

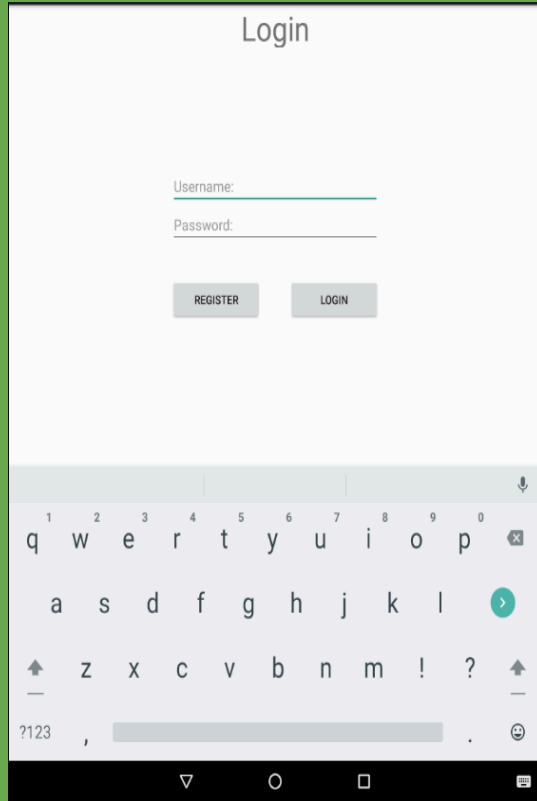
GOBLIN ZONE™



Welcome to *Goblin Zone*!

We here at Coruscant Games® are delighted to bring you a fresh rendition of the fan favorite: *Bullet Zone*. In this guide you'll discover the unique and exciting content that is expected of a .AAA game. We hope you enjoy it!

Creating an Account and Logging In

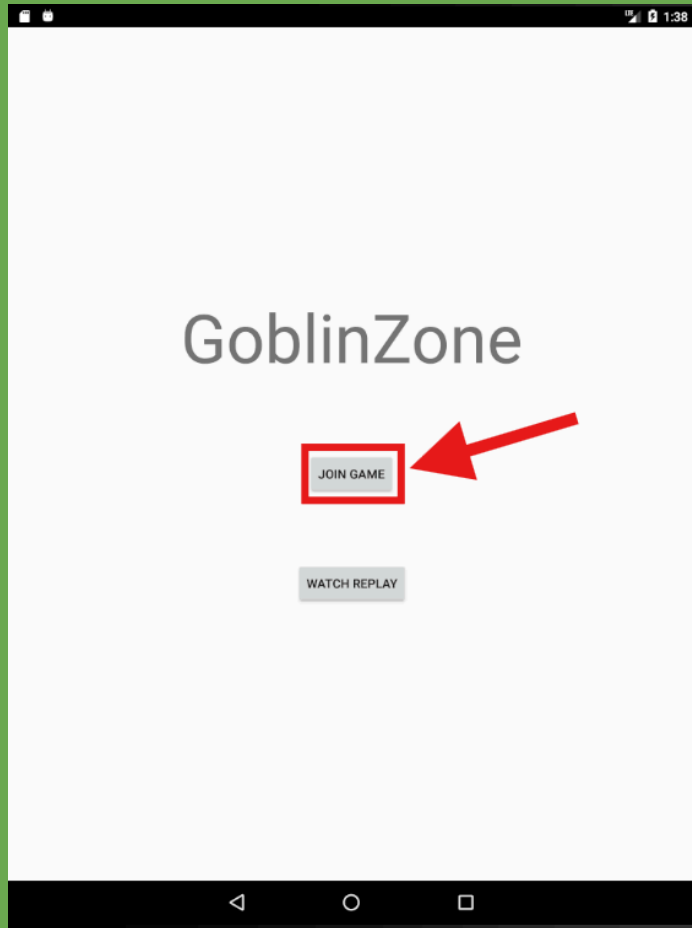
A screenshot of a mobile application interface titled "Login". It features two input fields: "Username:" and "Password:". Below these fields are two buttons: "REGISTER" and "LOGIN". The interface is displayed on a smartphone screen, with a virtual keyboard visible at the bottom. The keyboard has a standard QWERTY layout with numbers 1-0 at the top, letters a-l on the second row, and letters z-m, punctuation, and a spacebar on the third row. There are also navigation icons at the very bottom of the screen.

