

ASADALI JAVED BAGWAN

asadalibagwan@gmail.com • 8855041928 • Pune, India

[LinkedIn](#) [GitHub](#)

Highly motivated Computer Science student proficient in software development, web technologies, and AR/VR principles. Developed academic and personal projects utilizing modern frameworks and programming fundamentals to deliver innovative solutions. Eager to contribute problem-solving skills and technical expertise to a challenging internship or entry-level role.

SKILLS

Programming Languages: Python, C, C++, C#

Web Technologies: HTML, CSS, JavaScript

AR/VR & Game Development: AR/VR Development, Game Development, Unity, 3D Concepts

Design & Modeling: Blender, UI/UX Design

APIs & Tools: Twilio API, GitHub

Core Concepts: Object-Oriented Programming (OOP), Problem Solving, Debugging

EXPERIENCE

AR/VR (Unity) Intern

20/01/26 – 20/06/26

GuruVR | Pune, India

Developed interactive AR/VR components with Unity and C# as a GuruVR Creator Intern, Unity track. Contributed to project development through Kanban methodology, incorporating feedback from regular performance reviews to meet milestones.

Web Development Intern (Virtual)

20/02/26 – 20/03/26

CodSoft | Pune, India

Developed and enhanced web applications within a virtual internship, contributing to practical skill development in web technologies. Successfully delivered assigned projects on time, utilizing debugging and established development workflows.

PROJECTS

Library Management System

[View ↗](#)

Managed full-cycle development of a web-based library management system, encompassing book inventory and user record maintenance. Implemented SMS notifications via Twilio, improving user engagement with timely issue updates and due-date reminders.

[Python](#) [HTML](#) [CSS](#) [Twilio API](#) [GitHub](#)

EDUCATION

Sulakhe High School, Barshi

2020 – 2021

SSC

89.80%

Modern Education Society's Wadia College of Engineering, Pune.

2023 – 2027

B.E. in Computer Engineering

CGPA: 8.2

ACHIEVEMENTS

Library Management System Project Completion

2025

Successfully developed a web-based Library Management System with automated workflows and real-time SMS notifications using Twilio API.

GuruVR Creator Internship Program (Unity Track)

2026

Selected for a 6-month AR/VR internship program specializing in Unity, involving milestone-based learning, interactive project development, and immersive application concepts.