

# Classes

```
In [6]: class Dog:
        def __init__(self, name):
            self.name = name
            self.legs = 4

        def speak(self):
            print(self.name + ' says: Bark!')
```

```
In [7]: my_dog = Dog('Rover')
        another_dog = Dog('Fluffy')
```

```
In [8]: my_dog.speak()

Rover says: Bark!
```

```
In [9]: another_dog.speak()

Fluffy says: Bark!
```

```
In [ ]:
```