When you first start up *Goblin Zone* you'll need to register an account. To do so, follow these steps:

- 1) Enter a unique username for yourself
- 2) Enter a password that is easy to remember
- 3) Click "Register"
- 4) After successfully registering, click "Login"

Great! You have your own Goblin Zone account!

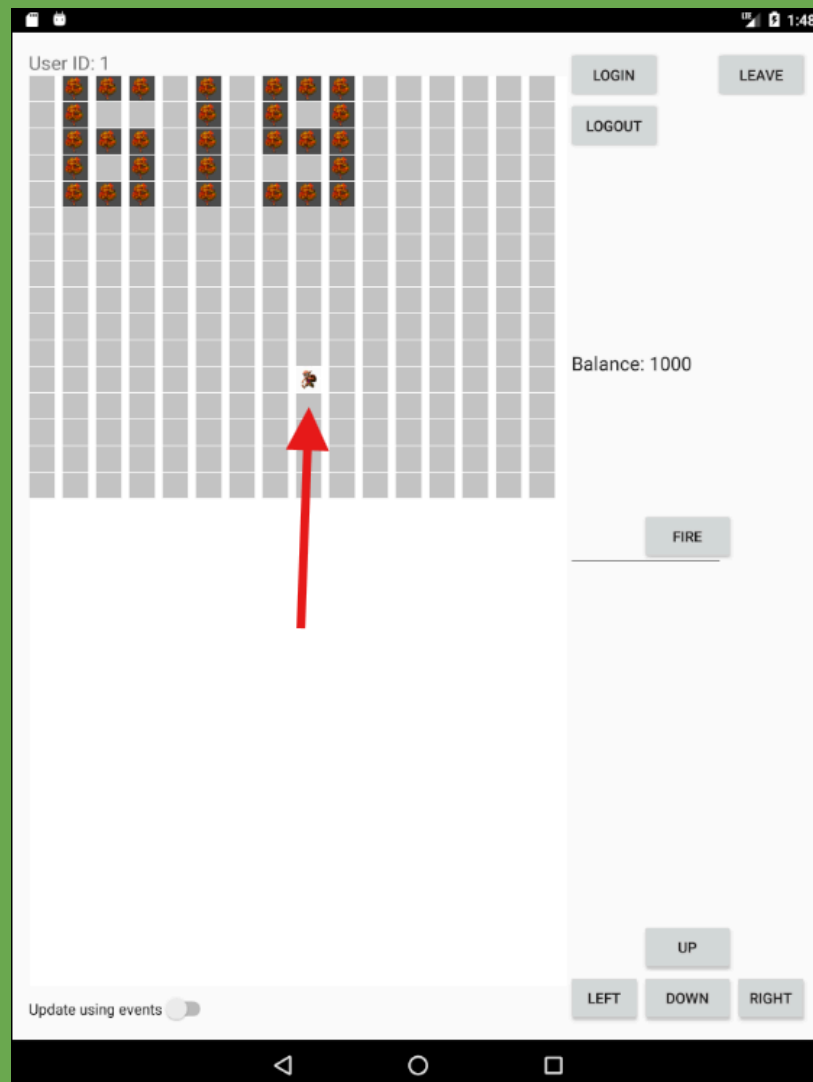
Joining a Game



To join a game:

- 1) Click “Join game”

