```
In [6]: import time
```

# **Handling Exceptions**

#### Try / Except

There was some sort of error!

## **Finally**

```
In [5]: def causeError():
    try:
        return 1/1
    except Exception:
        print('There was some sort of error!')
    finally:
        print('This will always execute!')

causeError()
```

This will always execute!

Out[5]: 1.0

```
In [8]: def causeError():
    start = time.time()
    try:
        time.sleep(0.5)
        return 1/0
    except Exception:
        print('There was some sort of error!')
    finally:
        print(f'Function took {time.time() - start} seconds to execute')
    causeError()
```

There was some sort of error! Function took 0.504910945892334 seconds to execute

### **Catching Exceptions by Type**

```
In [13]: def causeError():
    try:
        return 1 + 'a'

    except TypeError:
        print('There was a type error!')
    except ZeroDivisionError:
        print('There was a zero division error!')
    except Exception:
        print('There was some sort of error!')
```

There was a type error!

#### **Custom Decorators**

```
In [16]: def handleException(func):
    def wrapper(*args):
        try:
            func(*args)
        except TypeError:
            print('There was a type error!')
        except ZeroDivisionError:
            print('There was a zero division error!')
        except Exception:
            print('There was some sort of error!')
        return wrapper

@handleException
def causeError():
        return 1/0

causeError()
```

There was a zero division error!

#### **Raising Exceptions**

```
In [19]: @handleException
    def raiseError(n):
        if n == 0:
            raise Exception()
        print(n)
        raiseError(1)
        1
In [ ]:
```