Muhammad Asad Ullah

About me

Computer Science Graduate from Monash University. I have a keen interest in Software Development. I have ample personal experience in Software and games development in a team setting as well as solo.

Get in touch!

Mobile:
+61411915153

Email:
asadullah.1998@hotmail.com

GitHub:
https://github.com/Asadullah-1998/

Skills

- Unity/C#
- Python
- Java
- C/C++
- Android Studio
- SQL Oracle/ Pl/SQL
- Mern Stack

References

Ian Wern Han Lim, PhD.
Lecturer
Student Experience Coordinator
School of IT
Monash University
+6035 515 9662
lim.wern.han@monash.edu

Ng Fu Hsien
Tech Lead, PCS
Juris Technologies
+60176588240

Work Experience

Debugger/ Solutions Provider Intern
Juris Technologies | Nov 2019 - Feb 2020

- Debugging and locating bugs.
- Communicating with clients regarding bugs and solutions
- Coding patch and rollback scripts in SQL, PHP and JavaScript.
- Preparing deployment documentations.

Academic History

Bachelor of Computer Science
Monash University, Australia | Feb 2018 - Dec 2020

WAM: 70.4

Specialization: Advanced Computer Science
Minor: CyberSecurity

Projects

FYP- Dynamic Routing App (WIP)
Android Studio, AWS

Developing a mobile app in a team of 3 using android studio that gets data from an AWS server and displays the coordinates and route from current location on a TomTomMaps API.

Healthcare Management App
Java, Springboot, Rest API

Developed a web app in a team of 3 using Java, Springboot and Rest API that takes data from HAPI-Fhir and displays the patient data for each Practitioner and allows the user to perform various functions.

PvP Multiplayer Game (WIP)
Unity 3d, Mirror multiplayer

Working on a pvp game that uses Mirror plugin to allow 2 players in a lobby to play against each other.

Action RPG Game Prototype (WIP)
Unity 3d

Working on a prototype of an Action RPG game that showcases all the skills I have learned over the years of my personal game development journey