

```
class player:
```

```
    def play(self):
```

```
        print("the player is laying cricket")
```

```
class batsman(player):
```

```
    def play(self):
```

```
        print("the basman is batting")
```

```
class bowler(player):
```

```
    def play(self):
```

```
        print("the bowler is bowling")
```

```
bat=batsman()
```

```
bow=bowler()
```



bat.play()

bow.play()