

Shiny : : CHEAT SHEET



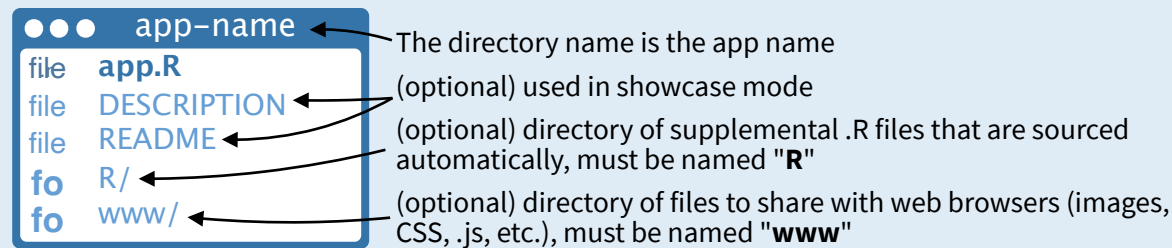
Building an App

A **Shiny** app is a web page (**ui**) connected to a computer running a live R session (**server**).



Users can manipulate the UI, which will cause the server to update the UI's displays (by running R code).

Save your template as **app.R**. Keep your app in a directory along with optional extra files.



Launch apps stored in a directory with **runApp(<path to directory>)**.

To generate the template, type **shinyapp** and press **Tab** in the RStudio IDE or go to **File > New Project > New Directory > Shiny Web Application**

```
# app.R
library(shiny)

ui <- fluidPage(
  numericInput(inputId = "n",
    "Sample size", value = 25),
  plotOutput(outputId = "hist")
)
```

Customize the UI with **Layout Functions**

Add Inputs with ***Input()** functions

Add Outputs with ***Output()** functions

```
server <- function(input, output, session) {
  output$hist <- renderPlot({
    hist(rnorm(input$n))
  })
}
```

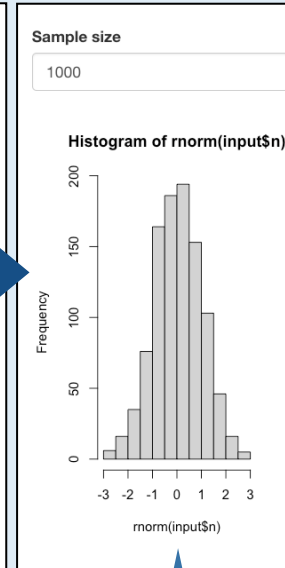
Wrap code in **render*()** functions before saving to output

Refer to UI inputs with **input\$<id>** and outputs with **output\$<id>**

Call **shinyApp()** to combine **ui** and **server** into an interactive app!

```
shinyApp(ui = ui, server = server)
```

See annotated examples of Shiny apps by running **runExample(<example name>)**. Run **runExample()** with no arguments for a list of example names.



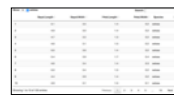
Share

Share your app in three ways:

1. **Host it on shinyapps.io**, a cloud based service from RStudio. To deploy Shiny apps:
 - Create a free or professional account at shinyapps.io
 - Click the Publish icon in RStudio IDE, or run: **rsconnect::deployApp("<path to directory>")**
2. **Purchase RStudio Connect**, a publishing platform for R and Python. rstudio.com/products/connect/
3. **Build your own Shiny Server** rstudio.com/products/shiny/shiny-server/

Outputs

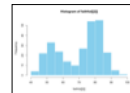
render*() and ***Output()** functions work together to add R output to the UI.



DT::renderDataTable(expr, options, searchDelay, callback, escape, env, quoted, outputArgs)



renderImage(expr, env, quoted, deleteFile, outputArgs)



renderPlot(expr, width, height, res, ..., alt, env, quoted, execOnResize, outputArgs)



renderPrint(expr, env, quoted, width, outputArgs)

renderTable(expr, striped, hover, bordered, spacing, width, align, rownames, colnames, digits, na, ..., env, quoted, outputArgs)

foo

renderText(expr, env, quoted, outputArgs, sep)



renderUI(expr, env, quoted, outputArgs)

dataTableOutput(outputId)

imageOutput(outputId, width, height, click, dblclick, hover, brush, inline)

plotOutput(outputId, width, height, click, dblclick, hover, brush, inline)

verbatimTextOutput(outputId, placeholder)

tableOutput(outputId)

textOutput(outputId, container, inline)

uiOutput(outputId, inline, container, ...)
htmlOutput(outputId, inline, container, ...)

Inputs

Collect values from the user.

Access the current value of an input object with **input\$<inputId>**. Input values are **reactive**.

Action

actionButton(inputId, label, icon, width, ...)

Link

actionLink(inputId, label, icon, ...)

☒ Choice 1

checkboxGroupInput(inputId, label, choices, selected, inline, width, choiceNames, choiceValues)

☒ Choice 2

☐ Choice 3

checkboxInput(inputId, label, value, width)

☒ Check me

2015-05-08

dateInput(inputId, label, value, min, max, format, startview, weekstart, language, width, autoclose, datesdisabled, daysofweekdisabled)

June 2015

2015-05-08

dateRangeInput(inputId, label, start, end, min, max, format, startview, weekstart, language, separator, width, autoclose)

2015-05-08

2015-05-08

Choose File

fileInput(inputId, label, multiple, accept, width, buttonLabel, placeholder)

1

numericInput(inputId, label, value, min, max, step, width)

passwordInput(inputId, label, value, width, placeholder)

☒ Choice A

radioButtons(inputId, label, choices, selected, inline, width, choiceNames, choiceValues)

☐ Choice B

☐ Choice C

Choice 1

selectInput(inputId, label, choices, selected, multiple, selectize, width, size) Also **selectizeInput()**

Choice 1

Choice 2

0 5 10

sliderInput(inputId, label, min, max, value, step, round, format, locale, ticks, animate, width, sep, pre, post, timeFormat, timezone, dragRange)

0 5 10

0 5 10

Apply Changes

submitButton(text, icon, width) (Prevent reactions for entire app)

Enter text

textInput(inputId, label, value, width, placeholder) Also **textAreaInput()**