

```
const bucket = ['coffee', 'chips', 'vegetables', 'salt', 'rice'];

const friedRicePromise = new Promise((resolve, reject) => {
  if (bucket.includes("vegetables") && bucket.includes("salt") &&
    bucket.includes("rice")) {
    resolve({value: "friedrice"});
  } else {
    reject("could not do it");
  }
})

friedRicePromise
  .then(
    (myfriedRice) => {console.log("lets eat ", myfriedRice);}
  )
  .catch(
    (error) => {console.log(error)}
  )
```

Function returning Promise

```
function ricePromise(){
  const bucket = ['coffee', 'chips', 'vegetables', 'salts', 'rice'];

  return new Promise((resolve, reject) => {
    if (bucket.includes("vegetables") && bucket.includes("salt") &&
      bucket.includes("rice")) {
      resolve({value: "friedrice"});
    } else {
      reject("could not do it");
    }
  })
}
```

- Use Promise

```
ricePromise() //promise name nhi function calling
  .then(
    (myfriedRice) => {console.log("lets eat ", myfriedRice);}
  )
  .catch(
    (error) => {console.log(error)}
  )
```

- Resolve/ Reject Promise after 2 seconds

```
function myPromise(){
  return new Promise((resolve, reject) => {
    const value = true;
```

```
        setTimeout(()=>{
            if(value){resolve();}
            }else{reject();}
        },2000)
    })}

myPromise()
    .then(()=>{console.log("resolved")})
    .catch(()=>{console.log("rejected")})
```

Promise.resolve

- It takes value
- Returns a promise that resolves with that value

```
const myPromise = Promise.resolve(5); //Returns promise that resolves with value 5
myPromise.then(value=>{ // value = 5
    console.log(value); /// 5
})
```

- return value ~ return Promise.resolve(value) -> value is a promise

then()

- Always returns a promise
- Therefore, we can create Promise Chaining
- If we don't return -> return undefined; happens internally

Promise Chaining

```
// create promise function
function myPromise(){
    return new Promise((resolve, reject)=>{
        resolve("foo");
    })
}

myPromise()
    .then((value)=>{ // value is the value given when promise resolved
        console.log(value); /// foo
        value += "bar";
        return value // value is a promise*** ~ return Promise.resolve(value)
    })
```

```

.then((value) =>{
  console.log(value); /// foobar
  value += " store";
  return value; // value is a promise***)
})
.then(value=>{
  console.log(value); /// foobar store
})

```

Callback hell to Flat Code-> Using Promise

- Earlier

```

function changeText(element, text, color, time, onSuccessCallback,
onFailureCallback) {
  setTimeout(()=>{
    if(element){
      element.textContent = text;
      element.style.color = color;
      if(onSuccessCallback){onSuccessCallback();}}
    else{
      if(onFailureCallback){onFailureCallback();}}
    },time)}

changeText(heading1, "one", "violet", 1000, ()=>{
  changeText(heading2, "two", "purple", 2000, ()=>{
    changeText(heading3, "three", "red", 1000, ()=>{
      changeText(heading4, "four", "pink", 1000, ()=>{
        changeText(heading5, "five", "green", 2000, ()=>{
          changeText(heading6, "six", "blue", 1000, ()=>{
            changeText(heading7, "seven", "brown", 1000, ()=>{
              changeText(heading8, "eight", "cyan", 1000, ()=>{
                changeText(heading9, "nine", "#cda562", 1000, ()=>{
                  changeText(heading10, "ten", "dca652", 1000, ()=>{

                    }, ()=>{console.log("Heading10 does not exist")})
                  }, ()=>{console.log("Heading9 does not exist")})
                }, ()=>{console.log("Heading8 does not exist")})
              }, ()=>{console.log("Heading7 does not exist")})
            }, ()=>{console.log("Heading6 does not exist")})
          }, ()=>{console.log("Heading5 does not exist")})
        }, ()=>{console.log("Heading4 does not exist")})
      }, ()=>{console.log("Heading3 does not exist")})
    }, ()=>{console.log("Heading2 does not exist")})
  }, ()=>{console.log("Heading1 does not exist")})

```

- Now

```

const heading1 = document.querySelector(".heading1");
.
.
.
const heading10 = document.querySelector(".heading10");

function changeText(element, text, color, time) {
  return new Promise((resolve, reject) => {
    setTimeout(()=>{
      if(element){
        element.textContent = text;
        element.style.color = color;
        resolve();
      }else{
        reject("element not found");}
    },time)
  })
}
changeText(heading1, "one", "red", 1000)
  .then(()=>{
    return changeText(heading2, "two", "purple", 1000)}) // returned for next then
  .
  .
  .
  .then(()=>{
    return changeText(heading10, "ten", "dca652", 1000)})
  .catch((error)=>{
    alert(error);
  })

// or

changeText(heading1, "one", "red", 1000)
  .then(()=>changeText(heading2, "two", "purple", 1000))
  .then(()=>changeText(heading2, "two", "purple", 1000))
  .then(()=>changeText(heading2, "two", "purple", 1000))
  .then(()=>changeText(heading2, "two", "purple", 1000))
  .then(()=>changeText(heading2, "two", "purple", 1000))
  .then(()=>changeText(heading2, "two", "purple", 1000))
  .then(()=>changeText(heading2, "two", "purple", 1000))
  .then(()=>changeText(heading2, "two", "purple", 1000))
  .then(()=>changeText(heading2, "two", "purple", 1000))
  .then(()=>changeText(heading2, "two", "purple", 1000))
  .then(()=>changeText(heading3, "three", "green", 1000))
  .then(()=>changeText(heading10, "ten", "orange", 1000))
  .catch((error)=>{
    alert(error);
  })
})

```