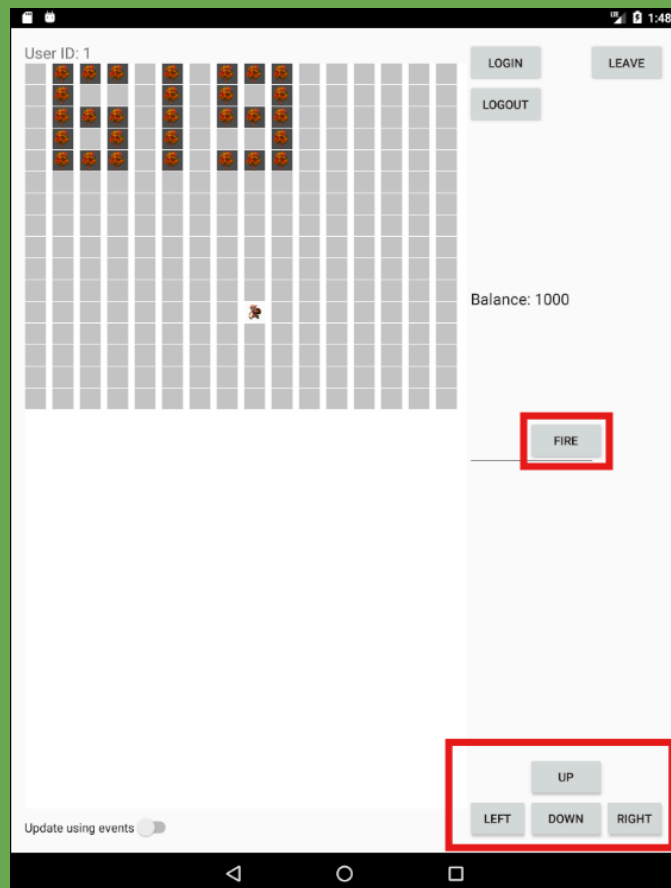
UI Controls



This is similar to what you will see when you join a game of *Goblin Zone*. Follow along in the gameplay guide to learn more about each feature and how you can interact with your goblin.

There may be more goblins than just yours when you join. If that is the case, **your goblin is the RED one.** Enemy goblins are **green**.

Goblin Controls



Highlighted you will find the following controls:

- FIRE
- UP
- DOWN
- LEFT
- RIGHT

To interact with these controls, tap on them once and the goblin will respond. An explanation of each control can be found below.

FIRE: When clicked, your goblin will shoot a spear in the direction it is facing.

- You may also shake your device to shoot a spear.

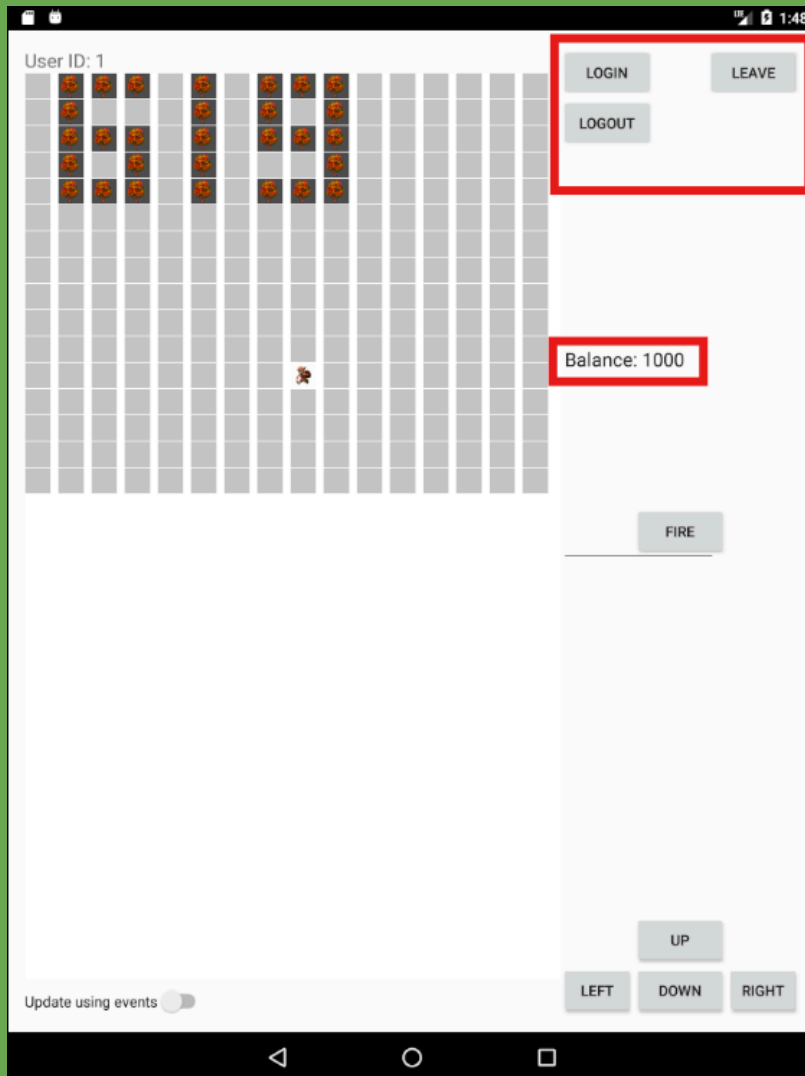
UP: When clicked, your goblin will either turn in the upwards direction or, if facing up already, move one block upwards.

