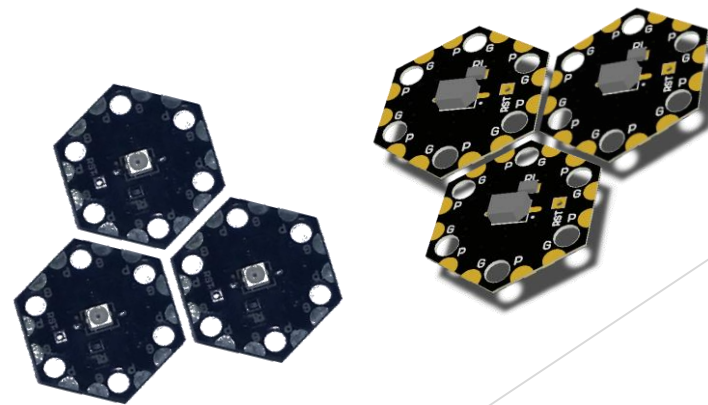


# Modular Optical Wireless Elements (MOWE)

## Concept & Features

ASAAD KAADAN

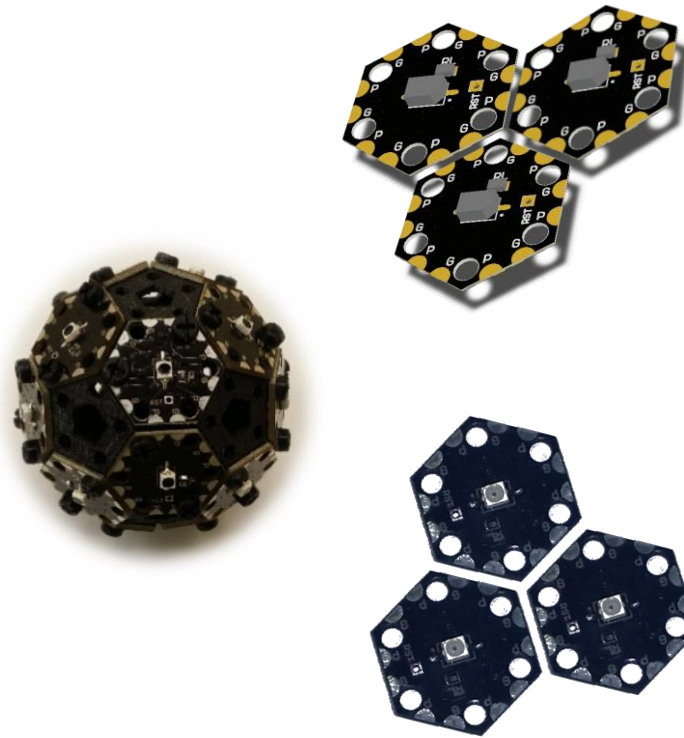
June 23, 2014



# Modular Optical Wireless Elements

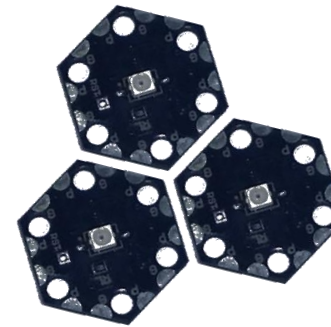
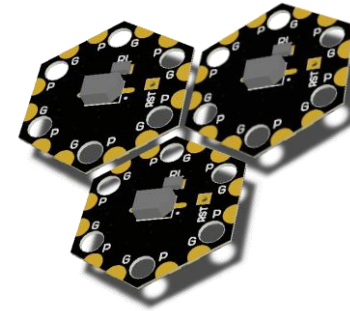
---

- ▶ MOWE concept.
- ▶ Hardware design.
- ▶ Setup & connection.
- ▶ Command line parser.
- ▶ Data streaming.
- ▶ Firmware update.
- ▶ Useful features.
- ▶ Useful Tools: Tandy Supercomputer Simulator.
- ▶ Useful Tools: Automatic Topology Generator.



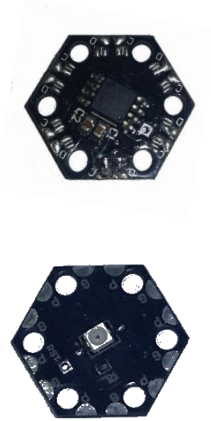
# Modular Optical Wireless Elements

- ✓ Semiconductor-based optical communication modules featuring fully modular and distributed design.
- ✓ Inexpensive, lightweight and easy-to-assemble modules for planar and spherical optical arrays.
- ✓ Modules interconnect with each other without a separate connection apparatus (e.g., cables and connectors), reducing weight, cost and complexity while improving reliability.
- ✓ Intuitive user interface and ready-to-use APIs to facilitate various applications.
- ✓ Fully reusable, upgradable and scalable design.

