Muhammad Asad Ullah

About me

Computer Science Graduate from Monash University. I have a keen interest in Software Development. I have ample personal experience in Software and games development in a team setting as well as solo.

Get in touch!

Mobile:
+61411915153

Email:
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GitHub:
https://github.com/Asadullah-1998/

Website:
www.asadullah.net

Skills

- Unity/C#
- Python
- Java
- C/C++
- Android Studio
- SQL Oracle/ Pl/SQL
- Mern Stack

References

Ian Wern Han Lim, PhD.
Lecturer
Student Experience Coordinator
School of IT
Monash University
+6035 515 9662
lim.wern.han@monash.edu

Ng Fu Hsien
Tech Lead, PCS
Juris Technologies
+60176588240

Work Experience

Debugger/ Solutions Provider Intern
Juris Technologies | Nov 2019 - Feb 2020

Debugging and locating bugs.
Communicating with clients regarding bugs and solutions
Coding patch and rollback scripts in SQL, PHP and JavaScript.
Preparing deployment documentations.

Academic History

Bachelor of Computer Science
Monash University, Australia | Feb 2018 - Dec 2020

WAM: 70.4

Specialization: Advanced Computer Science
Minor: CyberSecurity

Projects

FYP- Dynamic Routing App
Android Studio, AWS

Developing a mobile app in a team of 3 using android studio that gets data from an AWS server and displays the coordinates and route from current location on a TomTomMaps API.

Healthcare Management App
Java, Springboot, Rest API

Developed a web app in a team of 3 using Java, Springboot and Rest API that takes data from HAPI-Fhir and displays the patient data for each Practitioner and allows the user to perform various functions.

PvP Multiplayer Game (WIP)
Unity 3d, Mirror multiplayer

Working on a pvp game that uses Mirror plugin to allow 2 players in a lobby to play against each other.

Action RPG Game Prototype (WIP)
Unity 3d

Working on a prototype of an Action RPG game that showcases all the skills I have learned over the years of my personal game development journey