

2.

```
class player:
```

```
    def play(self):
```

```
        print("the player is laying cricket")
```

```
class batsman(player):
```

```
    def play(self):
```

```
        print("the basman is batting")
```

```
class bowler(player):
```

```
    def play(self):
```

```
        print("the bowler is bowling")
```

bat=batsman()

bow=bowler()

bat.play()

bow.play()