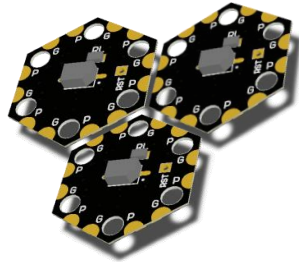


# MOWE System Concept

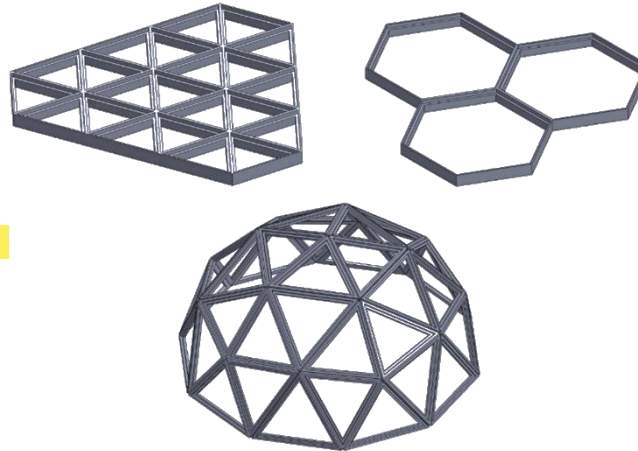
Modules



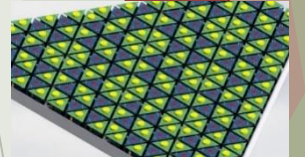
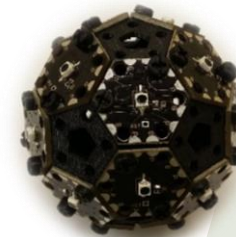
Array



Frame



Terminal



# Hardware Design - 1<sup>st</sup> Generation

- ▶ Hexagonal receivers
- ▶ 20mm hexagons
- ▶ Height: 1.7mm PCB, 5.3mm max
- ▶ Weight: 0.03 ounce = 0.85 gram (per module)
- ▶ Atmel 8-bit AVR Microcontroller
- ▶ Photodiode (VEMT3700):

- ▶ Angle of half sensitivity:  $\varphi = \pm 60^\circ$
- ▶  $\lambda_{0.1}$  (nm): 450 to 1080
- ▶ Peak wavelength response at 850nm

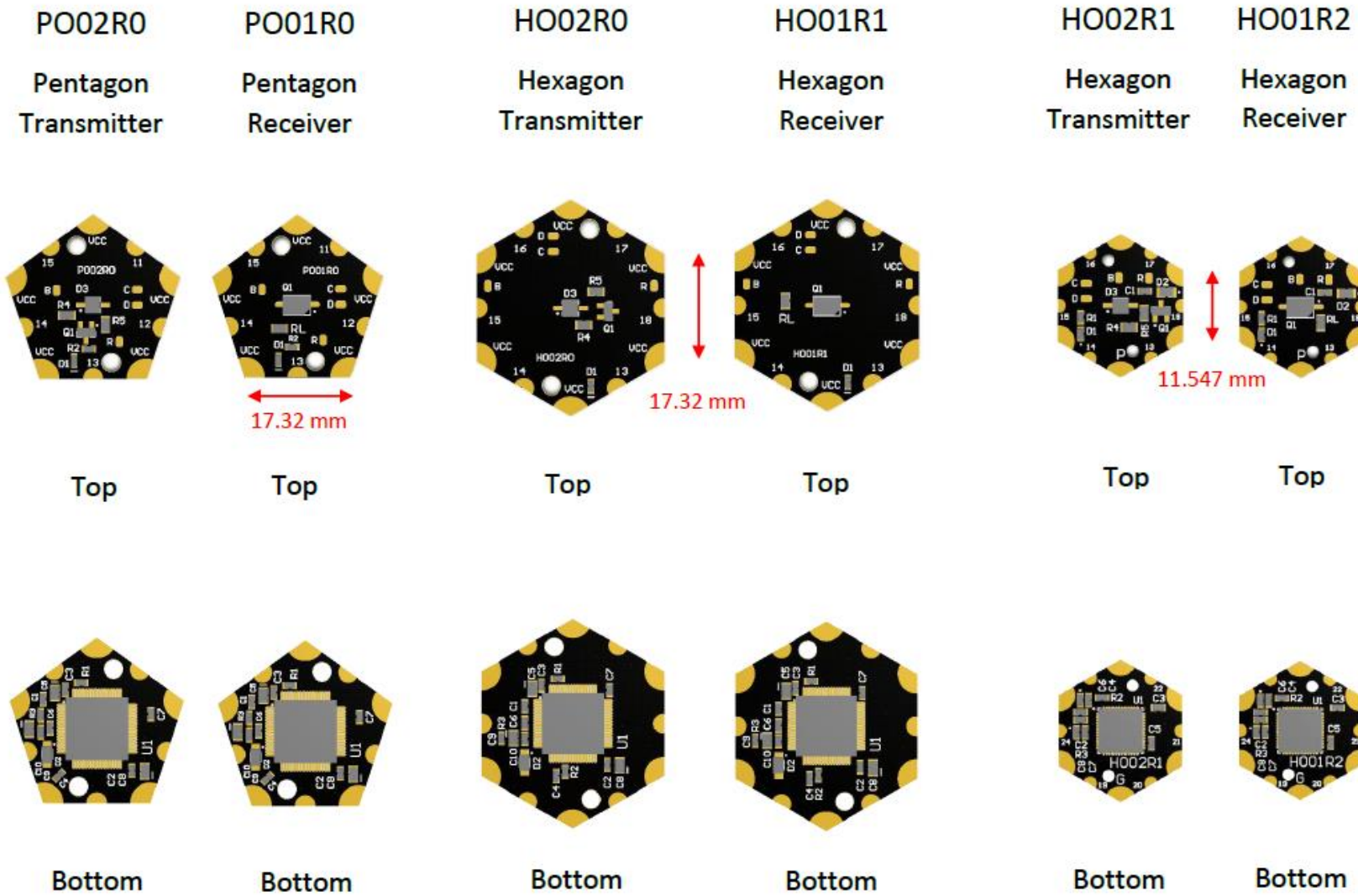
- ▶ Photodiode (VEMT3700F):

