Algebraic datatypes

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Example: Bool Example: Colours

E L D L

Example: Rock paper scissors

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Recall type synonyms

What if we want to define our own elements?

This defines a type called Singleton with one element, called LonelyElement

```
data Singleton = LonelyElement

-- We can define a program

lonelyToZero :: Singleton -> Int

lonelyToZero LonelyElement = 0

-- And the other way round

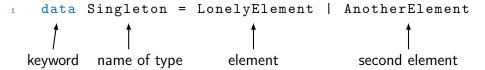
allToLonely :: Int -> Singleton

allToLonely x = LonelyElement
```

Warnings and errors

- ► If you run ghci with warnings on (-W) you get a warning. Why?
- ▶ If you test your code it gives an error. Why?

What if we want more than on element?



Analogy with sets

- ▶ We can build any finite set from singletons using the sum +
- We can do the same in Haskell using |
- It is called a sum type

Example This is how Bool is defined in Haskell (which is built-in)

data Bool = False | True

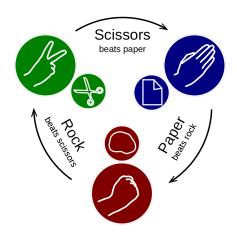
Finite sum types: colours

Example We can define more than two elements

```
data Colour = Red | Green | Blue | Indigo | Violet deriving Show
```

Example We can define more than two elements

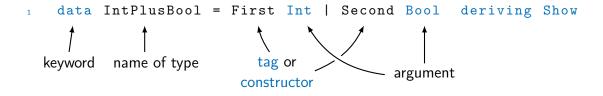
data Colour = Rock | Paper | Scissors deriving Show



Sum types

With sets, we can use sums to define $\mathbb{Z} + \mathbb{B}$ or $\mathbb{Z} + \mathbb{Z} + \mathbb{B}$

We can do the same in Haskell with |, we just need to choose tag names



```
data IntPlusIntPlusBool =
   First Int | Second Int | Third Bool deriving Show
```

With sets, we can use products to define $\mathbb{Z} \times \mathbb{B}$, which has elements (n, bool)

Suppose we want to make a **product type** of Int and Bool

```
Method 1: using brackets
```

```
type IntAndBool = (Int, Bool)
```

Method 2: using a constructor

```
data IntAndBool' = Combine Int Bool
```

Difference

- ▶ Method 1 has elements of the form (0, True) and (9, False)
- ▶ Method 2 has elements of the form Combine 0 True and Combine 9 False

```
1 -- Method 1
type IntAndBool = (Int, Bool)
3
   fst :: (Int, Bool) \rightarrow Int -- this is built-in
   fst(n, _) = n
6
  -- Method 2
   data IntAndBool' = Combine Int Bool
9
   fst':: IntAndBool' -> Int -- how can we define this?
10
11
   -- how about a function like this:
12
   pairing :: Int -> Bool -> IntAndBool'
13
```

Product types can have more than two arguments

```
1  -- Method 1
2  type IntAndIntAndBool = (Int, Int, Bool)
3
4  -- Method 2
5  data IntAndIntAndBool' = Combine Int Int Bool
```

The Maybe datatype is defined as follows

```
data Maybe a = Just a | Nothing
```

Example For a = Int this gives

```
data Maybe Int = Just Int | Nothing
```

We use this if we are unsure we have an integer or not

Summary

Sum types (constructors can have zero arguments)

```
data IntPlusBool = First Int | Second Bool deriving Show keyword name of type tag or constructor
```

Product types

```
type IntAndBool = (Int, Bool)
data IntAndBool' = Combine Int Bool

keyword name of type constructor arguments
```

Sum types and products types can be combined

Next week

- Cases
- Lists
- ► Recursion