:

- statusCode: The HTTP status code (e.g., 404 for "Not Found", 500 for "Internal Server Error").
- message: A descriptive error message.

3. Initialization:

- Calls the parent Error constructor with super().
- Sets statusCode and message on the error instance, so they can be accessed later when handling errors.

4. Export:

• The class is exported using module.exports, so it can be imported and used throughout the application.

Why Use It?

1. Simplifies Error Management:

• Instead of manually creating error objects with statusCode and message everywhere, you can use this class to standardize error creation.

2. Improves Code Readability:

• Makes it clear that the error is related to Express.js (hence the name ExpressError).

3. Customizable Errors:

• Allows you to easily add other custom properties if needed in the future.

Example Usage

Throwing an Error:

```
javascript

const ExpressError = require('./utils/ExpressError');

app.all('*', (req, res, next) => {
  throw new ExpressError(404, 'Page Not Found');
});
```

What Happens:

- When a request is made to an undefined route, this middleware throws an ExpressError with:
 - statusCode: 404
 - message: "Page Not Found"

Catching Errors:

```
javascript

app.use((err, req, res, next) => {
  const { statusCode = 500, message = 'Something went wrong' } = err;
  res.status(statusCode).render('error', { message });
});
```

How It Works:

- The error-handling middleware catches the ExpressError instance.
- Accesses the statusCode and message properties to determine the appropriate response.
- Renders an error page with the provided message.

Flow Overview

1. Error Creation:

• When something goes wrong (e.g., invalid user input or a missing resource), an ExpressError is created with a specific statusCode and message.

2. Error Throwing:

• The ExpressError instance is thrown using throw new ExpressError().

3. Error Handling:

- The error-handling middleware catches the error.
- The statusCode and message properties are used to send a user-friendly error response.

Example Scenario

Invalid Data in a Form

• Validation Middleware:

```
javascript

const validateListing = (req, res, next) => {
  const { error } = listingSchema.validate(req.body);
  if (error) {
    const errMsg = error.details.map((el) => el.message).join(',');
    throw new ExpressError(400, errMsg);
  }
  next();
};
```

What Happens:

- If the listingSchema validation fails, an ExpressError is thrown with:
 - statusCode: 400
 - message: A list of validation error messages.

• Error Response:

• The error-handling middleware uses the statusCode and message to send a meaningful response to the client.

Benefits

- 1. Consistent error handling throughout the application.
- 2. Makes error messages and HTTP status codes more predictable and easier to debug.
- 3. Encourages a clean separation between business logic and error handling.

Let me know if you'd like examples or further clarifications!

Explanation of the HTML Template

This is a template file written in **EJS** (**Embedded JavaScript**). It is often used in Node.js applications with the Express framework to render dynamic HTML content.

Code Breakdown

HTML Boilerplate

```
html

<!DOCTYPE html>

<html lang="en">
```

- **DOCTYPE**: Declares the document type as HTML5.
- lang="en": Sets the language of the document to English, improving accessibility and SEO.

Head Section

The <head> contains metadata and links to external stylesheets and fonts.

1. Character Encoding:

```
html
<meta charset="UTF-8">
```

• Sets the character encoding to UTF-8, allowing the display of special characters.

2. Viewport Settings:

```
html

<meta name="viewport" content="width=, initial-scale=1.0">
```

• Ensures the page scales properly on different screen sizes (mobile-friendly). The width= part is incomplete and should be corrected to width=device-width.

3. Title:

```
html
<title>WandarLust</title>
```

Sets the title of the web page to "WandarLust."

4. Stylesheets:

• Custom Stylesheet:

```
html

rel="stylesheet" href="/css/style.css">
```

• Links to a local CSS file for custom styles.

Bootstrap:

```
html

<link
href="https://cdn.jsdelivr.net/npm/bootstrap@5.3.3/dist/css/bootstrap.min.css"
rel="stylesheet" integrity="...">
```

• Includes the Bootstrap CSS framework for styling and responsive design.

Font Awesome:

```
html
```

```
<link rel="stylesheet" href="https://cdnjs.cloudflare.com/ajax/libs/font-
awesome/6.7.2/css/all.min.css" integrity="...">
```

• Adds Font Awesome icons for use in the application.

Google Fonts:

```
html

k href="https://fonts.googleapis.com/css2?
family=Plus+Jakarta+Sans:ital,wght@0,200..800;1,200..800&display=swap"
rel="stylesheet">
```

• Includes the "Plus Jakarta Sans" font from Google Fonts.

Body Section

1. Navbar Inclusion:

```
html
<%- include("../includes/navbar") %>
```

- Embeds the navbar partial located in the includes directory.
- The <%- syntax allows raw HTML from the partial to be included.

2. Main Content Area:

- Wraps the main content (dynamic data passed from the server) in a Bootstrap .container class for consistent spacing.
- <%- body %> renders raw HTML content passed by the server (e.g., from a route).

3. Footer Inclusion:

```
html

<%- include("../includes/footer") %>
```

• Embeds the footer partial located in the includes directory.

4. Bootstrap and Custom Scripts:

```
html

<script
src="https://cdn.jsdelivr.net/npm/bootstrap@5.3.3/dist/js/bootstrap.bundle.min.js"
integrity="..."></script>
<script src="/js/script.js"></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script>
```

- **Bootstrap JavaScript**: Adds interactivity (e.g., modals, dropdowns) provided by Bootstrap.
- **Custom JavaScript**: Links to a local JavaScript file for custom functionality.

Dynamic Content with EJS

1. Partials:

- The navbar and footer are partials included in the main layout.
- Partials are reusable pieces of HTML that keep the code modular and maintainable.

2. **Dynamic** body:

- The <%- body %> placeholder renders content dynamically.
- This is typically used to display different pages within the same layout.

Key Concepts

1. Template Layout:

• This file acts as a layout for the application, defining a consistent structure (head, navbar, footer) across all pages.

• Specific content for each page is injected dynamically into the <%- body %> section.

2. Bootstrap Integration:

• The template leverages Bootstrap for responsive design and pre-styled components.

3. **EJS Syntax**:

- <%- %> : Renders raw HTML without escaping.
- <%= %> : Escapes special characters in HTML for security.

Improvement Suggestions

1. Fix the Viewport Meta Tag:

```
html

<meta name="viewport" content="width=device-width, initial-scale=1.0">
```

• Correct the incomplete width= attribute.

2. Favicon:

• Add a favicon for better branding:

```
html

rel="icon" href="/path/to/favicon.ico">
```

3. **Error Handling**:

• Ensure that the included partials (navbar , footer) handle errors gracefully in case they fail to render.

Let me know if you need help with any of these suggestions!