- ▶ Angle of half sensitivity:  $\varphi = \pm 60^\circ$
- ▶  $\lambda_{0.1}$  (nm): 870 to 1050
- ▶ Peak wavelength response at 940nm





# Hardware Design - 2<sup>nd</sup> Generation

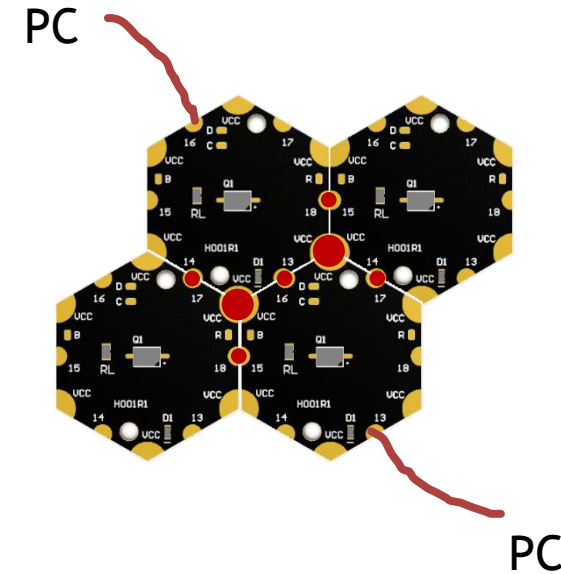
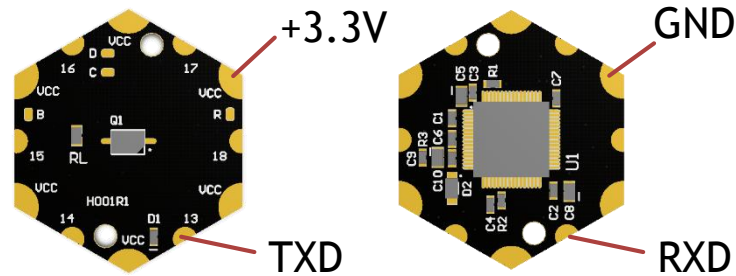


# 1<sup>st</sup> Generation vs. 2<sup>nd</sup> Generation

	1 <sup>st</sup> Generation	2 <sup>nd</sup> Generation
Architecture	I2C Bus	Peer-to-peer
Streaming speed	~100 bps	~ 1 Mbps
MCU	8-bit, 24 MHz	32-bit, 48 MHz, DMAs
ADC	10-bit	12-bit
Module height	20mm	20mm, 30mm
Module cost	~ \$1	~ \$4
Module weight	~ 0.85 g	~ 2 g
Assembly time		50-80% less
Firmware upgrade	1 option	3 options
Extra features		<ul style="list-style-type: none"><li>- Indicator LED</li><li>- Boot and SWD pins</li></ul>



# Setup & Connection



- Use any serial terminal software (RealTerm).
- 115200 baudrate for command line parser (CLP), 921600 for data streaming.
- ASCII display mode.
- Might need to check 'echo' commands.