DOWN: When clicked, your goblin will either turn in the downward direction or, if facing down already, move one block downwards.

LEFT: When clicked, your goblin will either turn in the left direction or, if facing left already, move one block to the left.

RIGHT: When clicked, your goblin will either turn in the right direction or, if facing right already, move one block to the right.

Navigating the App



Highlighted here are some important navigational tools to move around the rest of the application.

You'll find:

- LOGIN
- LOGOUT
- LEAVE
- Balance

To interact with these buttons simply click them to execute their functions. Below are explanations of their uses.

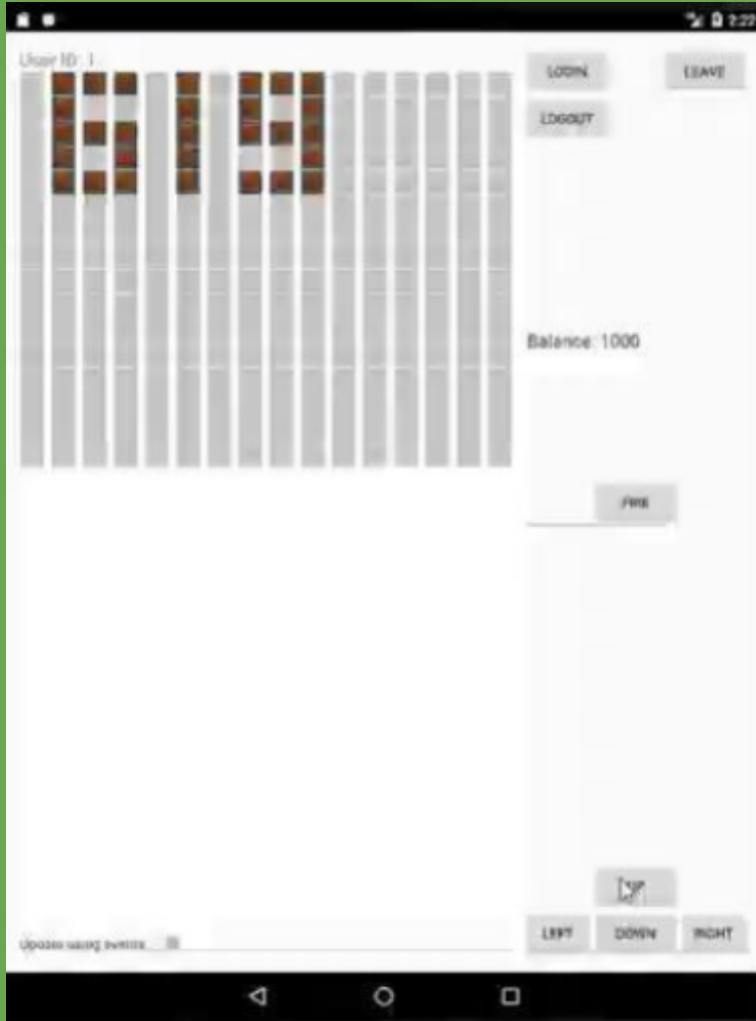
LOGIN: If you wish to return to the login menu to login with a new account click here.

LOGOUT: If you wish to return to the login menu and be logged out of your current account click here.

LEAVE: This will bring you back to the main menu where you can replay your recent game or join a new game.

Balance: Displays how much money you have in your account.

Gameplay



Double click on the image to the left to access a video of some sample gameplay!

There are other goblins and trees that you can shoot spears at to destroy.

Use your [controls](#) to move your goblin and shoot your spears.

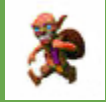
Be careful! Other goblins can destroy you by hitting you with their spears.

Goblinpedia



Enemy Goblin

- Other players goblins intent on your destruction.



Your Goblin

- This is your goblin in *Goblin Zone*, keep them safe!



Trees

- Trees make up obstacles on the map, some can be destroyed to make a path.



Spears

- These are what goblins will throw and can inflict damage to whatever they hit.