

# Optimization 1 — Tutorial 7

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## Problem 1

Let  $f: \mathbb{R}^n \rightarrow \mathbb{R}$  be the function defined by

$$f(\mathbf{x}) = \mathbf{x}^T \mathbf{A} \mathbf{x} + 2\mathbf{b}^T \mathbf{x} + c,$$

where  $\mathbf{A} \succ 0$ . Let  $\mathbf{x}^0 \in \mathbb{R}^n$  be any starting point. Consider the Gradient Descent step  $\mathbf{x}^{k+1} = \mathbf{x}^k - t \nabla f(\mathbf{x}^k)$  for  $t > 0$ . Find an explicit formula for  $\mathbf{x}^0$  that will guarantee convergence to the global minimum point of  $f$  after one iteration.

## Problem 2

Let  $f: \mathbb{R}^n \rightarrow \mathbb{R}$  be a convex function, and define the convex level set  $Q = \{\mathbf{x} \in \mathbb{R}^n : f(\mathbf{x}) \leq d\}$  for some  $d \in \mathbb{R}$ . We say that a set  $S \subseteq \mathbb{R}^n$  is contained in  $Q$  if

$$\max_{\mathbf{x} \in S} f(\mathbf{x}) \leq d.$$

Formulate the problem which finds the ball with largest radius contained in  $Q$  (use  $r \geq 0$  to denote its radius and  $\mathbf{c} \in \mathbb{R}^n$  to denote its center). Is this problem convex in  $\mathbf{c}$  and  $r$ ?

## Solution

- Plugging the ball  $B(\mathbf{c}, r)$  in the definition gives us

$$\max_{\mathbf{x} \in B(\mathbf{c}, r)} f(\mathbf{x}) \leq d.$$

- Since we want the maximum  $r$  that still solves this problem, we will look at the problem

$$\begin{aligned} \max_{r \in \mathbb{R}, \mathbf{c} \in \mathbb{R}^n} \quad & r \\ \text{s.t.} \quad & \max_{\{\mathbf{x} \in \mathbb{R}^n : \|\mathbf{x} - \mathbf{c}\| \leq r\}} f(\mathbf{x}) \leq d. \end{aligned}$$

- If the objective function is convex and the constraint defines a convex set in  $\mathbf{c}$  and  $r$ , then this is a convex programming problem:

## CVX

A MATLAB package that solves convex optimization problems. The package is available for download in <http://cvxr.com/cvx/download/>. The package uses external solvers.

A general CVX program is of the form:

```
cvx_begin
{variable declaration}
minimize ({convex function}) or maximize ({concave function})
subject to
{convex constraints}
cvx_end
```

MATLAB syntax is also available in a CVX program. Defining variables is performed as follows:

```
variable x;
variable y(4);
variable z(2,3);
or
variables x y(4) z(2,3);
```

The objective function in a minimization problem must be convex, and in a maximization problem it must be concave. A convex objective function is recognized as such only if it is composed using convex atomic functions with some allowed operations. The atomic functions are:

Function	Description	Properties
<code>norm(x,p)</code>	$\ \mathbf{x}\ _p$	Convex
<code>square(x)</code>	$x^2$	Convex
<code>sum_square(x)</code>	$\ \mathbf{x}\ _2^2$	Convex
<code>square_pos(x)</code>	$\max\{x^2, 0\}$	Convex, increasing
<code>sum_largest(x,k)</code>	$\mathbf{x}_{[1]} + \mathbf{x}_{[2]} + \dots + \mathbf{x}_{[k]}$	Convex, increasing
<code>sqrt(x)</code>	$\sqrt{x}, \quad x \geq 0$	Concave, increasing
<code>inv_pos(x)</code>	$\frac{1}{x}, \quad x > 0$	Convex, decreasing
<code>max(x)</code>	$\max\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}$	Convex, increasing
<code>quad_over_lin(x,y)</code>	$\frac{\ \mathbf{x}\ ^2}{y}, \quad y > 0$	Convex, increasing in $y$
<code>quad_form(x,Q)</code>	$\mathbf{x}^T \mathbf{Q} \mathbf{x}, \quad \mathbf{Q} \succeq 0$	Convex
<code>geo_mean(x)</code>	$\sqrt[n]{\prod_{i=1}^n \mathbf{x}_i}, \quad \mathbf{x} \geq 0$	Concave

The allowed operations between atomic functions to create a convex objective function are as follows:

1. Addition.
2. Multiplication with a non-negative scalar.
3. Composition of a convex function with a linear transformation.
4. Composition of a convex function with a convex increasing function.

In order to define the convex constraints, they must be of the form  $f(\mathbf{x}) \leq 0$  for a convex  $f$ , or  $h(\mathbf{x}) = 0$  for a linear  $h$ . Make sure you use `==` and not `=`.

To read the results, type `x` (or any other variable) to read the optimal solution, type `cvx_optval` to read the optimal value, and type `cvx_status` to read the status of the solution (Solved, Failed, Infeasible, Unbounded).