# Setup & Connection

Display | Port | Capture | Pins | Send | Echo Port | I2C | I2C-2 | I2CMisc | Misc | **\n** Clear Freeze ?

**Display As**

- ☒ Ascii
- ☐ Ansi
- ☐ Hex(space)
- ☐ Hex + Ascii
- ☐ uint8
- ☐ int8
- ☐ Hex
- ☐ int16
- ☒ Ascii
- ☐ Binary
- ☐ Nibble
- ☐ Float4
- ☐ Hex CSV

☒ Half Duplex  
☒ newLine mode  
☐ Invert ☐ 7Bits  
☒ Big Endian

**Data Frames**  
Bytes: 2  
☐ Single

**Binary Sync Chars**  
ABCD  
XOR  
AND

**Sync is:**  
☒ None  
☐ ASCII  
☐ Number  
☐ Leading Sync matches: 0

**Terminal Font**  
Rows: 32 Cols: 80  
☒ Scrollback 200

**Status**  
☐ Disconnect  
☐ RXD (2)  
☐ TXD (3)  
☐ CTS (8)  
☐ DCD (1)  
☐ DSR (6)  
☐ Ring (9)  
☐ BREAK  
☐ Error

You can use ActiveX automation to control me! Char Count:1 CPS:0 Port: Closed

Display | Port | Capture | Pins | Send | Echo Port | I2C | I2C-2 | I2CMisc | Misc | **\n** Clear Freeze ?

Baud: 115200 Port: 6

**Parity**  
☒ None  
☐ Odd  
☐ Even  
☐ Mark  
☐ Space

**Data Bits**  
☒ 8 bits  
☐ 7 bits  
☐ 6 bits  
☐ 5 bits

**Stop Bits**  
☒ 1 bit ☐ 2 bits

**Hardware Flow Control**  
☒ None ☐ RTS/CTS  
☐ DTR/DSR ☐ RS485-rts

**Software Flow Control**  
☐ Receive Xon Char: 17  
☐ Transmit Xoff Char: 19

**Winsock is:**  
☐ Raw  
☒ Telnet

**Status**  
☐ Disconnect  
☐ RXD (2)  
☐ TXD (3)  
☐ CTS (8)  
☐ DCD (1)  
☐ DSR (6)  
☐ Ring (9)  
☐ BREAK  
☐ Error

Ctrl+Tab to step through tab sheets Char Count:1 CPS:0 Port: Closed



# Command Line Parser

---

- You can use any port and any module. Just connect to your serial terminal software and hit 'Enter'.
- `help`            display available commands.
- Modules are given unique IDs in the form `#xxx`.
- Each module can be named with an alias. You can use the alias wherever the module ID is used.
- Most commands can be targeted to: `me` (the module itself) - `ID` - `alias` - `all`
- Consult the 'Module Firmware Description' document for more details.



# Command Line Parser

---

## ➤ Array management:

- `name #xxx CoolName` Name a module with an alias.
- `ping #xxx` Ping a module.
- `update #XXX` Update firmware.

## ➤ Receivers:

- `sample #XXX` Read one sample
- `read #XXX rate file/port [--noled]`  
Read continuously from a module to any port at a given rate.
- `set pdmode #XXX digital/analog` Set PD data mode.
- `set onelevel/zerolevel #XXX level` Set PD discretization level.



# Command Line Parser

---

## ➤ Transmitters:

➤ `on/off/toggle #XXX`                      Send one signal.

➤ `write #XXX rate file/port [--noled]`

Write continuously from any port to a module at a given rate.

➤ `pulse #XXX width`                      Send one pulse.

## ➤ Both

➤ `stream #XXX`                      Stream in/out a module.

➤ `stop/pause #XXX`                      Control reads/writes/streams.

➤ `link #RXX #TXX #TXX`                      Link modules in/out.



