

# Linux kernel and C programming

## BLOCK 2: Linux kernel modules 2

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## Linux kernel modules 2

## Char/driver devices

# Introduction

# Device files

# Struct

# To crate and to destroy



# Example

## Opening chardev from userspace app



# Example

## Excercises

- 1 Create kernel module with a `chardev` named as `/dev/termbuffer`.
- 2 Lets make a buffer on the *Heap*, with the bytelength of `0x1000`. We should be able to write and read from this buffer with the previously created `/dev/termbuffer`.
- 3 Lets extend our previous terminal application, with writing and reading from `/dev/termbuffer`.

## References

- 1 <https://sysprog21.github.io/lkmpg/>
- 2 <https://elixir.bootlin.com/linux/v6.13.5/source/include/linux/>
- 3 <https://linux-kernel-labs.github.io/refs/heads/master/>