### Problem 3

Show that the following problem is a convex programming problem, and write a CVX code in MATLAB that solves the problem:

$$\begin{aligned} & \underset{\mathbf{x} \in \mathbb{R}^3}{\text{minimize}} && \frac{1}{\mathbf{x}_1} + \frac{1}{\mathbf{x}_1 + \mathbf{x}_2} + \frac{1}{\mathbf{x}_1 + \mathbf{x}_2 + \mathbf{x}_3} - (\mathbf{x}_1 \mathbf{x}_2 \mathbf{x}_3)^{\frac{1}{3}} \\ & \text{subject to} && (\mathbf{x}_1^2 + 2\mathbf{x}_1 \mathbf{x}_2 + 3\mathbf{x}_2^2)^2 \leq 10\mathbf{x}_1 - \mathbf{x}_2, \\ & && (\mathbf{x}_1 + \mathbf{x}_2)(\mathbf{x}_2 + 2\mathbf{x}_3 + 5) \geq \mathbf{x}_2^2, \\ & && \sum_{i=1}^3 \mathbf{x}_i \leq 5, \\ & && \mathbf{x} \geq 1. \end{aligned}$$

### Solution

- Objective function:

- The function  $\frac{1}{\mathbf{x}_1} + \frac{1}{\mathbf{x}_1 + \mathbf{x}_2} + \frac{1}{\mathbf{x}_1 + \mathbf{x}_2 + \mathbf{x}_3}$  is convex as a sum of convex functions under a linear change of variables, since the function  $\frac{1}{t}$  is convex over the domain  $\mathbb{R}_{++}$  and  $\mathbf{x} \geq 1$ .
- The function  $-(\mathbf{x}_1 \mathbf{x}_2 \mathbf{x}_3)^{\frac{1}{3}}$  is convex over  $\mathbb{R}_+^3$  as the minus of the geometric mean.
- Thus, the objective function is convex as the sum of convex functions.

- First constraint:

- We have

$$(\mathbf{x}_1^2 + 2\mathbf{x}_1 \mathbf{x}_2 + 3\mathbf{x}_2^2)^2 = \left( (\mathbf{x}_1 \quad \mathbf{x}_2) \begin{pmatrix} 1 & 1 \\ 1 & 3 \end{pmatrix} \begin{pmatrix} \mathbf{x}_1 \\ \mathbf{x}_2 \end{pmatrix} \right)^2,$$

and since the matrix is PD, then the function inside the square is convex from the second-order condition. Since its range is in  $\mathbb{R}_+$ , we derive that this function is convex as a composition with the convex function  $t^2$  over  $\mathbb{R}_+$ .

- The function  $10\mathbf{x}_1 - \mathbf{x}_2$  is linear and therefore convex.
- Thus, the first constraint is convex as a level set of a convex function.

- Second constraint:

- Since  $\mathbf{x}_1 + \mathbf{x}_2 > 0$  (last constraint), we can divide by it to obtain

$$\frac{\mathbf{x}_2^2}{\mathbf{x}_1 + \mathbf{x}_2} \leq \mathbf{x}_2 + 2\mathbf{x}_3 + 5.$$

The LHS is of the form  $\frac{\|\mathbf{Ax}+\mathbf{b}\|^2}{\mathbf{c}^T \mathbf{x} + d}$ , which is convex when  $\mathbf{c}^T \mathbf{x} + d > 0$ . The RHS is linear.

- Thus, the second constraint is convex as a level set of a convex function.

- All remaining constraints are linear, thus this is indeed a convex programming problem.

A MATLAB implementation that solves this problem:

```

1  % Example 1
2  Q=[1 1; 1 3];
3  cvx_begin
4  variable x(3)
5  minimize inv_pos(x(1)) + inv_pos(sum(x(1:2))) + inv_pos(sum(x)) - geo_mean(x)
6  subject to
7      square_pos(quad_form(x(1:2), Q)) <= 10*x(1) - x(2);
8      quad_over_lin(x(2), x(1)+x(2)) <= x(2) + 2*x(3) + 5;
9      sum(x) <= 5;
10     x >= 1;
11 cvx_end
12
13 % Example 2
14 Q=[1 1; 1 3];
15 A=[1 0 0];
16 B=[1 1 0];
17 C=[1 1 1];
18 D=[0 1 0];
19 E=[0 1 2];
20 cvx_begin
21 variable x(3)
22 minimize inv_pos(A*x) + inv_pos(B*x) + inv_pos(C*x) - geo_mean(x)
23 subject to
24     square_pos((B*x)'*Q*(B*x)) <= 10*x(1) - x(2);
25     quad_over_lin(D*x, E*x) <= x(2) + 2*x(3) + 5;
26     sum(x) <= 5;
27     x >= 1;
28 cvx_end

```

Notice that we can also define the matrix  $\mathbf{P} = \sqrt{\mathbf{Q}}$  and take the constraint `pow_pos(norm(P * B * x), 4)`.