# Data Streaming

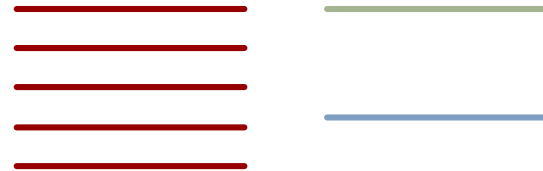
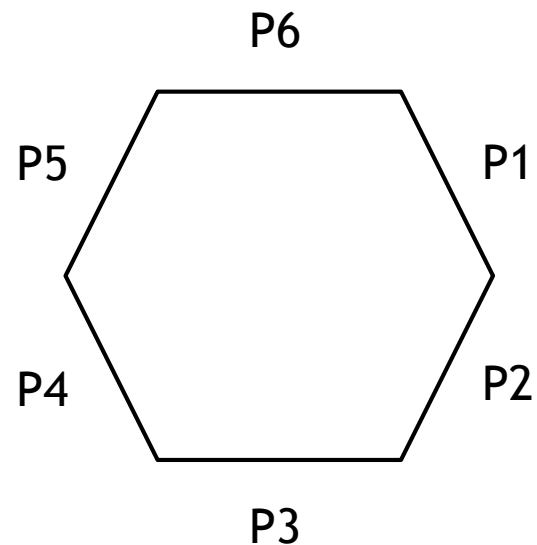
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- Two backbone communication modes:
  - **Routing** (Single-cast, multicast and broadcast).
    - Does not block ports. It transmits and routes data via short packets.
    - Not very reliable. Speed is usually in Kbps because of message processing delay.
    - Broadcast commands employ random backoff to avoid collision.
  - **Streaming** (SISO and SIMO).
    - Dedicated DMA streams with very high speeds (~1-2 Mbps).
    - Ports are blocked and must be restored using other ports.
    - Very reliable but speed is not controllable and it is difficult to process data.



# Data Streaming

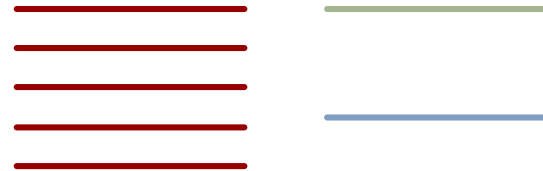
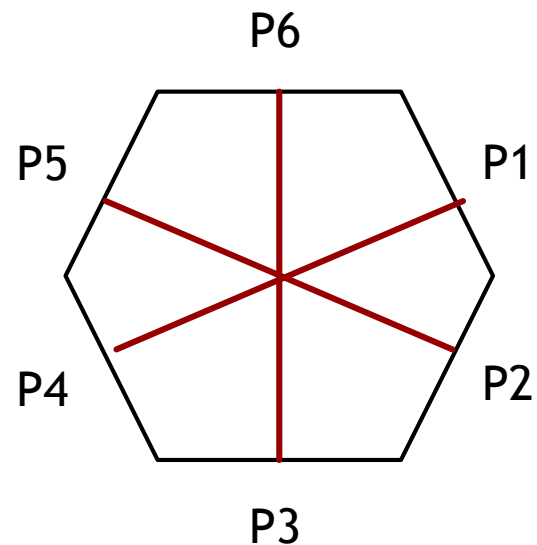
- How to build streams?
  - Each module has 7 available DMA channels (for now):
    - 5 for port-to-port streams.
    - 1 for port-to-front-end and vice versa streams.
    - 1 for memory-to-front-end and vice versa streams.





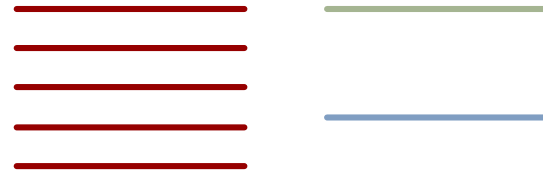
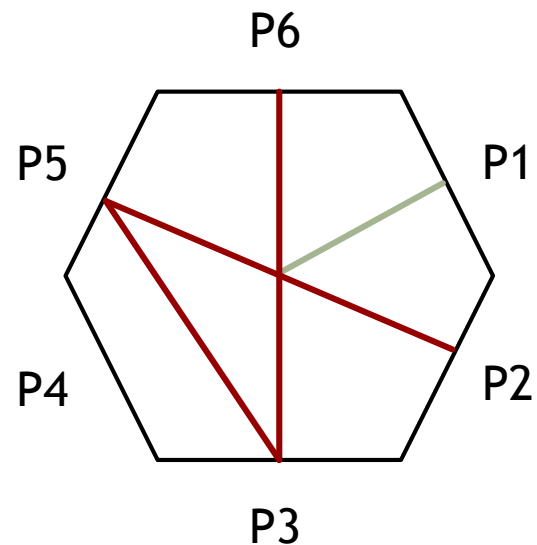
# Data Streaming

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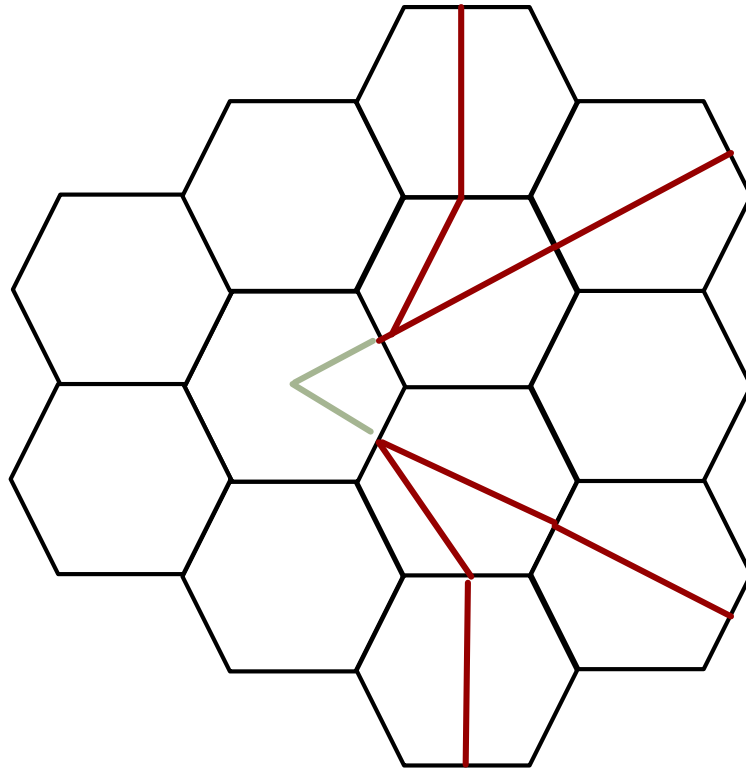
# Data Streaming

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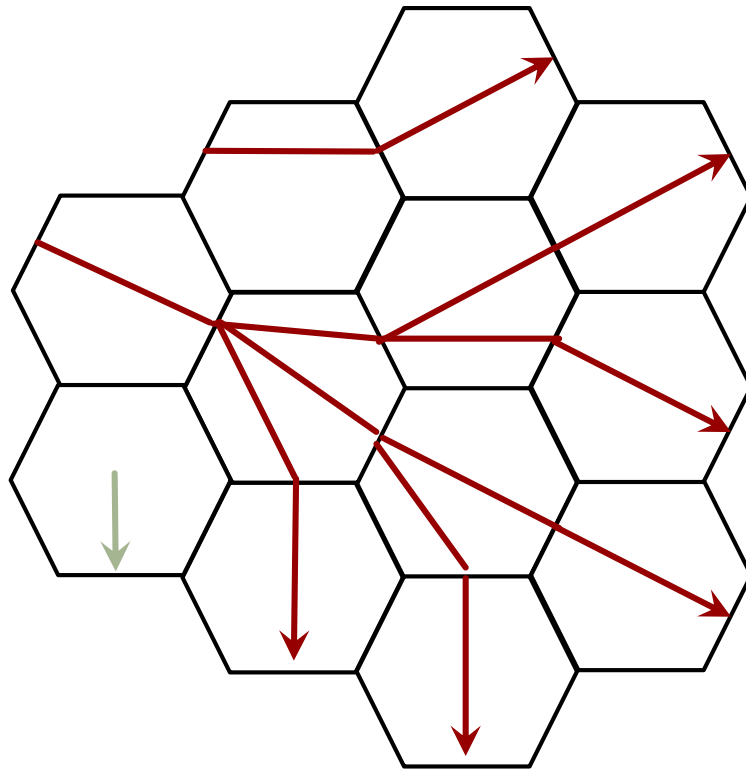


# Data Streaming

---



# Data Streaming



# Firmware Update

---

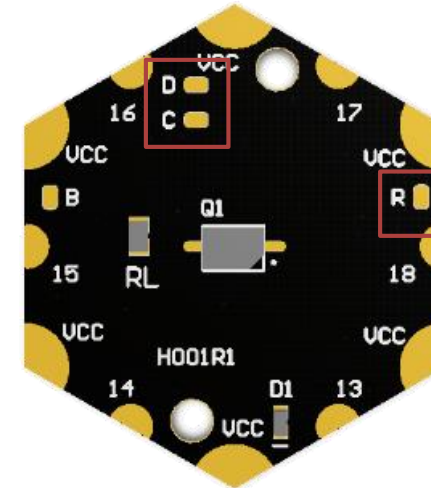
- Three options:
  - Use SWD pins to individually program/debug a module.
  - Use bootloader to individually program a module.
  - Use bootloader to program the entire array.



# Firmware Update

---

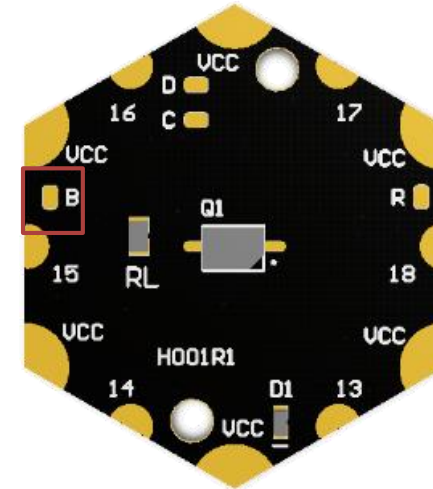
- Three options:
  - Use SWD pins to individually program/debug a module.
  - Use bootloader to individually program a module.
  - Use bootloader to program the entire array.
    - You need an external programmer/debugger.





# Firmware Update

- Three options:
  - Use SWD pins to individually program/debug a module.
  - Use bootloader to individually program a module.
  - Use bootloader to program the entire array.
    - You need to put the module in a bootloader mode:
      - Apply +3.3V to the boot pin and reset.
      - Or, use the firmware update command `update`
      - When modules arrive from factory, they will be already in bootloader mode.
    - Use 'ST Flash Loader Demonstrator' tool.
    - IMPORTANT: It only works using 'P1' (13) port (P2 in the pentagons).



# Useful Features

---

- `CTRL+z` Cycle through the last five commands.
- `route #xxx #xxx` Calculate the shortest route between two modules using Dijkstra's algorithm (source, destination).
- `Group name #xxx #xxx` Group multiple modules.
- `Reset #xxx` Reset a module.
- `info` Useful information about the module and the array plus compile time, date and firmware version.
- All module IDs and aliases are checked against a database.
- Some errors are given for wrong parameters, wrong syntax or wrong commands.

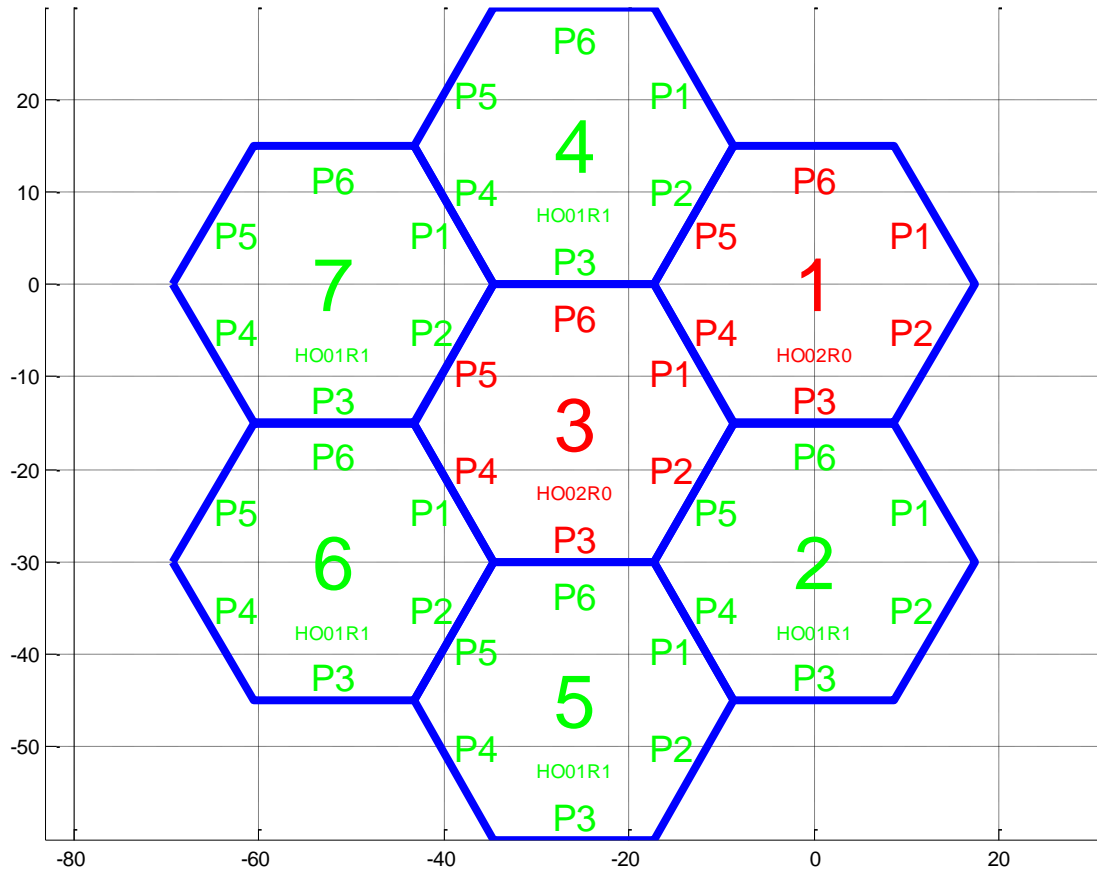


# Useful Tools: Tandy Supercomputer Simulator

```
===BEGINNING SIMULATION===
board 1 out port 2 - sending: %HI
board 1 out port 1 - sending: %HI
board 1 received on 2 - %HI
board 1 received on 1 - %HI
board 1 out port 1 - sending: %HI#00000
board 1 out port 2 - sending: %HI#00000
board 1 out port 2 - sending: %ST#00000#00000#00000#65535#00000#00000#00000%
board 1 received on 2 - %ID#00000
board 2 out port 3 - sending: %HI
board 2 out port 4 - sending: %HI
board 2 received on 3 - %HI
board 2 received on 4 - %HI
board 2 out port 3 - sending: %HI#00000
board 2 out port 4 - sending: %HI#00000
board 2 out port 3 - sending: %ST#00000#00000#00000#00000#65535#65535#00000%
board 2 received on 4 - %HI#00000
board 2 received on 3 - %ID#00000
board 0 out port 0 - sending: %HI
board 0 out port 5 - sending: %HI
board 0 received on 0 - %HI
board 0 received on 5 - %HI
board 0 out port 0 - sending: %ID#00000
board 0 received on 0 - %HI#00000
board 0 out port 5 - sending: %ID#00000
board 0 received on 0 - %ST#00000#00000#00000#00000#65535#65535#00000%
board 0 received on 5 - %HI#00000
board 0 received on 5 - %ST#00000#00000#00000#65535#00000#00000#00000%
```



# Useful Tools: Automatic Topology Generator



```
topology.h  clp.c  stm32f0xx_hal_uart.c  stm32f0xx_hal_gpio.c  startup_stm32f091xx.s  ports.c  clp.h  dma.c  stm32f0xx_it.c
25 // HO02R0: Hexagon transmitter with VSMY2850G - 30mm height
26 // HO02R1: Hexagon transmitter with VSMY2850G - 20mm height
27 // PO01R0: Pentagon receiver with VEMT3700 compatible with hexagons 30mm height
28 // PO02R0: Pentagon transmitter with VSMY2850G compatible with hexagons 30mm height
29
30 // Enumerations
31 enum modulePartNumbers{ _HO01R1, _HO01R2, _HO02R0, _HO02R1, _PO01R0, _PO02R0};
32 enum portPol{ _normal, _reversed};
33 enum modulePorts{ _P1=1, _P2, _P3, _P4, _P5, _P6};
34
35 #define _N 8 // Number of array modules
36
37 // Array modules
38 #define _mod1 1<<3
39 #define _mod2 2<<3
40 #define _mod3 3<<3
41 #define _mod4 4<<3
42 #define _mod5 5<<3
43 #define _mod6 6<<3
44 #define _mod7 7<<3
45 #define _mod8 8<<3
46
47 // Topology
48 static uint16_t array[_N][7] = {
49 { _HO02R0, 0, 0, 0, _mod2|_P6, _mod3|_P1, _mod4|_P2, 0}, // Module 1
50 { _HO01R1, 0, 0, 0, 0, _mod5|_P1, _mod3|_P2, _mod1|_P3}, // Module 2
51 { _HO02R0, _mod1|_P4, _mod2|_P5, _mod5|_P6, _mod6|_P1, _mod7|_P2, _mod4|_P3}, // Module 3
52 { _HO01R1, 0, _mod1|_P5, _mod3|_P6, _mod7|_P1, _mod8|_P4, 0}, // Module 4
53 { _HO02R0, _mod2|_P4, 0, 0, 0, 0, _mod6|_P2, _mod3|_P3}, // Module 5
54 { _HO02R0, _mod3|_P4, _mod5|_P5, 0, 0, 0, _mod7|_P3}, // Module 6
55 { _HO02R0, _mod4|_P4, _mod3|_P5, _mod6|_P6, 0, 0, 0}, // Module 7
56 { _PO01R0, 0, 0, 0, 0, _mod4|_P5, 0, 0}, // Module 8
57 };
58
59 // ...
```



Thank  
You

